

Mathematical Concepts (G6012)

Lecture 22

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REVISIONS

FUNDAMENTALS

Numbers

- There are several **number systems**:

\mathbb{N} - the **natural** numbers

\mathbb{Z} - the **integers**

\mathbb{Q} - the **rational** numbers

\mathbb{R} - the **real** numbers

\mathbb{C} - the **complex** numbers

- They contain each other

$$\mathbb{N} \subset \mathbb{Z} \subset \mathbb{Q} \subset \mathbb{R} \subset \mathbb{C}$$

Read:

“is contained in”

“is subset of”

Summation notation (Σ notation)

Definition: $\sum_{j=1}^3 x_j := x_1 + x_2 + x_3$

Diagram labels:
- 3: upper limit
- $j=1$: lower limit
- j : summation index

Note: Increment always by 1!

It is like a “for” loop:

```
a= 0;
for ( j=1; j <= 3; j= j + 1) {
    a= a+xj
}
```

The empty sum is 0

Product notation

Definition:
$$\prod_{j=1}^5 a_j := a_1 \cdot a_2 \cdot a_3 \cdot a_4 \cdot a_5$$

Think about a for loop, but multiplication inside, instead of summation:

Example:

$$\prod_{j=1}^5 j = 1 \cdot 2 \cdot 3 \cdot 4 \cdot 5$$

```
p= 1;
for ( j=1; j <= 5; j= j + 1) {
    p= p*aj
}
```

The empty product is 1

Manipulating sums

$$\sum_{i=1}^n \sum_{j=1}^m x_{ij} = \sum_{i=1}^n \left(\sum_{j=1}^m x_{ij} \right)$$

(bracketing is implied but doesn't matter)

$$= \sum_{j=1}^m \left(\sum_{i=1}^n x_{ij} \right)$$

(sums can be “swapped”)

$$k \cdot \sum_{i=1}^n x_i = \sum_{i=1}^n k \cdot x_i$$

(common factors can be “pulled out”)

Manipulating sums

- All these rules are the same that you learned in school without the sigma-notation, e.g.

$$k \cdot (x_1 + x_2) = k \cdot x_1 + k \cdot x_2$$

- If in any doubt, use “...” and do what you learned earlier
- This also applies to products

PROOF BY CONTRADICTION

Principle

- We want to demonstrate that statement A is false
- We assume that A is true
- We show that “A true” implies “B true”, where B is known to be false
- This is called a contradiction which can only be resolved if A actually is false
- That completes the proof.

Another example

- Claim: For two positive real numbers a and b ,

$$a + b \geq 2\sqrt{ab}$$

- Proof: Assume $a + b < 2\sqrt{ab}$

$$\Rightarrow (a + b)^2 < 4ab$$

$$\Rightarrow a^2 + b^2 + 2ab < 4ab$$

$$\Rightarrow a^2 + b^2 - 2ab < 0$$

$$\Rightarrow (a - b)^2 < 0$$

Contradiction!

PROOF BY INDUCTION

Principle

- We would like to show a claim $P(n)$ for all natural numbers n .
- **If** we can show that $P(1)$ is true
- **And** we can show $P(n)$ implies $P(n+1)$
- **Then** $P(n)$ is true for all n .

Recipe: Induction

- Write down the claim you are trying to prove
- **Induction start**: Show the claim is true for $n=0$ (or $n=1$ depending on problem)
- **Induction assumption**: Assume the claim is true for n . Write it down for n as a reminder.
- **Induction step**: Show that the claim is true for $n+1$ using that it is true for n

Another example

- Claim: $6^n - 1$ is divisible by 5 for all n
- Induction start:
 $n = 0$: $6^0 - 1 = 0$ which is divisible by 5.
- Induction Assumption:
 $6^n - 1$ is divisible by 5 for n , i.e. $6^n - 1 = 5k$ for some $k \in \mathbb{N}$. Or, equivalently, $6^n = 5k + 1$

- Induction Step: Induction step:

$$6^{n+1} - 1 = 6 \cdot 6^n - 1 \quad \text{Use assumption here}$$

$$= 6(5k + 1) - 1 = 6 \cdot 5k + 6 - 1$$

$$= 6 \cdot 5k + 5 = 5(6k + 1)$$

This is divisible by 5!

Tips to remember

- Sometimes it is easiest to “work from both sides” to complete the Induction Step
- You **must use the assumption**, otherwise it’s not a proof by induction (and likely will not work).
- Therefore, when doing the Induction Step, **look for an opportunity to use the assumption**
- **All three parts must be there**: Start, Assumption & Step – otherwise it is meaningless

SETS

Summary

- Notation to define a set
- Cardinality
- Relationships between sets: Subset, subsetEqual, superset, supersetEqual
- Set operations: Union, intersection, subtraction, complement
- Intervals

Dictionary of set theory

Symbol	Meaning	Symbol	Meaning
\in	Element of	$\{\dots\}$	Set of elements
\subset, \subseteq	Subset	\setminus	Subtract, “without”
\supset, \supseteq	Superset	c	Complement
\cap	Intersection	card	Cardinality
\cup	Union	\emptyset	Empty set
$[a,b]$	Interval (a,b included)	$]a,b[$	Interval (a,b excluded)

Brackets **do** matter

- Different brackets mean completely different things!

$[x, y]$

All numbers of \mathbb{R}
between x and y ,
including x and y .
**Infinitely many
numbers!**

$\{x, y\}$

Literally, just the
numbers x and y .
2 numbers

REGULAR EXPRESSIONS

Fundamentals on Languages

- **Alphabet**= set of symbols
- **Word**= a sequence of symbols
- **Singleton word**= word with one symbol
- **Language**= set of words
- **Regular language**= language assembled from singleton words using
 - Union
 - Concatenation
 - Kleene *

Some examples for the operations

Alphabet

$$\mathcal{S} = \{a, b\}$$

Language

$$\mathcal{A} = \{a, aa\}$$

Language

$$\mathcal{B} = \{b, bb\}$$

- **Union:**

$$\mathcal{A} \cup \mathcal{B} = \{a, aa, b, bb\}$$

- **Concatenation:**

$$\mathcal{A} \circ \mathcal{B} = \{ab, abb, aab, aabb\}$$

- **Kleene star:**

$$\mathcal{A}^* = \{a, aa, aaa, aaaa, \dots\}$$

Regular expressions

- A regular expression describes the legal words in a language by a matching operation:
 - ‘a’ matches the symbol ‘a’ in the alphabet
 - The ‘|’ denotes alternatives (Boolean (x)or)
 - Brackets ‘(’ and ‘)’ are used for grouping
 - ‘*’ matches zero or more of the preceding symbol
 - ‘+’ matches one or more of the preceding symbol
 - ‘?’ matches 0 or 1 of the preceding symbol

Precedence of operators

Precedence	Operator
Highest	()
Middle	? * +
Low	concatenation
Lowest	

Quick test (common mistakes)

- $ab^+ = ???$
 1. $(ab)^+$
 2. $a(b^+)$

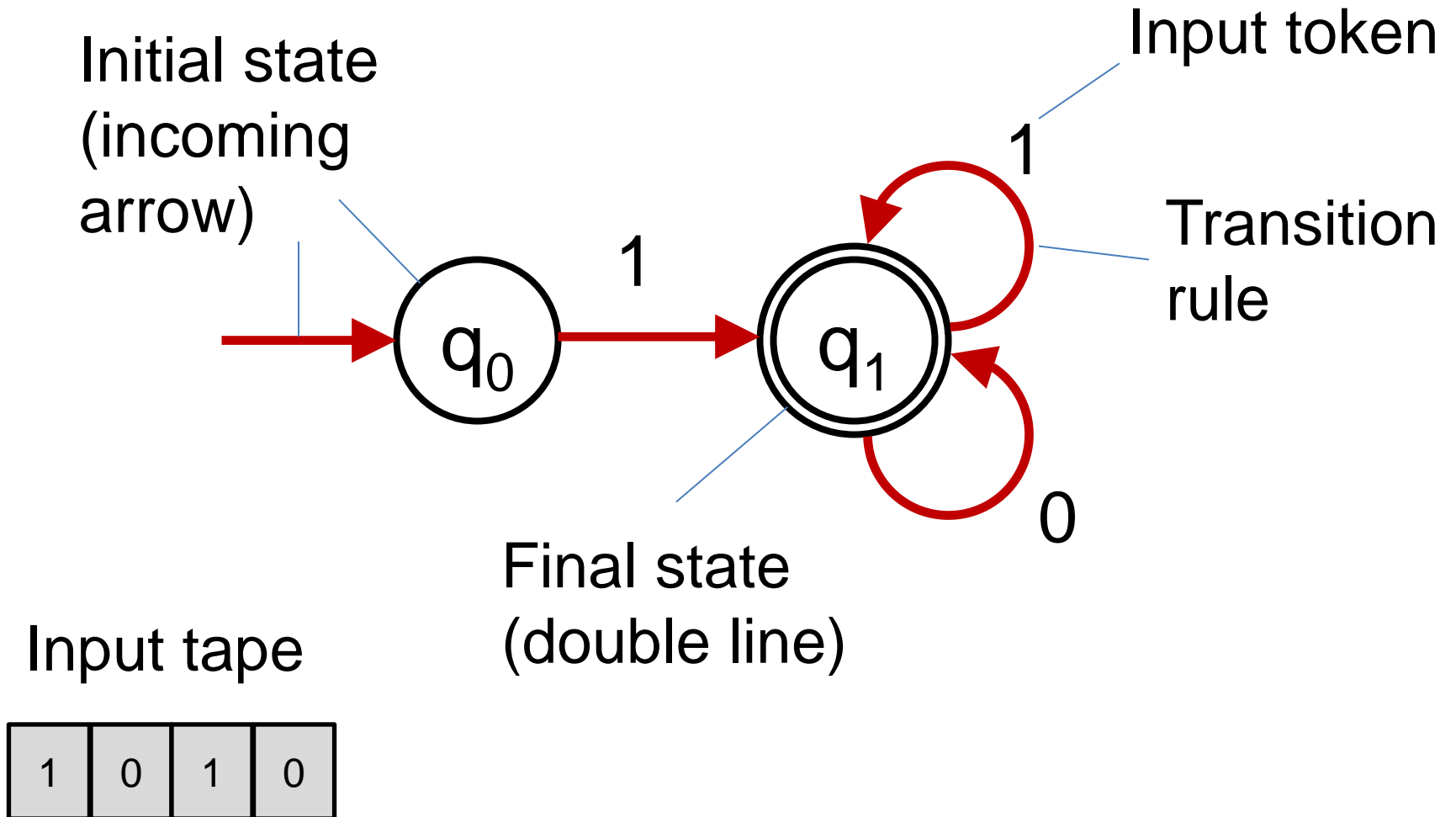
- $ab^* | ba^* = ???$
 1. $((ab)^*) | ((ba)^*)$
 2. $(a(b^*)) | (b(a^*))$
 3. $a(b^* | b)a^*$
 4. $((((ab)^*) | b)a)^*$

FINITE STATE AUTOMATA

Finite State Automata (FSA)

- Finite number of states
- One Initial state
- One or more final states
- Input tape
- Transitions defined by an input symbol that is “consumed”

DSA: Graphic Representation



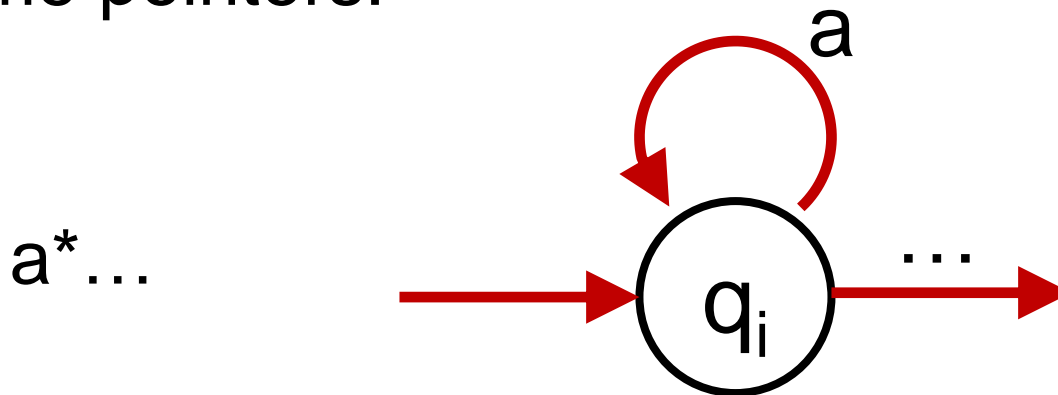
FSA and regular expressions

FSA accept regular languages

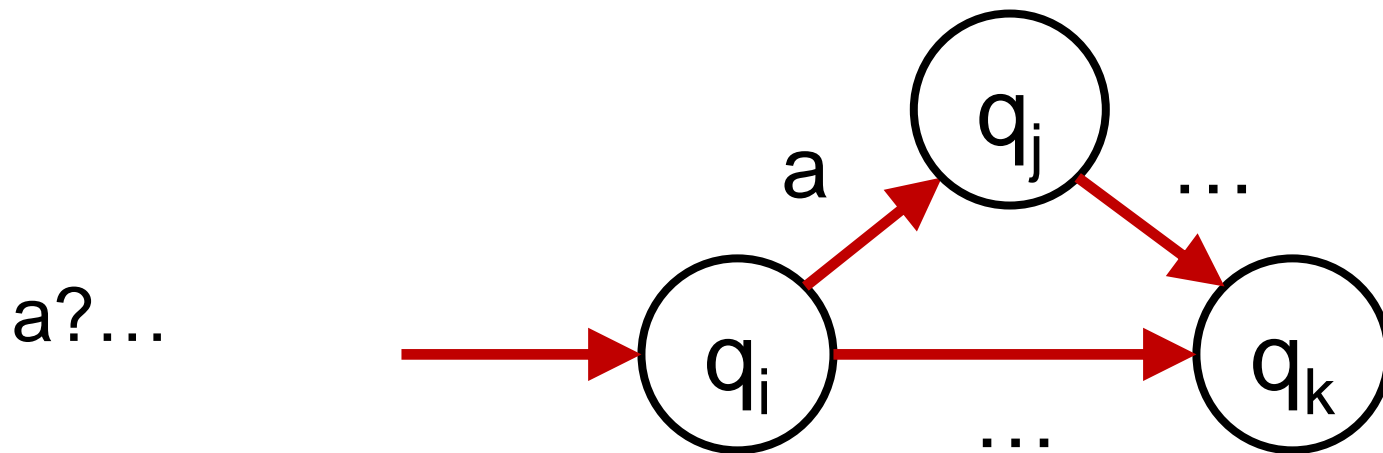
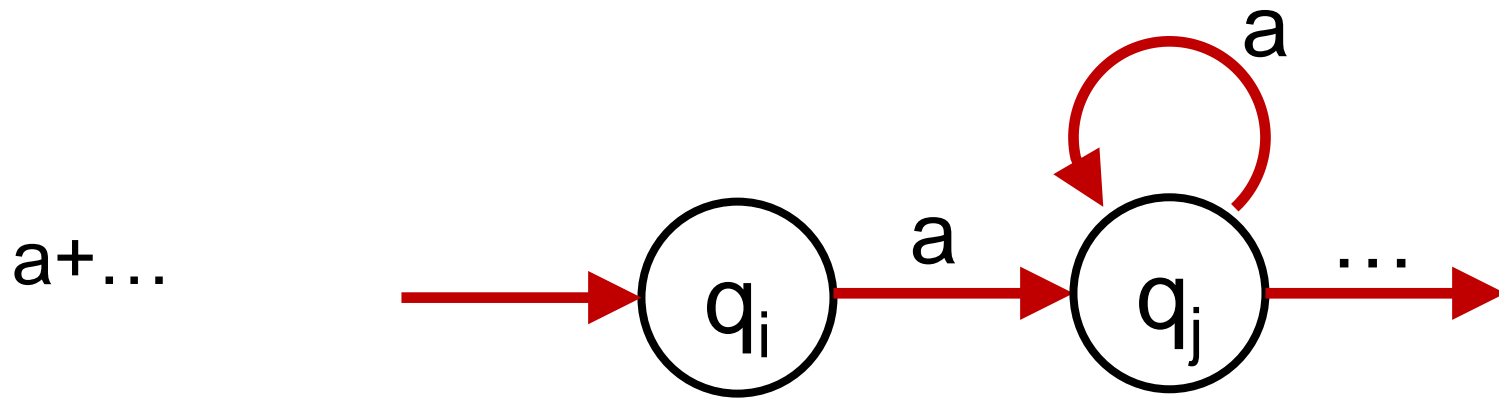
Regular expressions define regular languages

➔ For any regular expression we can find a FSA that accepts the corresponding language

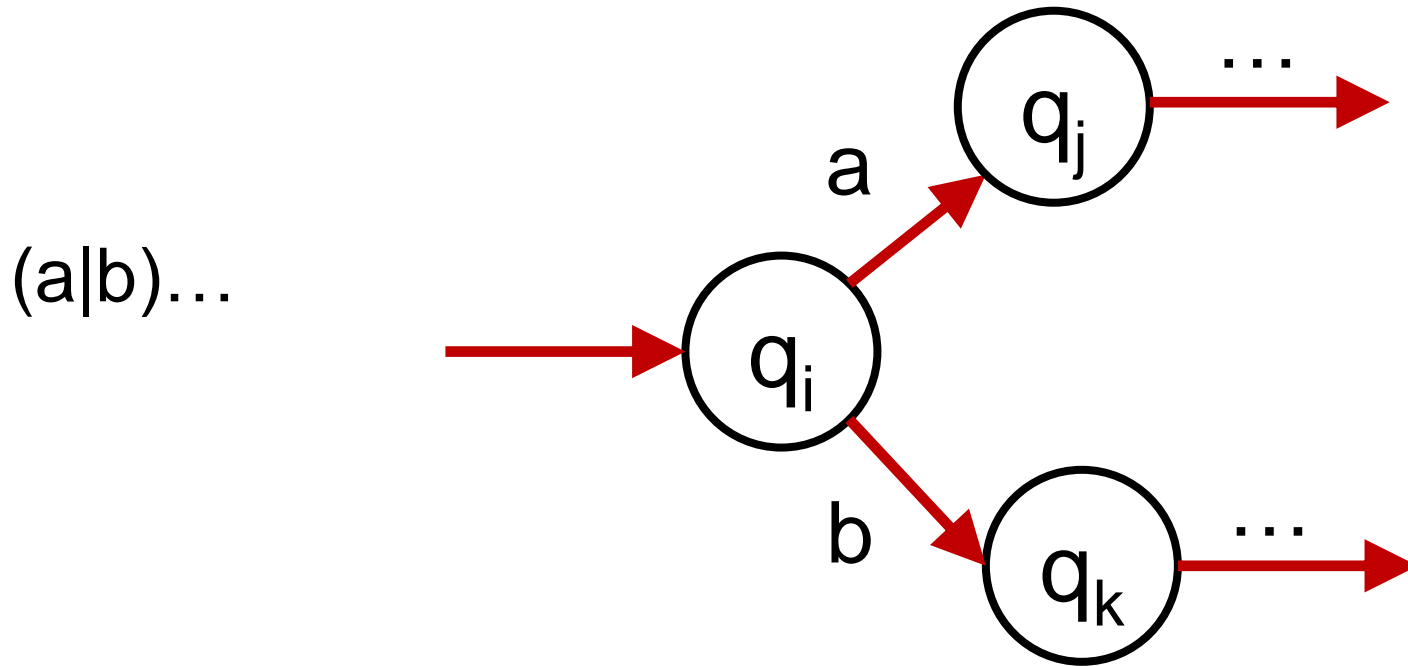
Some pointers:



More hints



One more ...



Accepting computation

- FSA must be in a **final state**
- The **input** must have been **consumed**

Error states

- No rule applies for input symbol (stuck)
- Tape is empty but not in a final state

Other things about FSA

- Deterministic/ indeterministic
- Input symbols are consumed/disappear
- Can use empty string for indeterministic FSA

Non-determinism

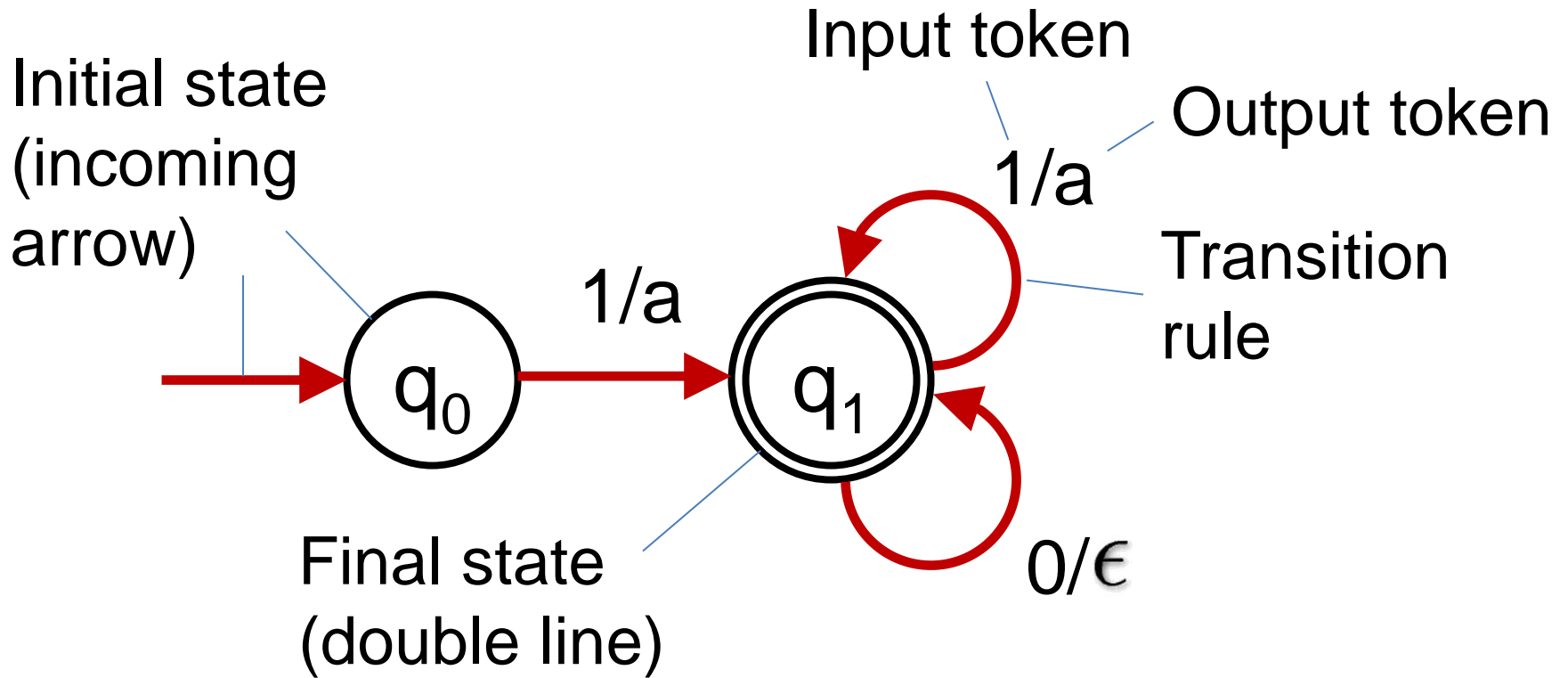
- Occurs whenever the same “situation” has several possible transitions
- For FSA: A state has two rules with the same input symbol or a rule with the empty string which is not the only rule of the state.
- Non-deterministic automata examine all possible computations to find a successful one
- For FSA we showed that non-deterministic FSA are not more powerful than deterministic ones

FINITE STATE TRANSDUCERS

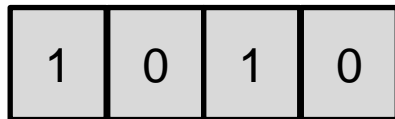
FST

- FST are like FSA with one addition:
Each input symbol is mapped to an output symbol, i.e. we have two tapes: Input tape and output tape
- The output tape is filled left-to-right
- Output tape has unlimited length
- We allow the empty string as output, i.e. rules like a/
- Everything else as FSA, e.g. determinism, non-determinism etc.

FST: Graphical Representation



Input tape



Output tape



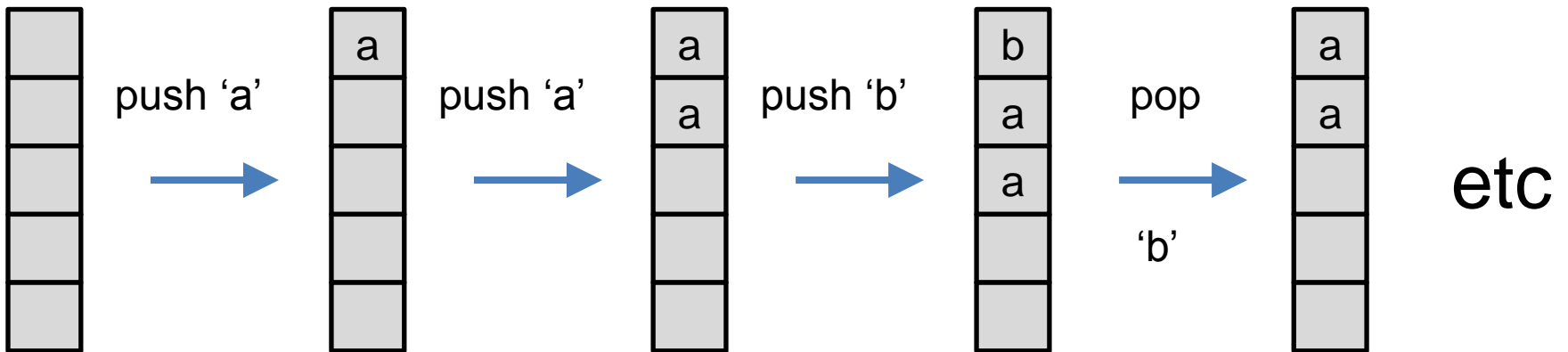
PUSHDOWN AUTOMATA

Pushdown (storage)

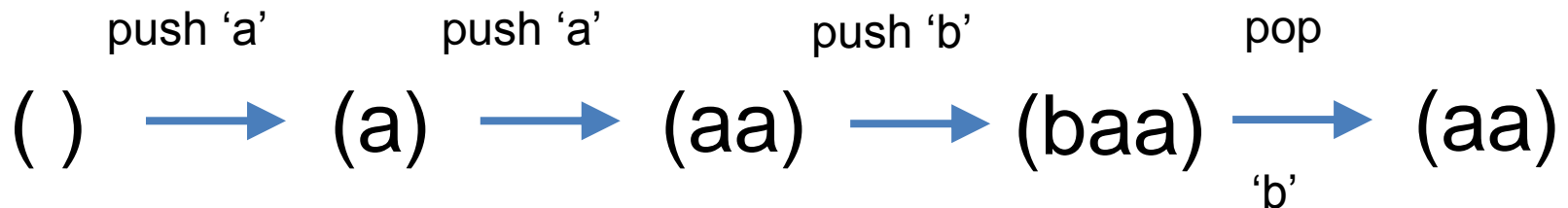
- A special kind of list
- Provides (in principle) unbounded storage
- Last in, first out (LIFO)
- Add/remove items only from one end (“top”)
- Push – add an element to the top of PD
- Pop – remove an element from the top of PD
- No other editing or browsing allowed

Example

- It's like a stack of paper where you stack stuff on the top and take it away from the top:



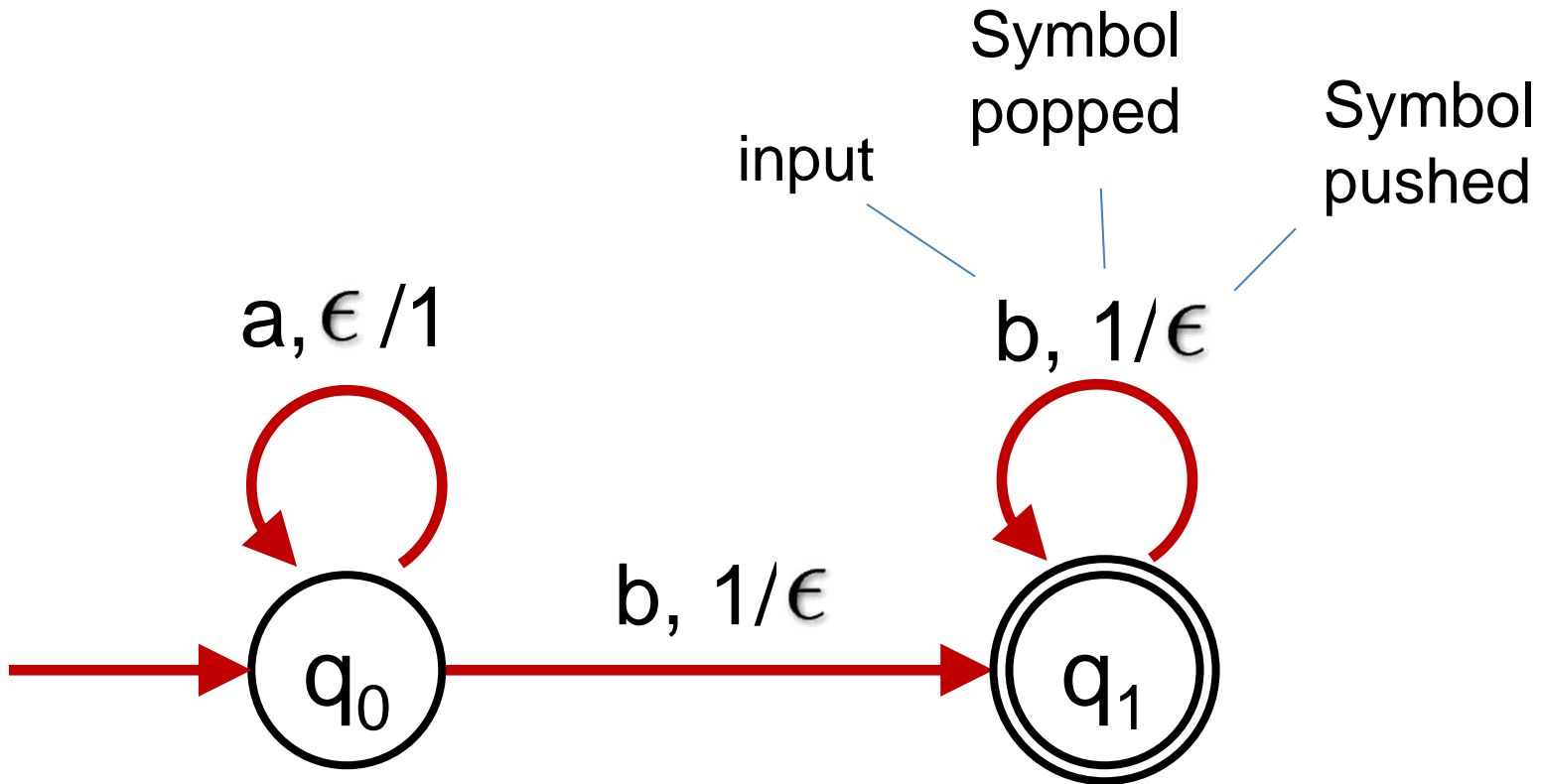
- Alternative notation:



Pushdown Automata (PDA)

- FSA + pushdown storage (unlimited size)
- Much more powerful than FSA
- Can build a PDA to accept any context free language (language defined by a context free grammar see below for summary)
- The empty string can be used both for input and for pushdown
- There is no output
- Non-determinism adds power here

Graphical representation



Accepting computation

- Must be in a **final state**
- The **input** must have been **consumed**
- The **pushdown** must be **empty**

Error states

- No rule applies for input symbol (stuck)
- Cannot pop correct symbol (error)
(includes trying to pop a symbol other than ϵ from empty pushdown)

Context-free grammar

- Is defined through
 - one or more no-final symbols (one of them initial symbol), we always used 'S'
 - Productions (replacement rules)
- A context free grammar defines a context-free language: All strings that can be produced by it
- When asked to define a context-free grammar for a particular language, it must produce all words of the language **and nothing else.**

Example

- Grammar given by S with productions
 1. $S \mapsto aSb$
 2. $S \mapsto ab$
- Generates the language $\{a^n b^n : n > 0\}$
- While
 1. $S \mapsto aSb$
 2. $S \mapsto \epsilon$

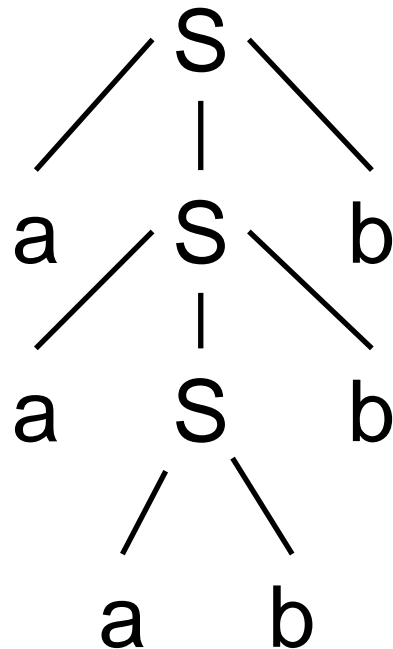
Generates the language $\{a^n b^n : n \geq 0\}$
- (one contains the empty string, the other not)

Example mistake

- Define a context-free grammar for $\{a^n b^{2n} : n \geq 0\}$
- **Wrong solution:**
 1. $S \mapsto aS$
 2. $S \mapsto bS$
 3. $S \mapsto \epsilon$
- These rules generate all needed words, **but also a lot of illegal ones**

Derivation tree

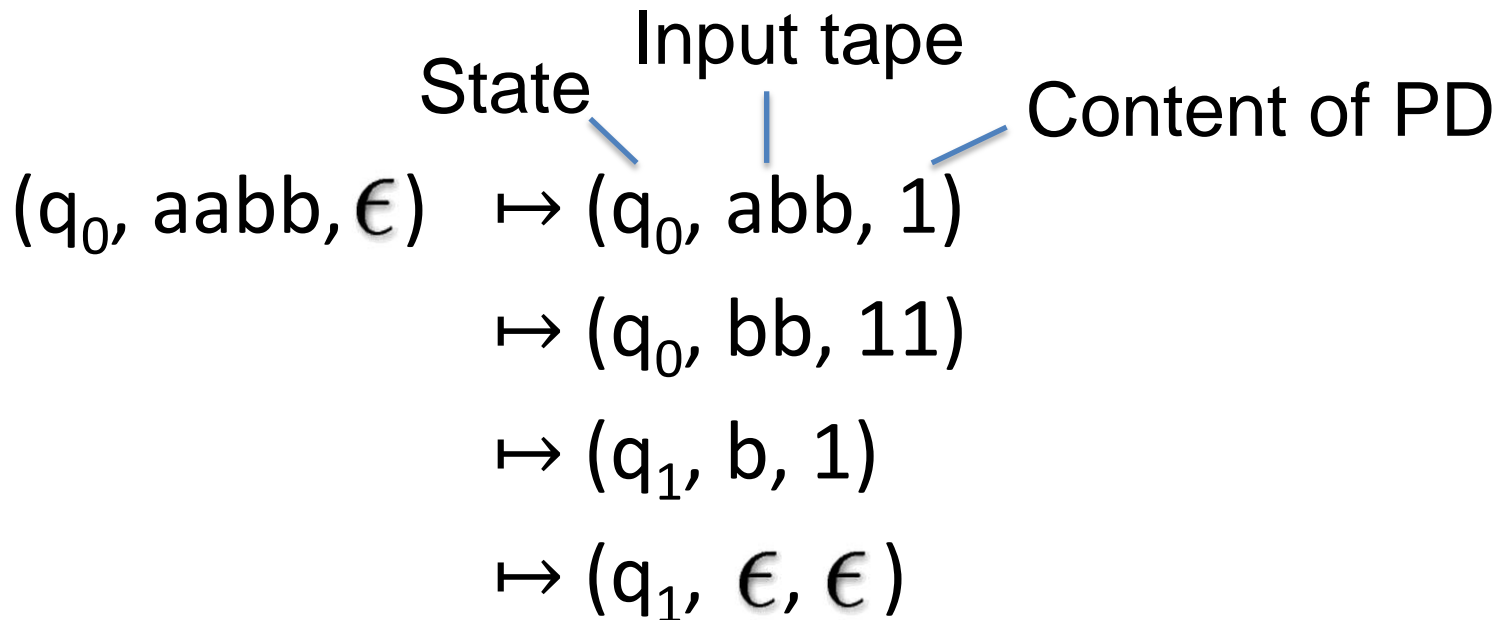
- Generating a word can be visualised as a tree:



Back to PDA: Protocol of Computation

- Can give “protocol of computation” by making a list of
 - States
 - Input tape content
 - Pushdown content

Example protocol of a computation



- Pushdown here represented as a string of pushdown symbols