

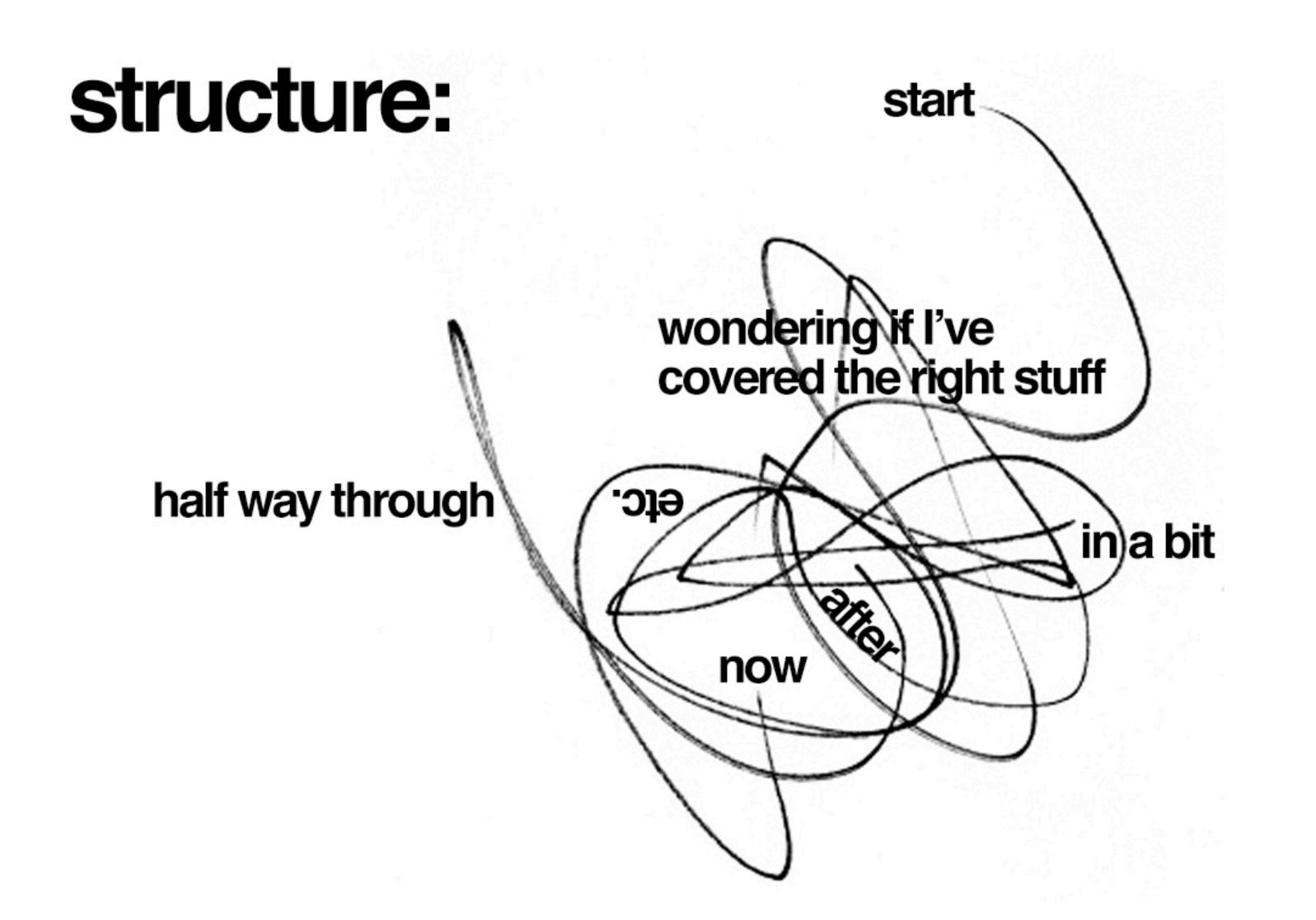
(image: Guillaume Kurkdjian 'Vectrex')

I don't think anyone has been electrocuted yet...

Sharing info online to modify an old games console for vector oscillographics.

Andrew Duff/University of Sussex





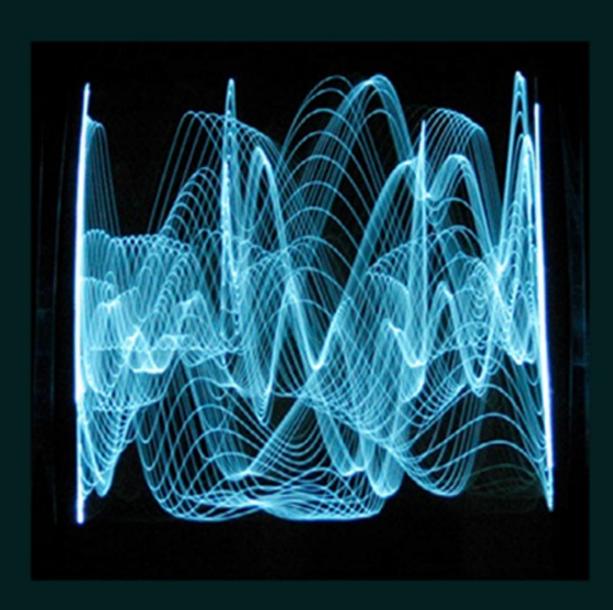
MB Games Vectrex 1982-1984

Unlike a normal old CRT that displays images via a grid of pixels, a vector screen shows its images by drawing lines between points. these screens can only really show lines but do not suffer from any aliasing or pixelation.





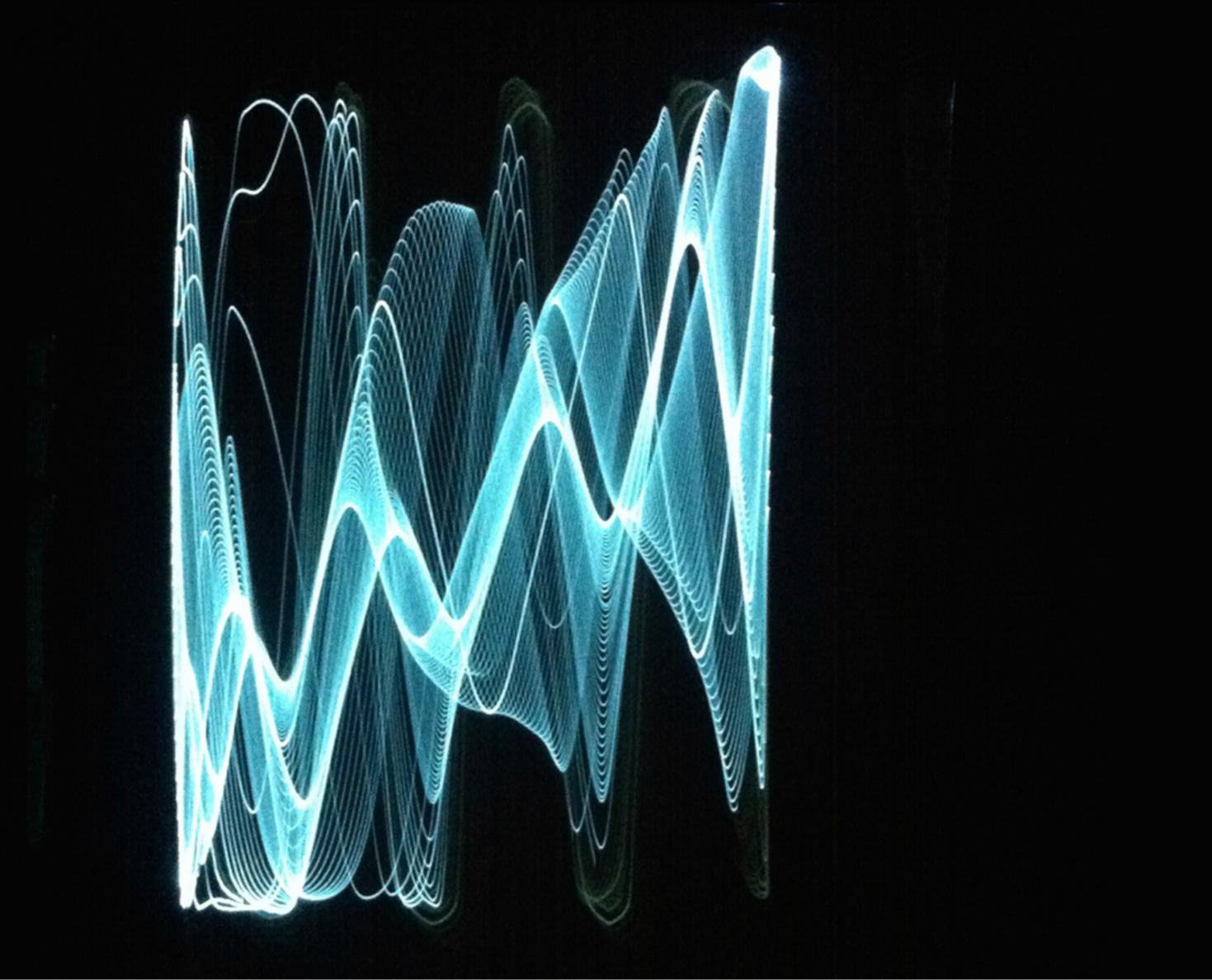
Vectrex minijack-input mod

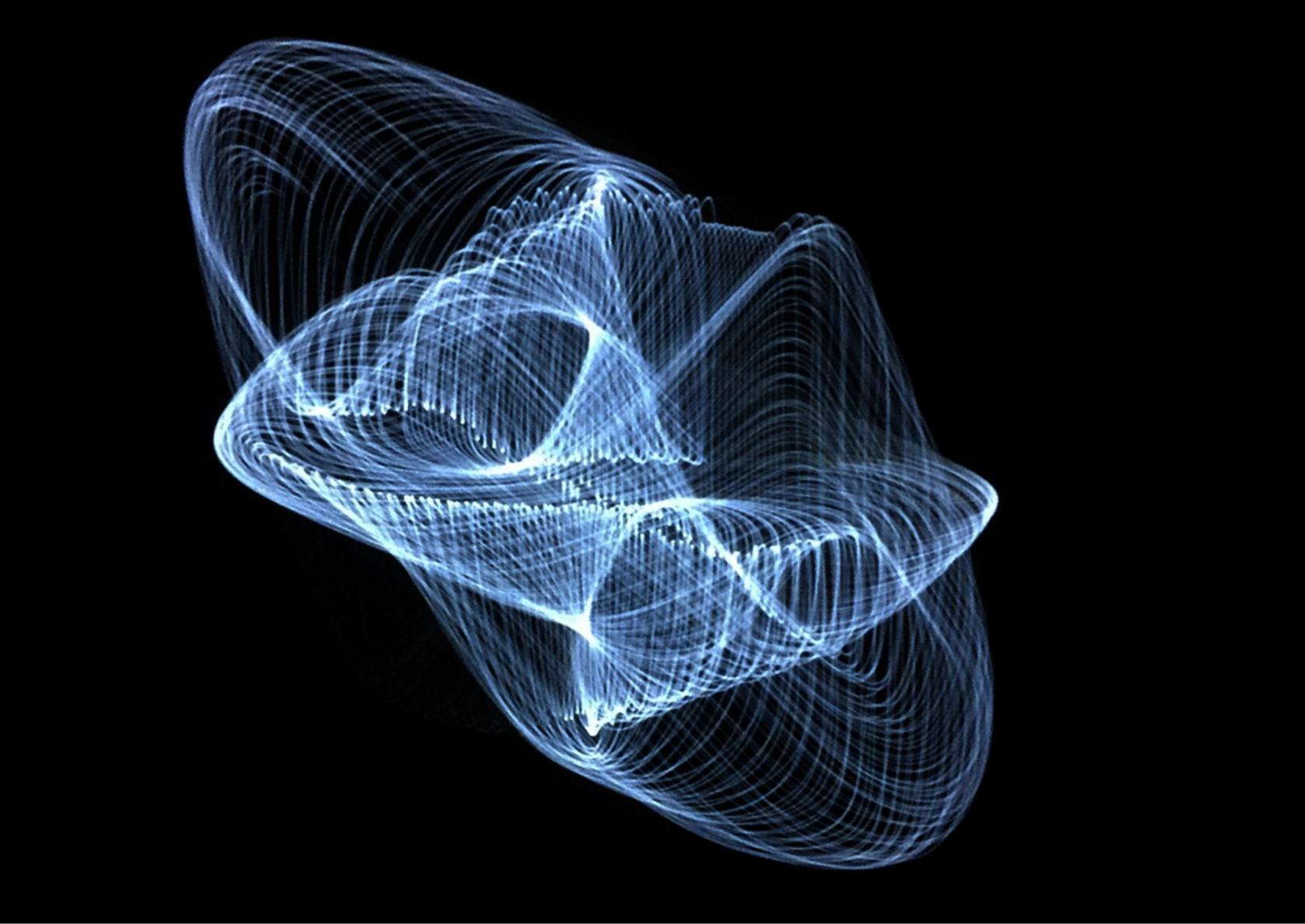


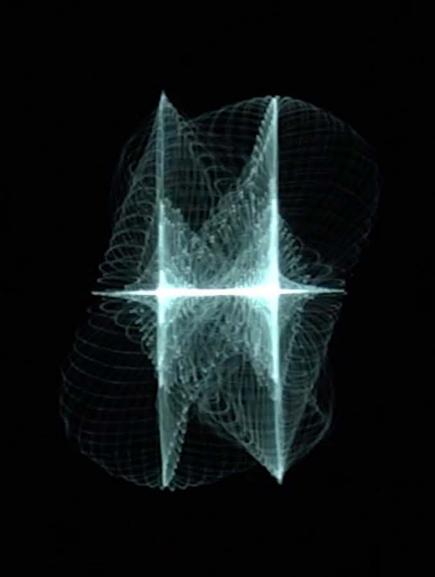
Disclaimer: I take no responsibility for any damage to the Vectrex or your own person, whilst performing this modification.

This unit can contain dangerous/heart-stopping amounts of electricty.

BEFORE EMBARKING ON THIS MODIFICATION, ENSURE THE VECTREX UNIT IS DISCONNECTED FROM ANY POWER SOURCE!





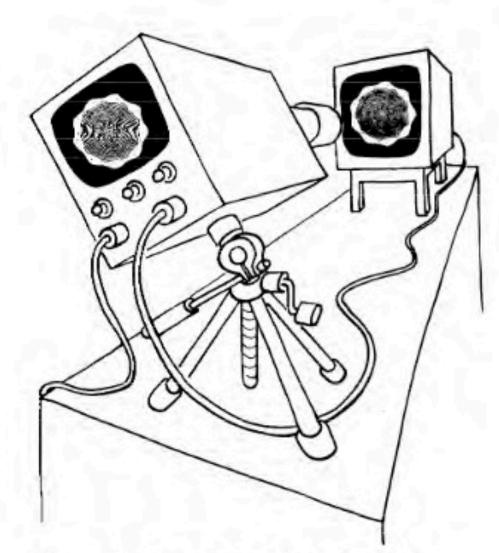


Who/What/Why/How/Where/When?

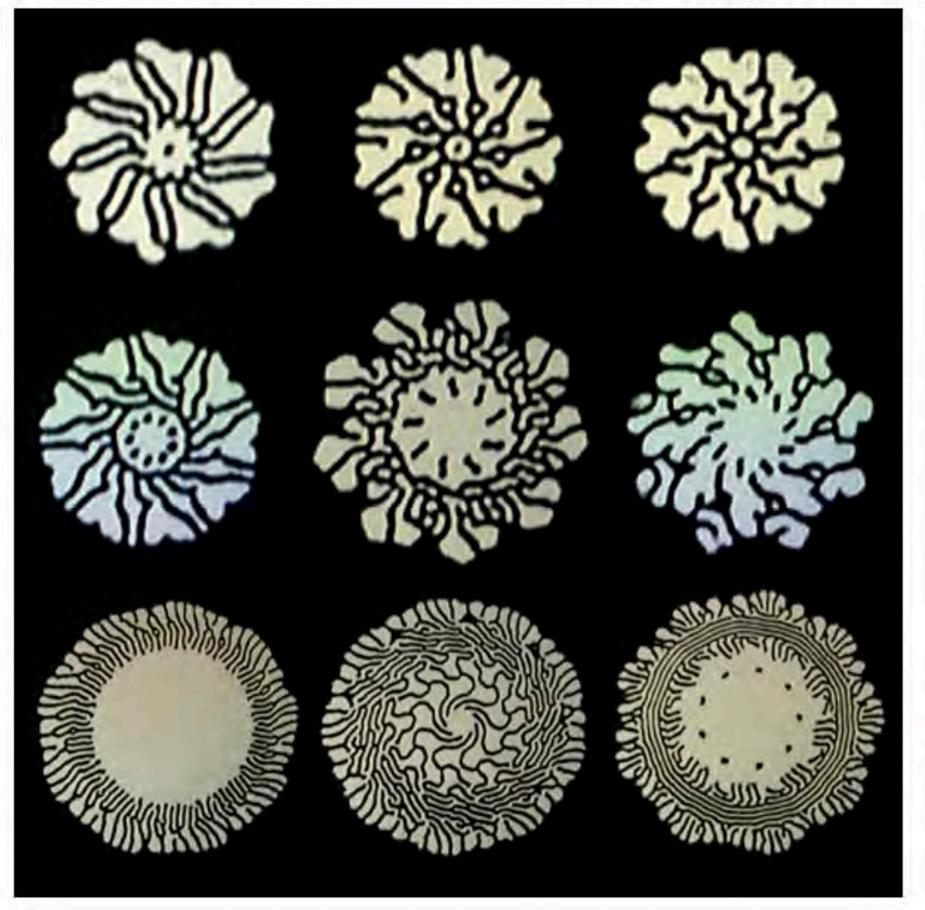
- Studied fine art & video art [early 90s] with old consumer video gear.
- DJ'd & made beepy techno [mid 90s] on old Roland gear.
- Studied Design & Digital Media & built an audio/visualiser in MAX (pre-Jitter) [early 2000s].
- Teaching (at Sussex) & running the Brighton Modular Meet [now].

video feedback (not my pic)

(realmagicvideofeedbackloop.tumblr.com)



Space-Time Dynamics in Video Feedback Jim Crutchfield, 1984



TV innards as sound source (Duff/1993/4)



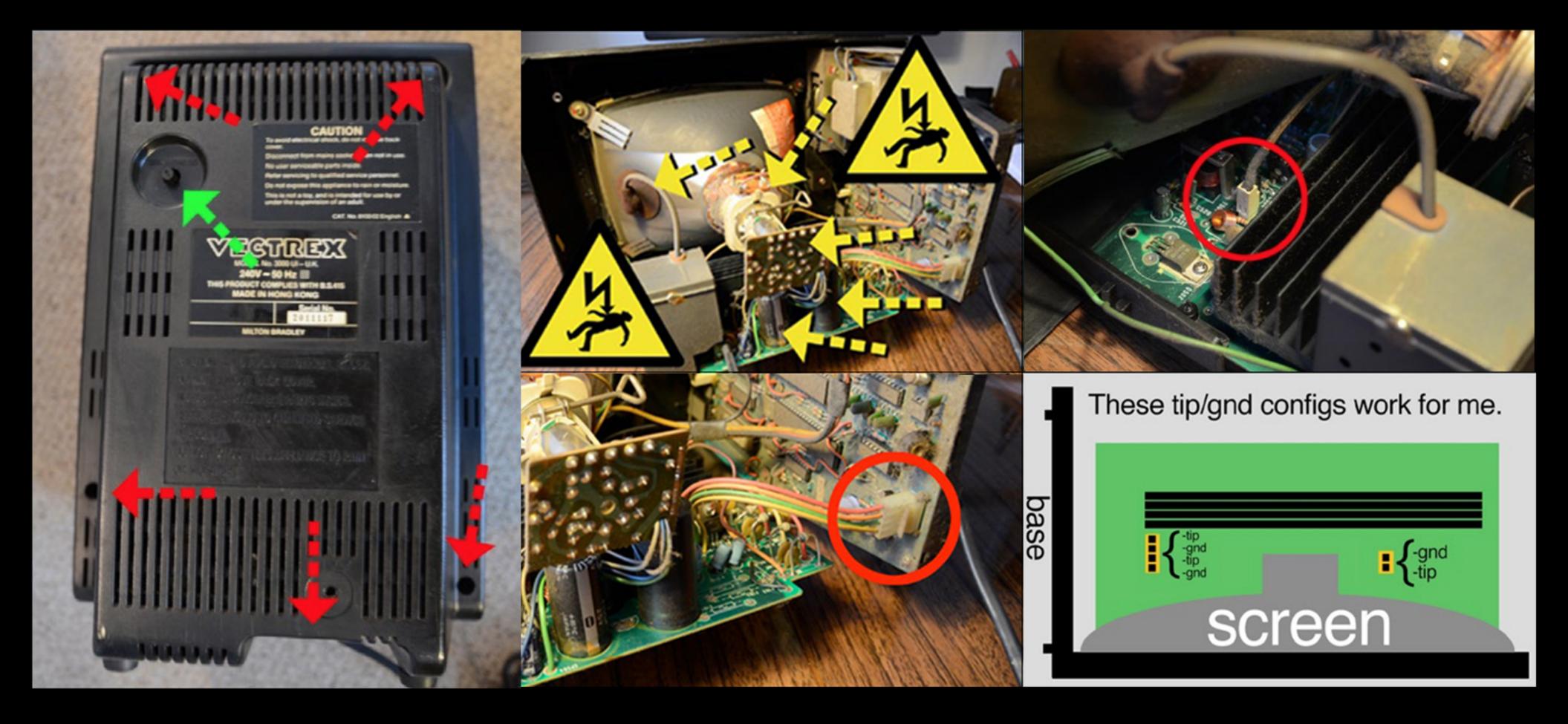
How this came about:

(builds on my interest in social capital Synths and Social Capital, Sines & Squares 2014 http://econtact.ca/17_4/duff_socialcapital.html)

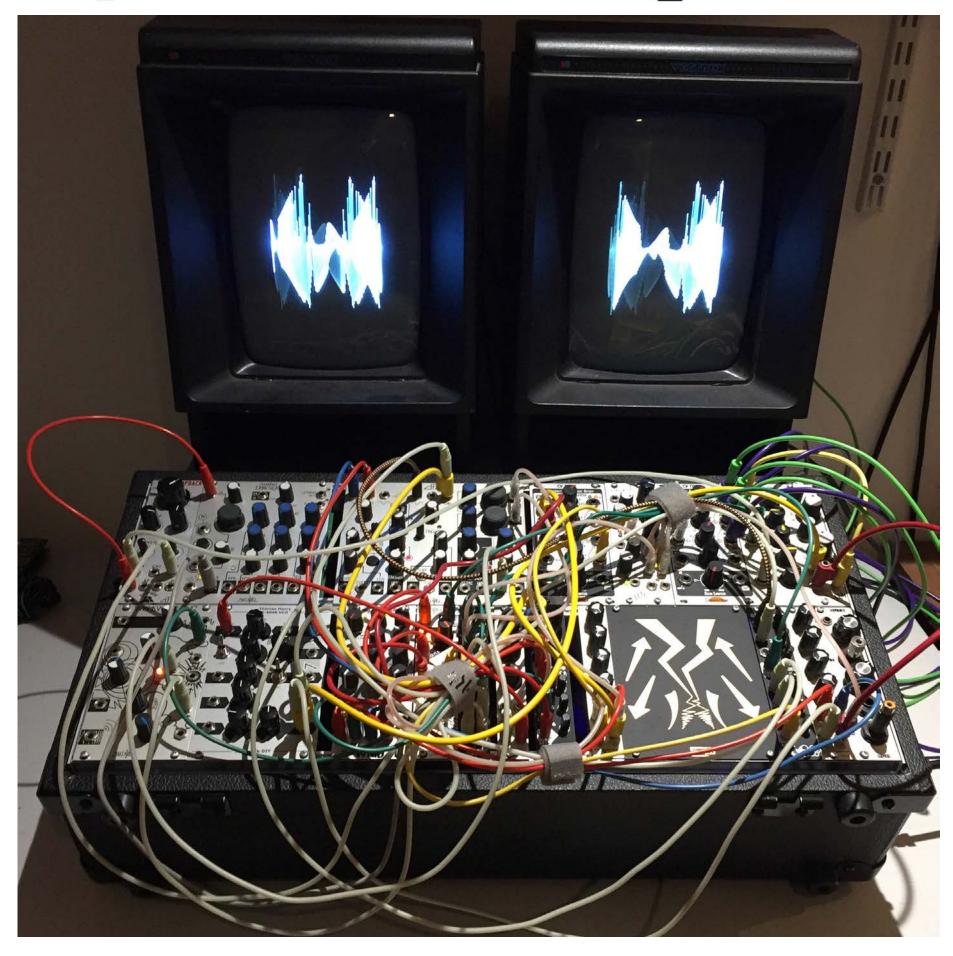
Wanted video synths at the modular meet, through this Alex Peverett brought his rig along in 2014.

Alex pointed me at a thread on a modular synth forum.

I tried to make sense of the info and contributed to the thread made a pdf outlining how to do the modification.



(secret)techniques



typical set-up:

oscillation frequency 'y': up & down

oscillation for overall image brightness (constant & stable) ...maybe

oscillation frequency 'x': left & right.

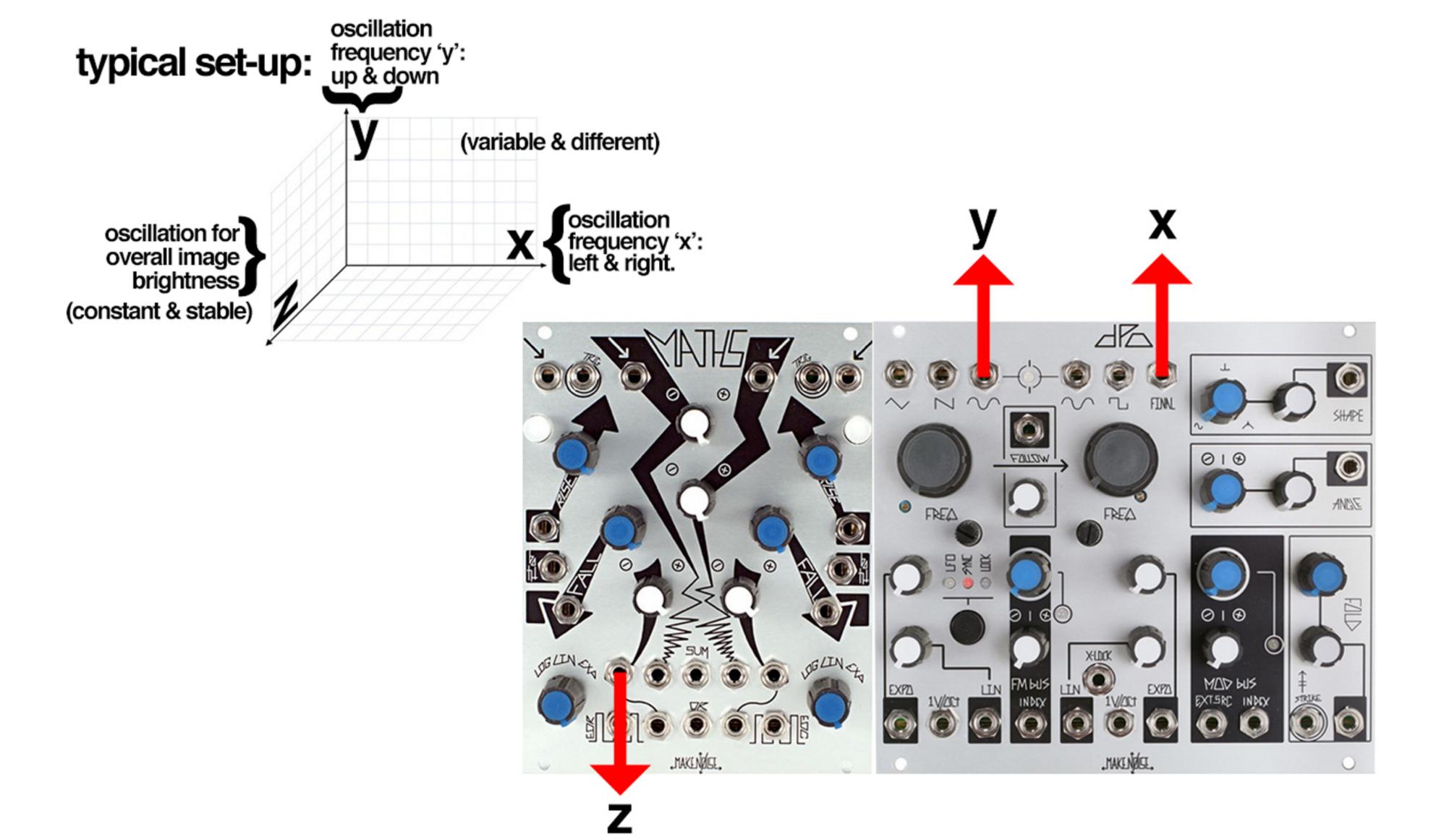
(variable & different)

Main tool for offset + attenuation:



to move & scale.

+ combinations of other modules that make interesting shapes.

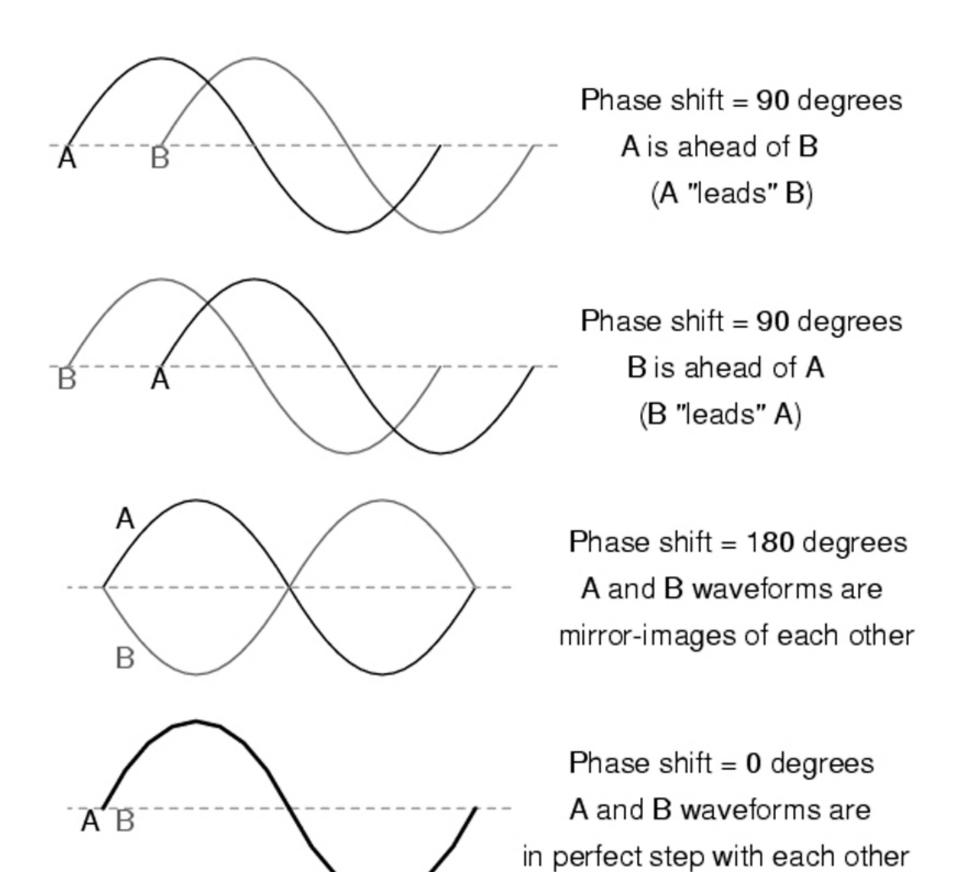


a useful module...



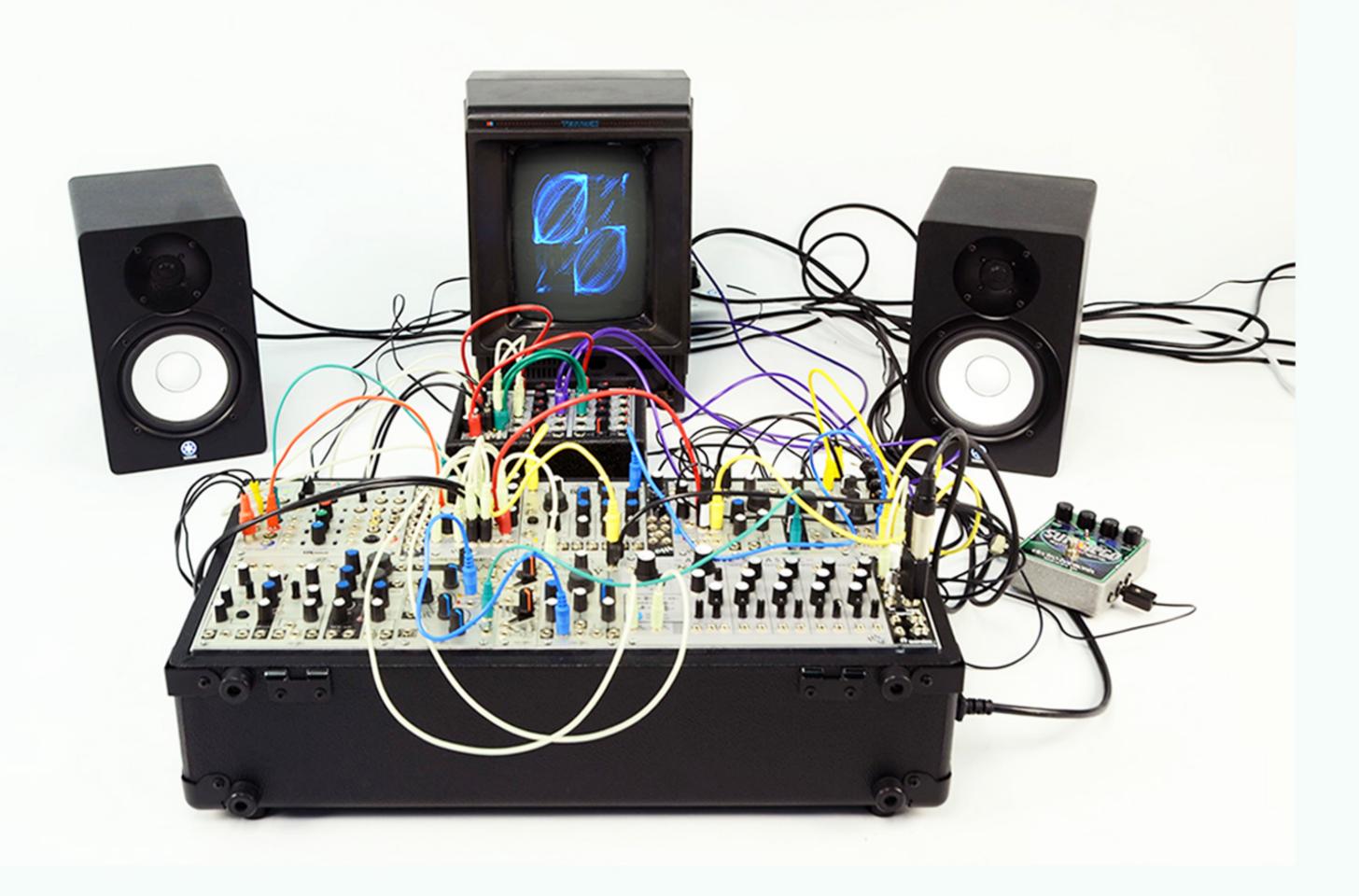
Phase Displacement Oscillator

phase shift

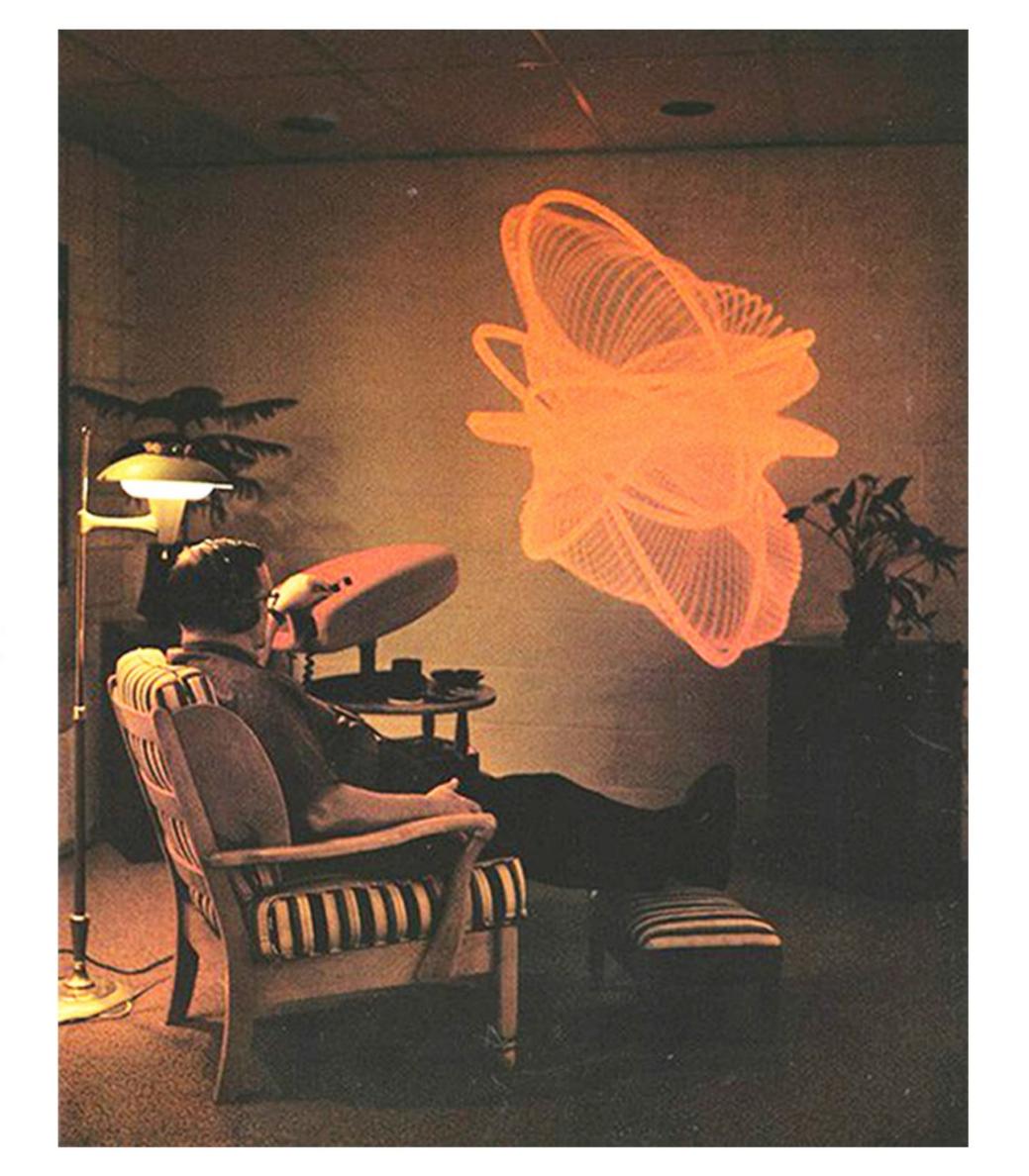


output A, B, etc.

Oscillographics can sound unpleasant, so...

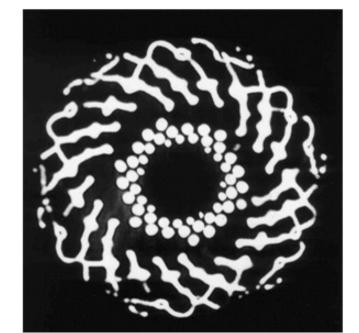


Generally my creative process

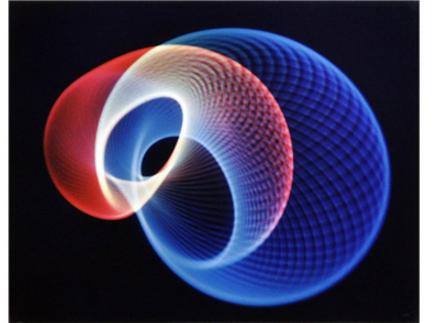


Reflection Remembering Research

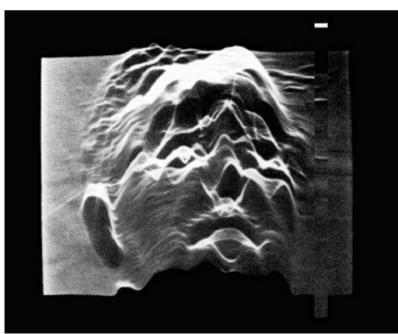
Influential works
Social media sharing
Dreams of past technology
(& a weird time at Art School)



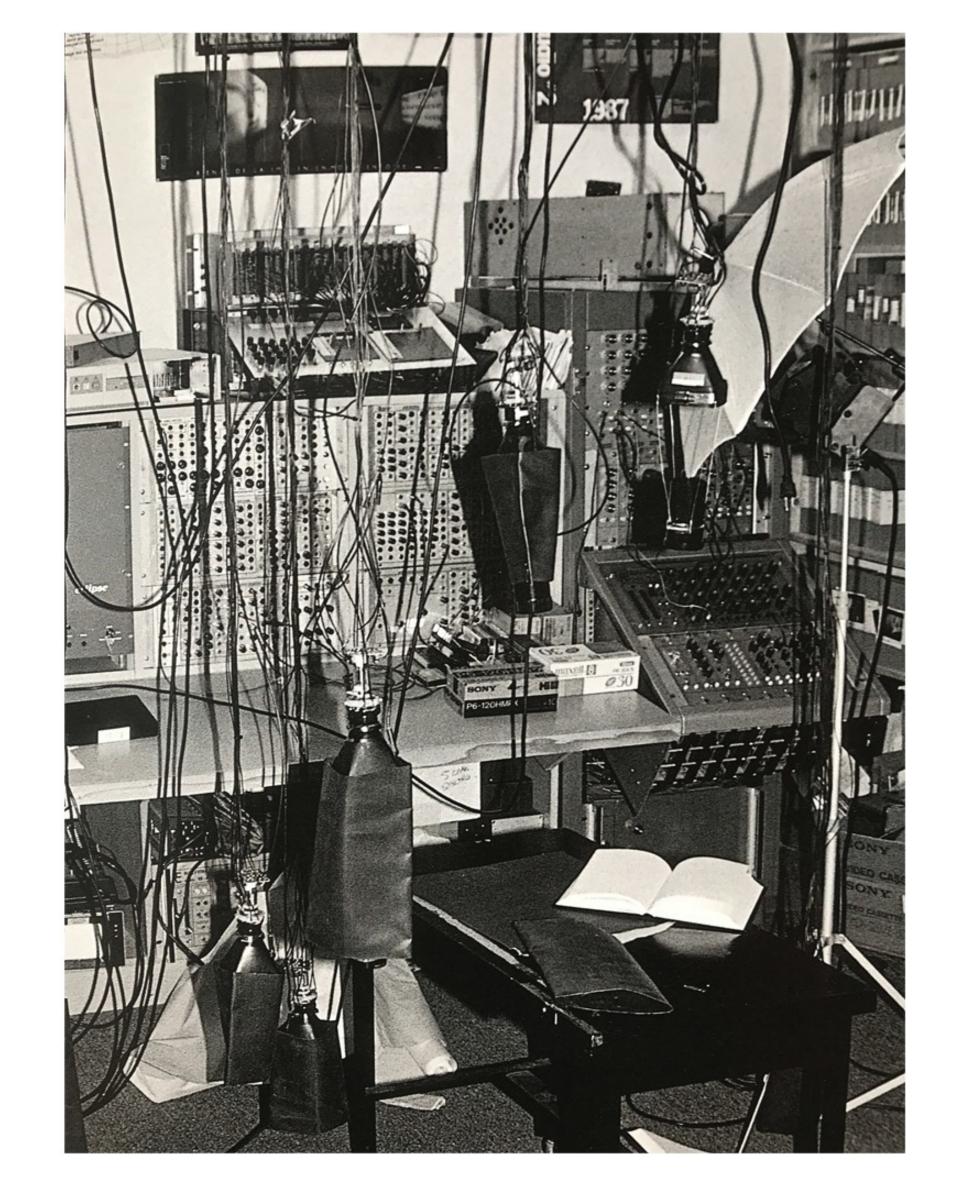






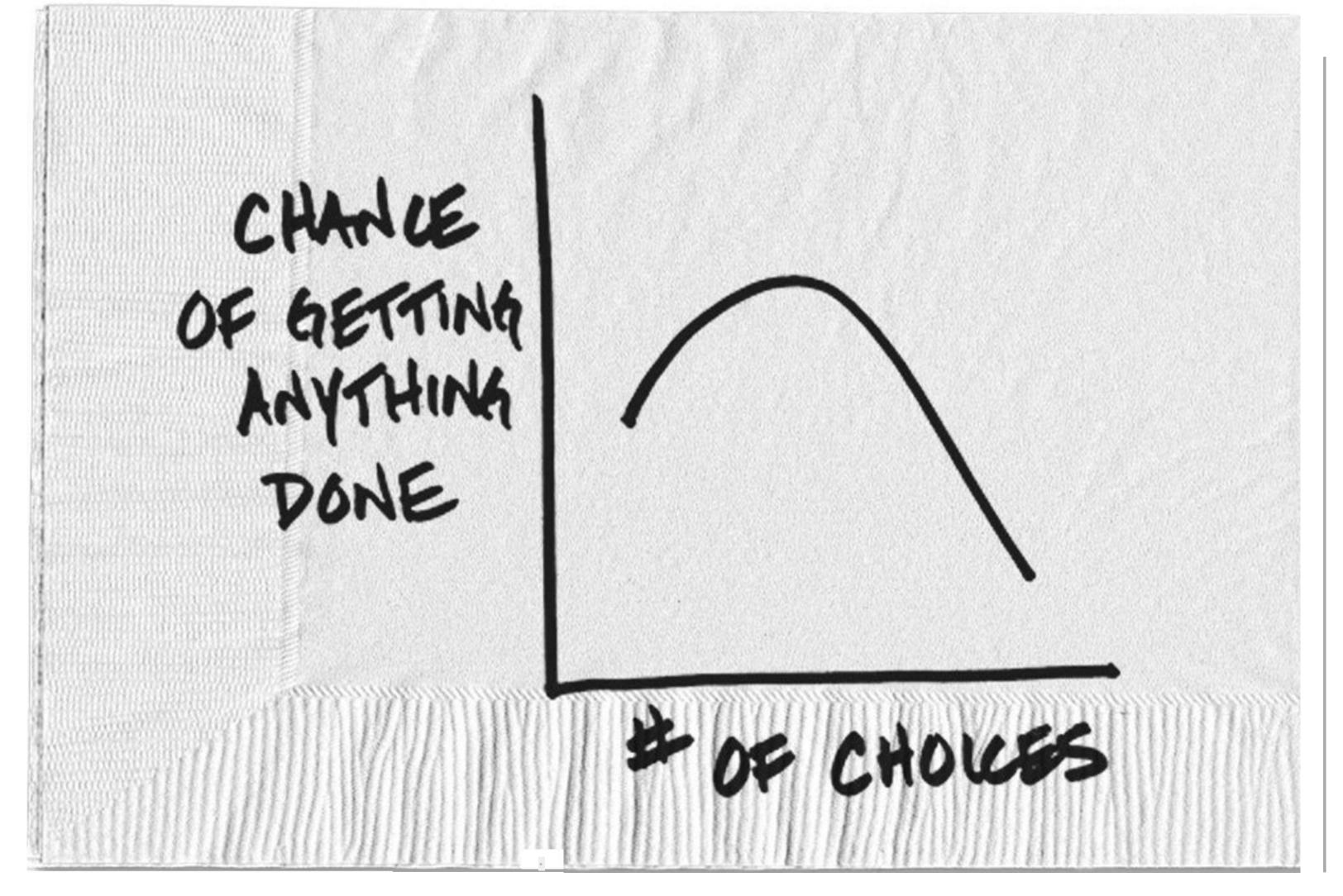


Gary Hill's studio (from 1993 MOMA Oxford catalogue)



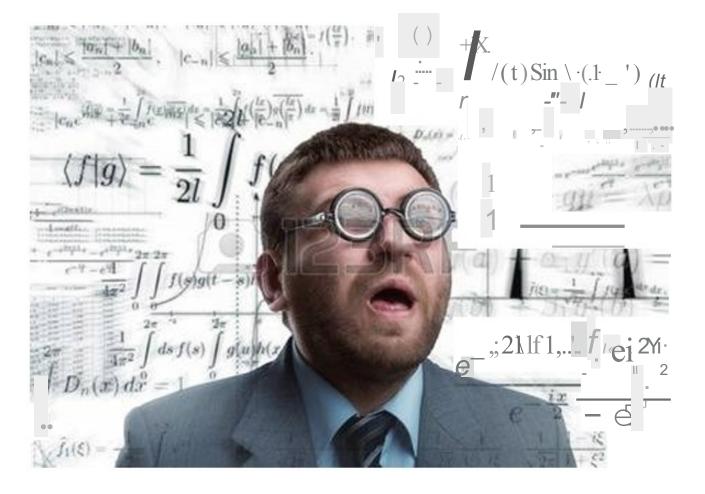


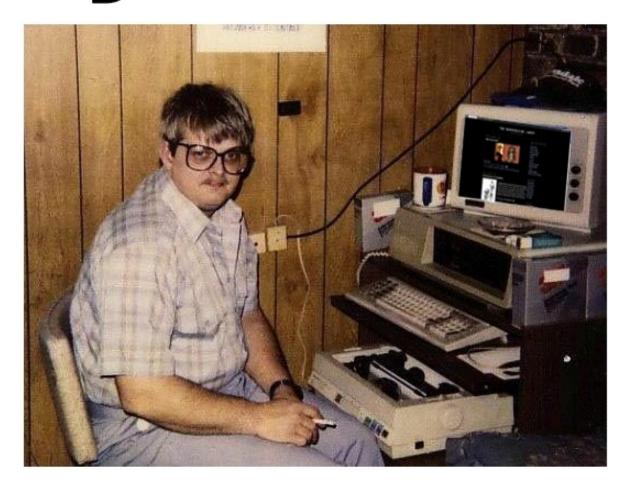
MAX!!! ...but maths



https://yourstory.com/2016/06/paradox-choices/

l am not any of these:





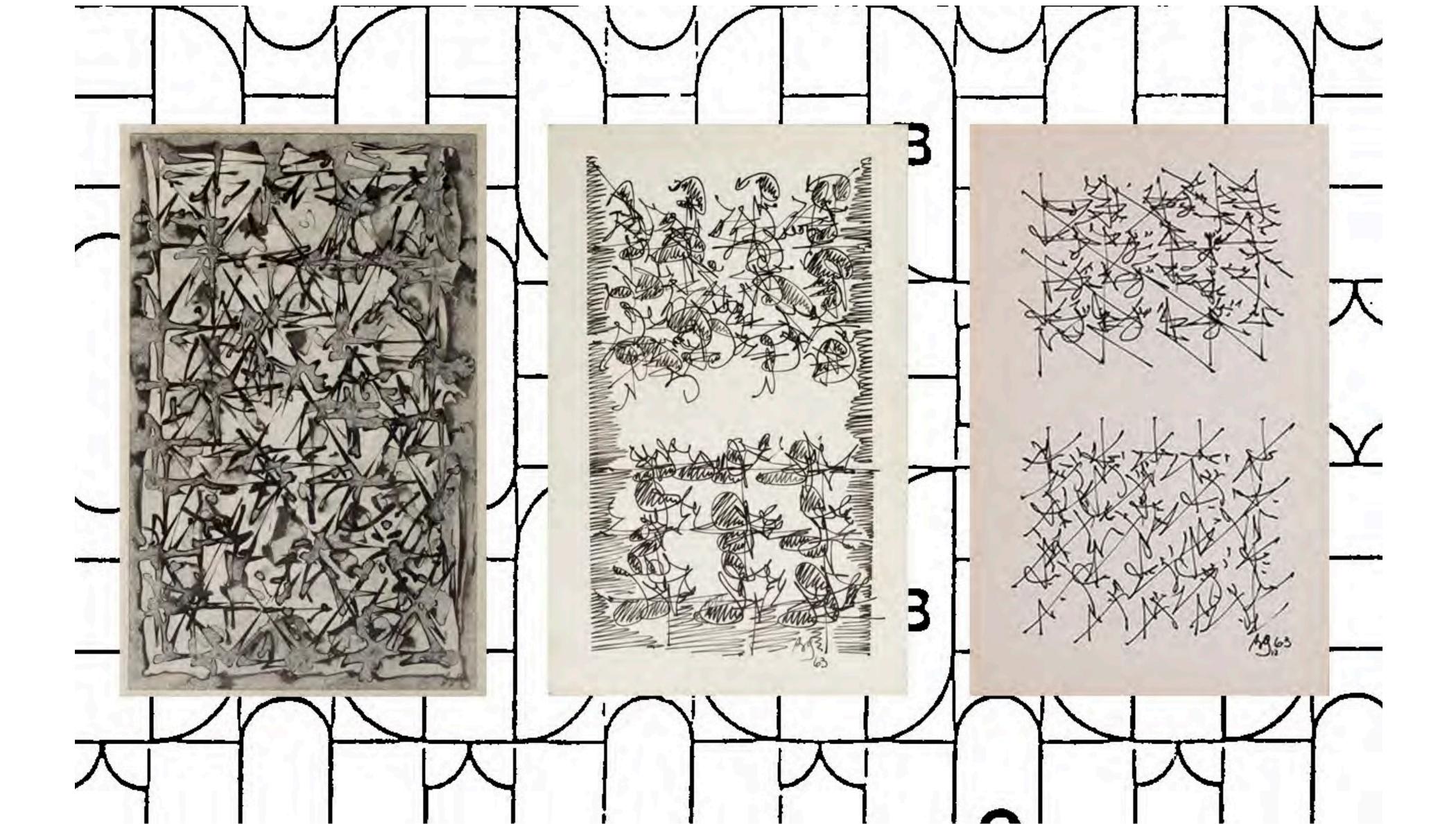


I am interested in the aesthetics of drawing with sound.

Burroughs & Gysin



cut-up technique



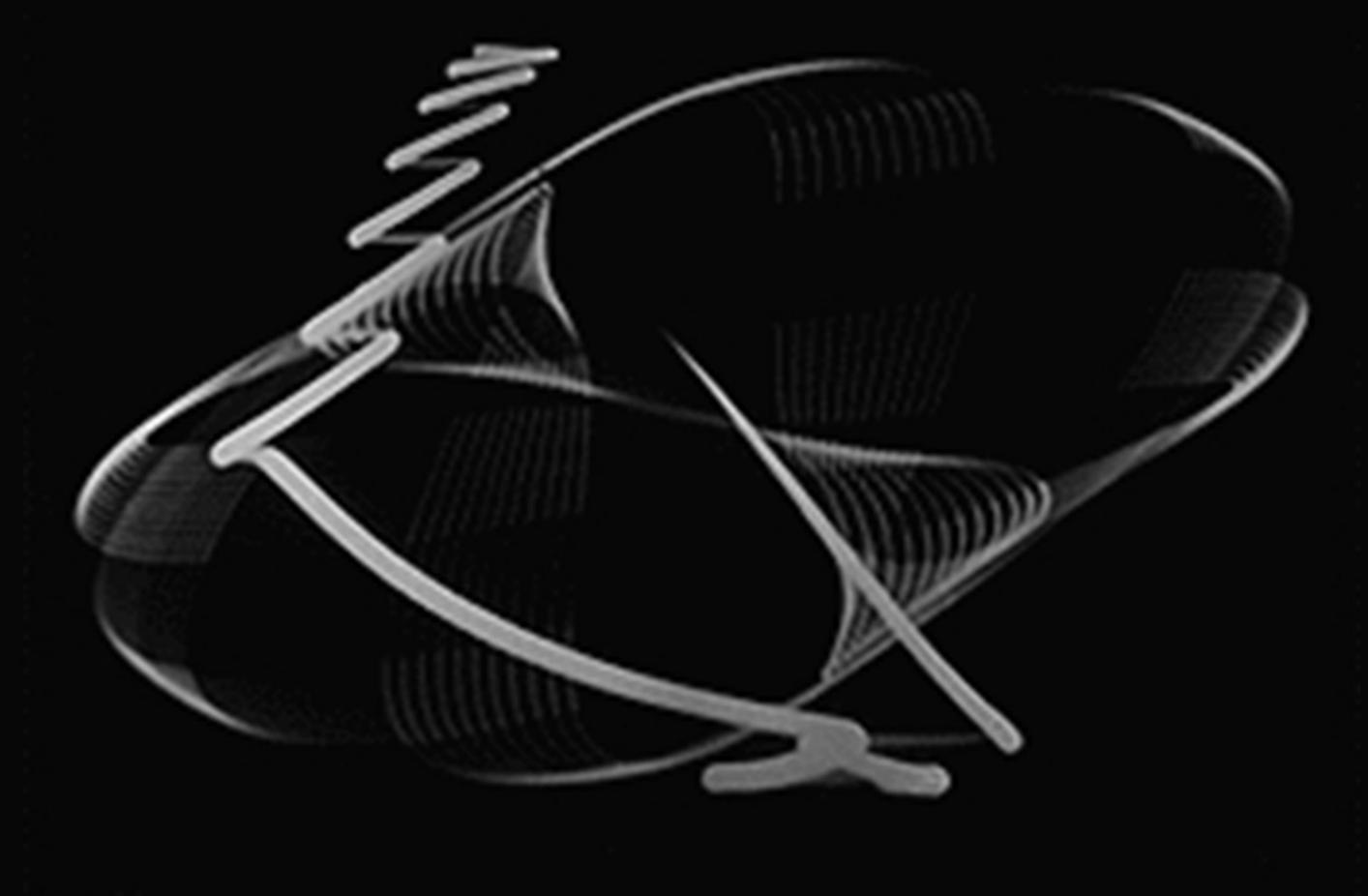
bewilderment amazement awe

computer art processes

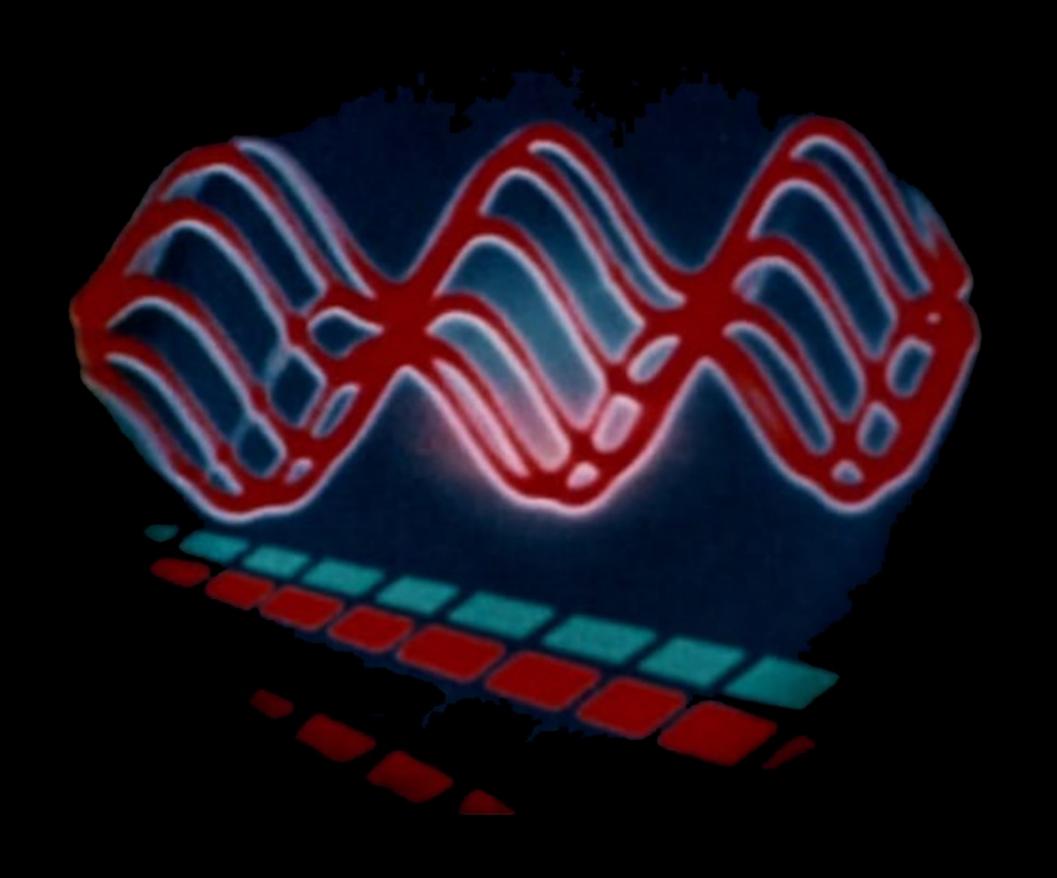
I don't (want to) understand how these tools work but I do understand how to use them

Early oscilloscope art work and influences 1950s +

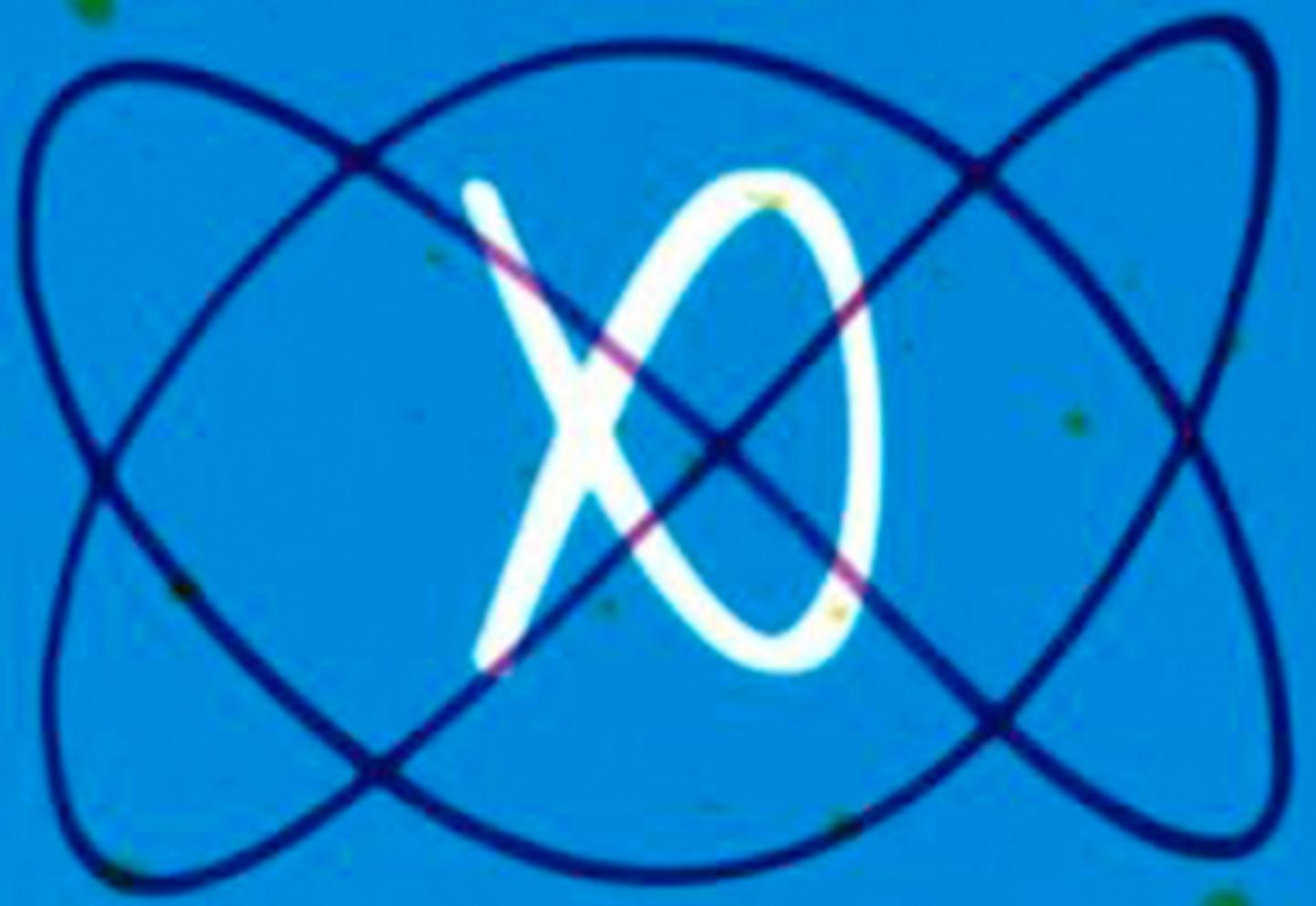
Mary Ellen Bute



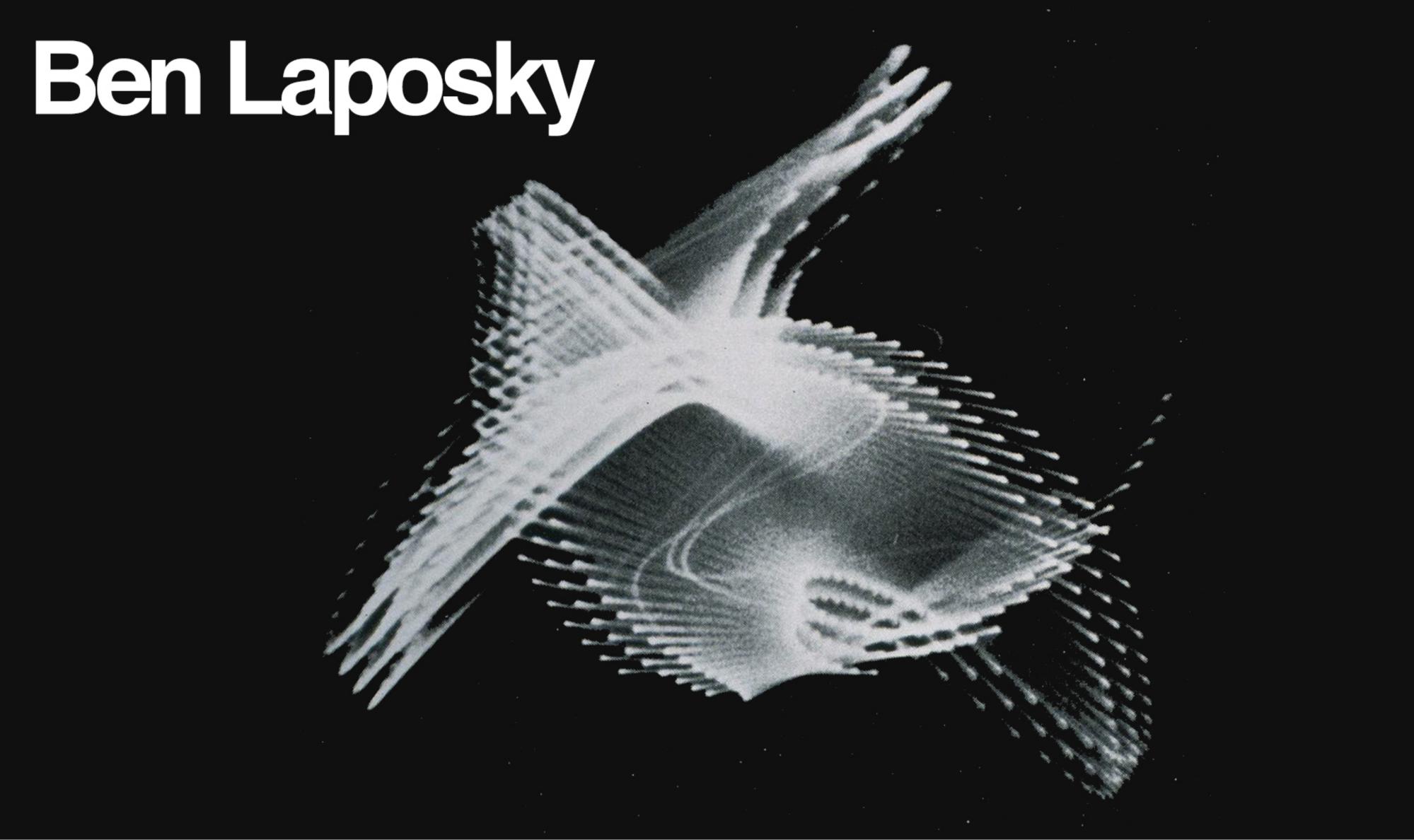
Mary Ellen Bute



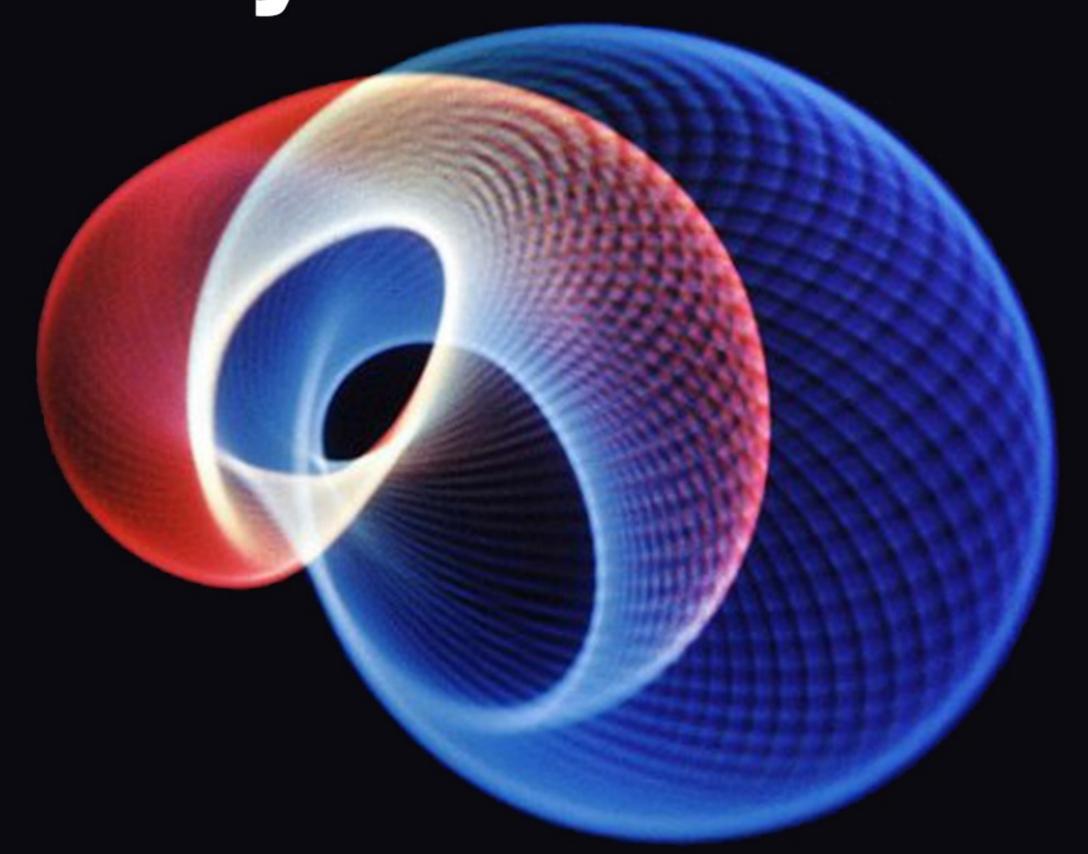
Norman McLaren

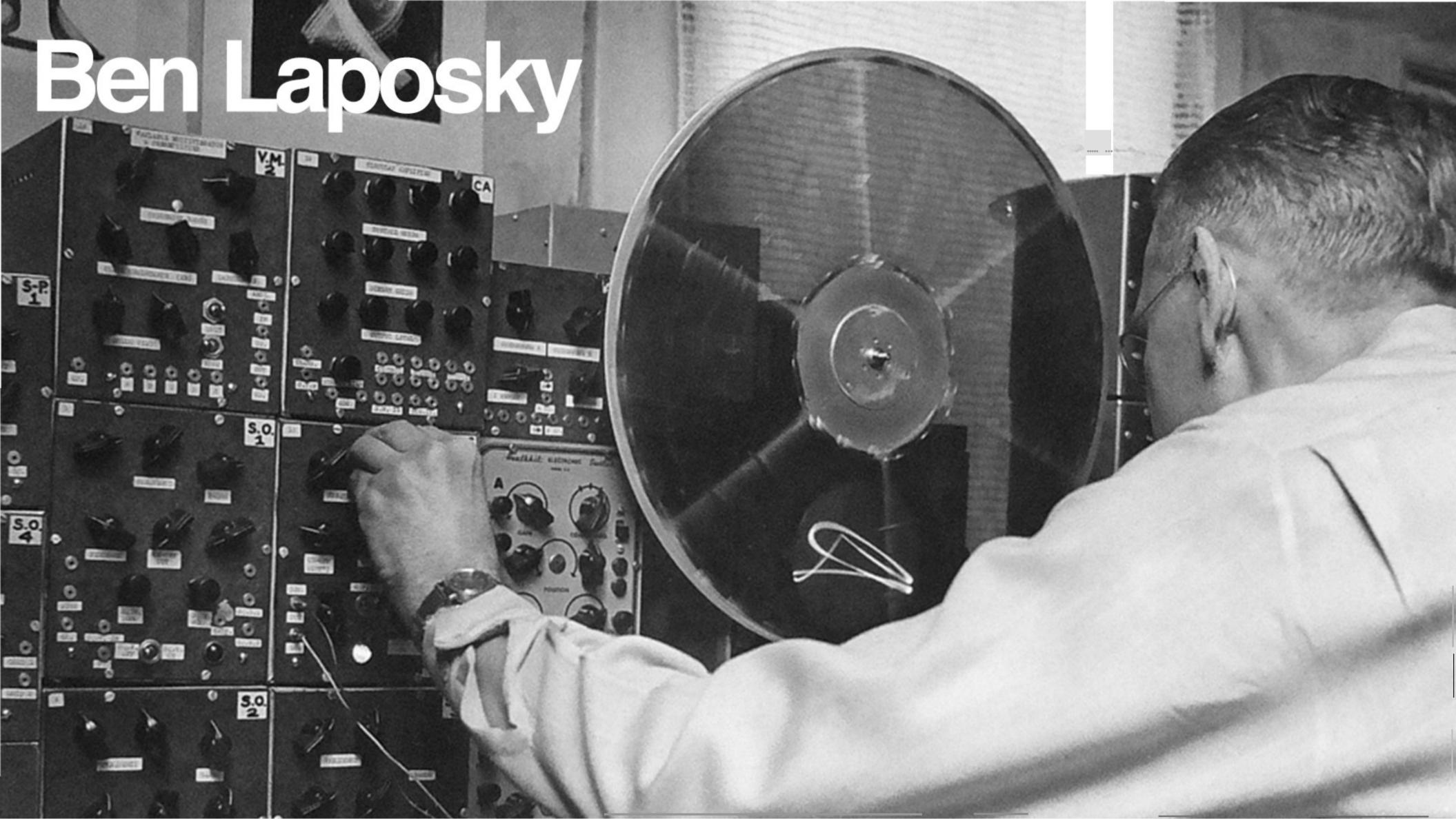




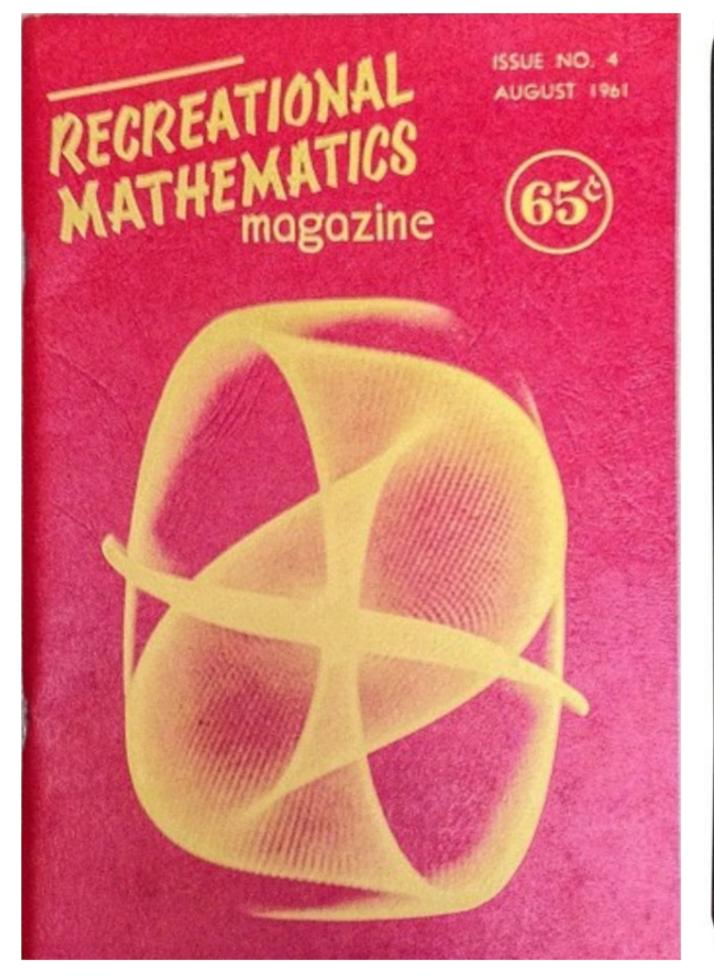


Ben Laposky



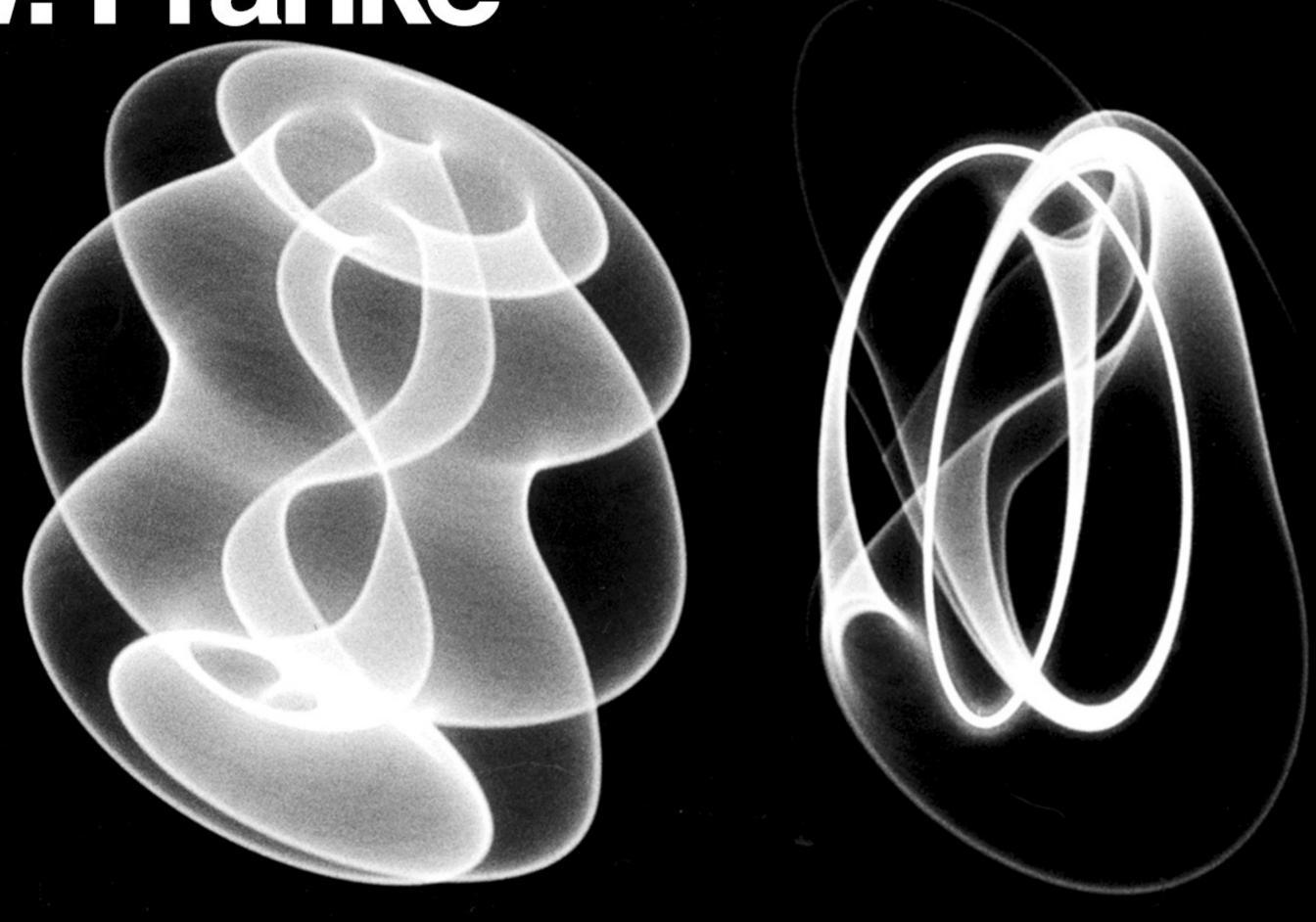


Ben Laposky



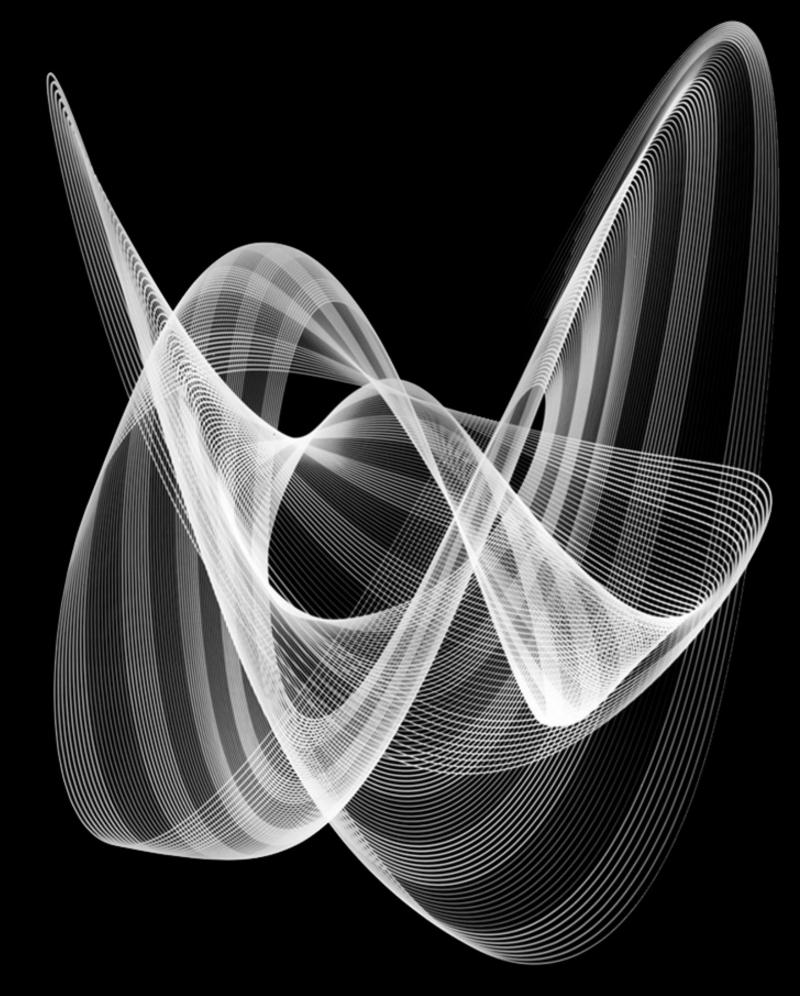


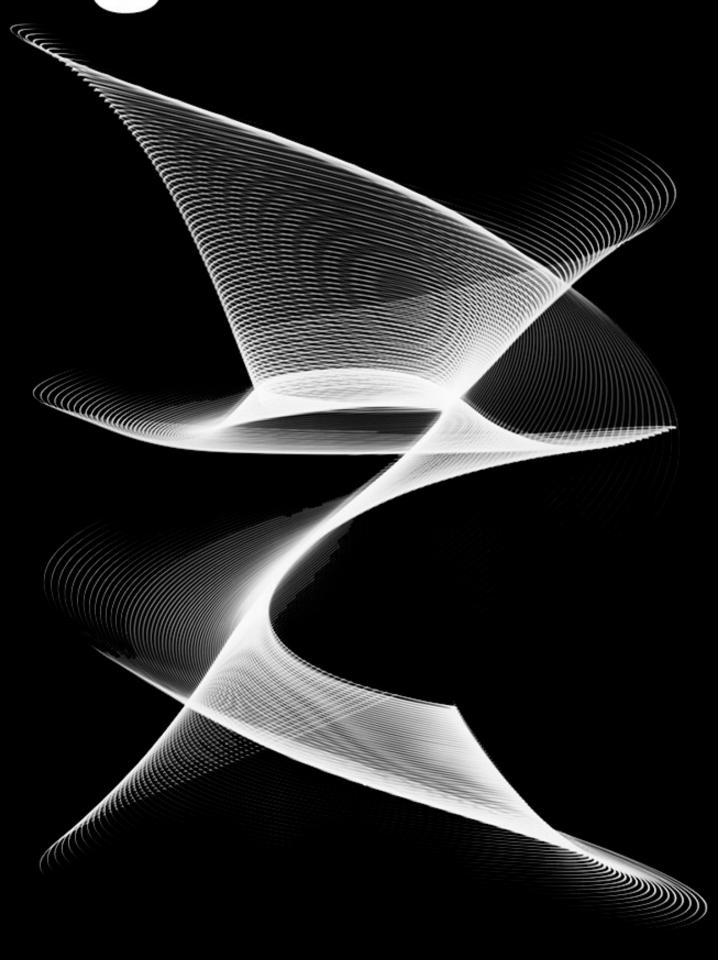
Herbert W. Franke





Heinrich Heidersberger

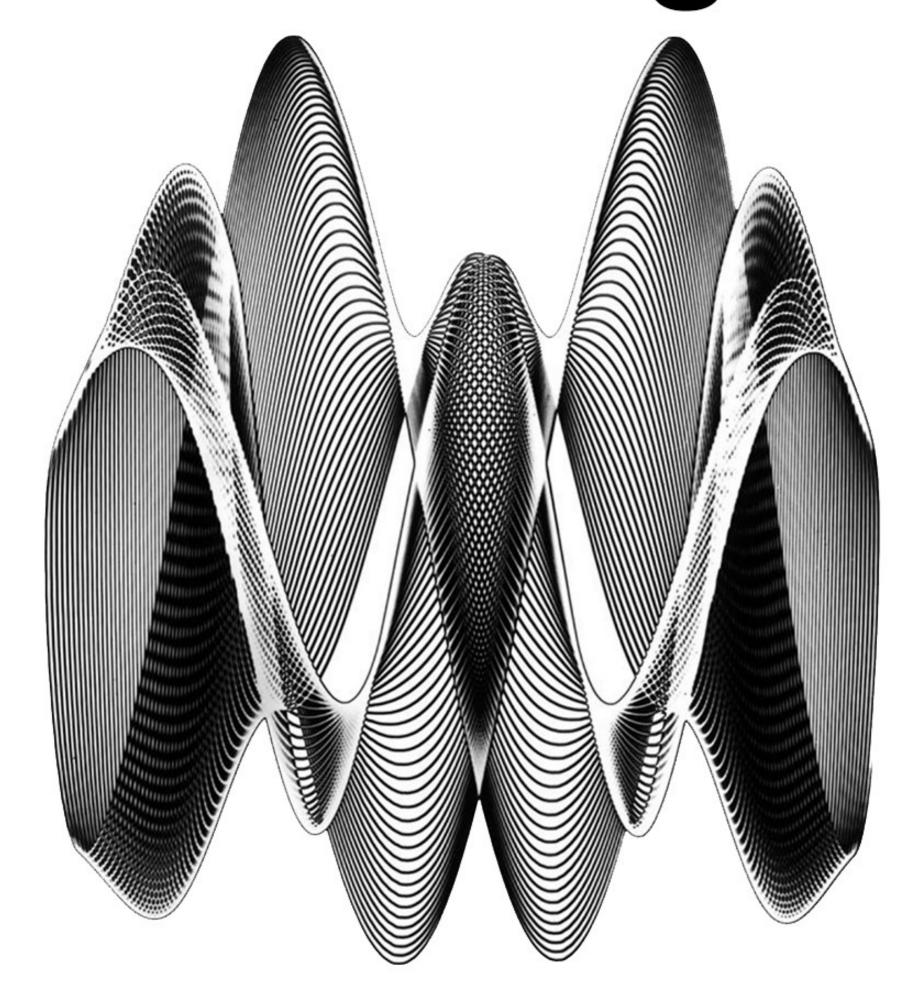


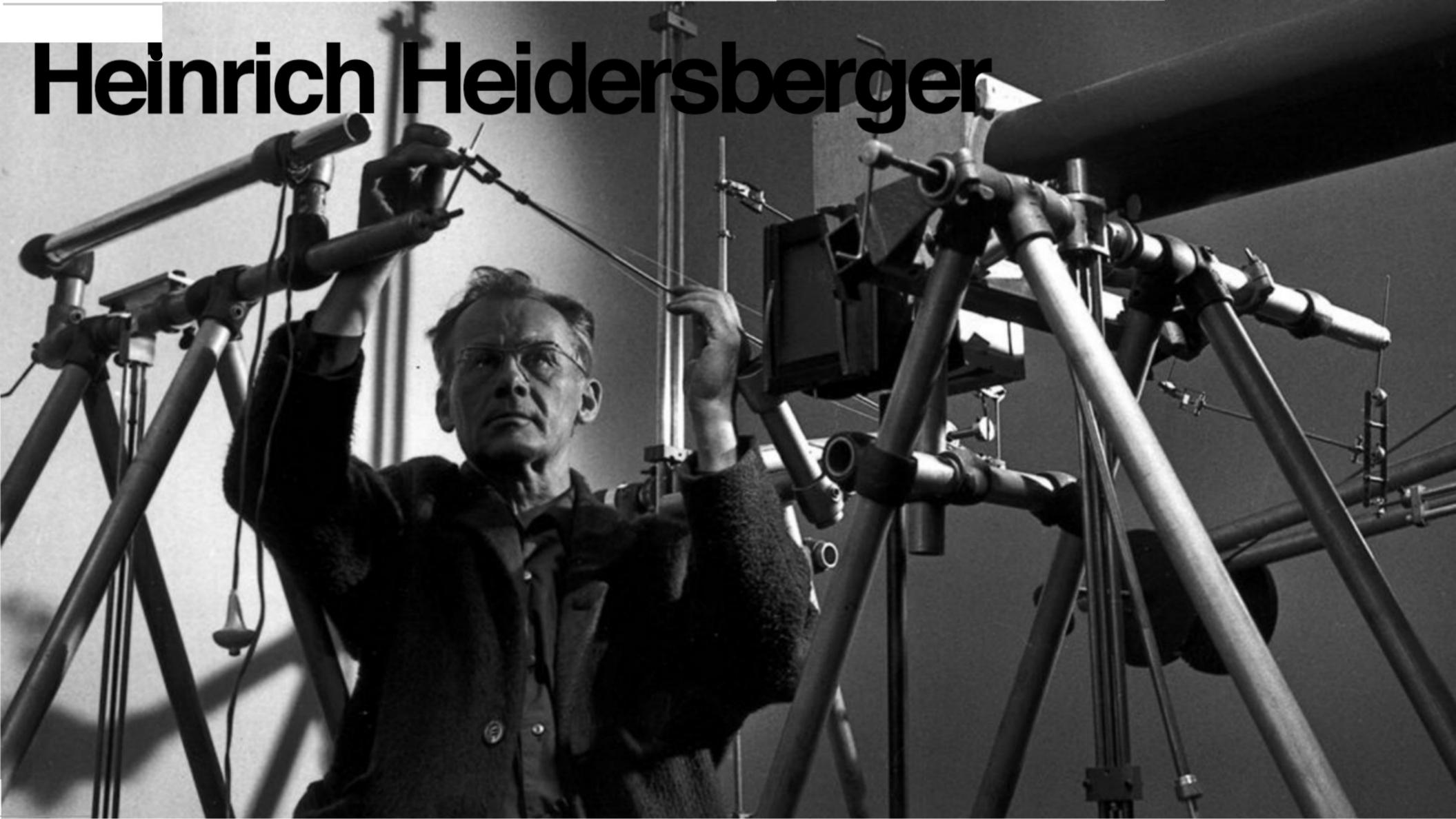


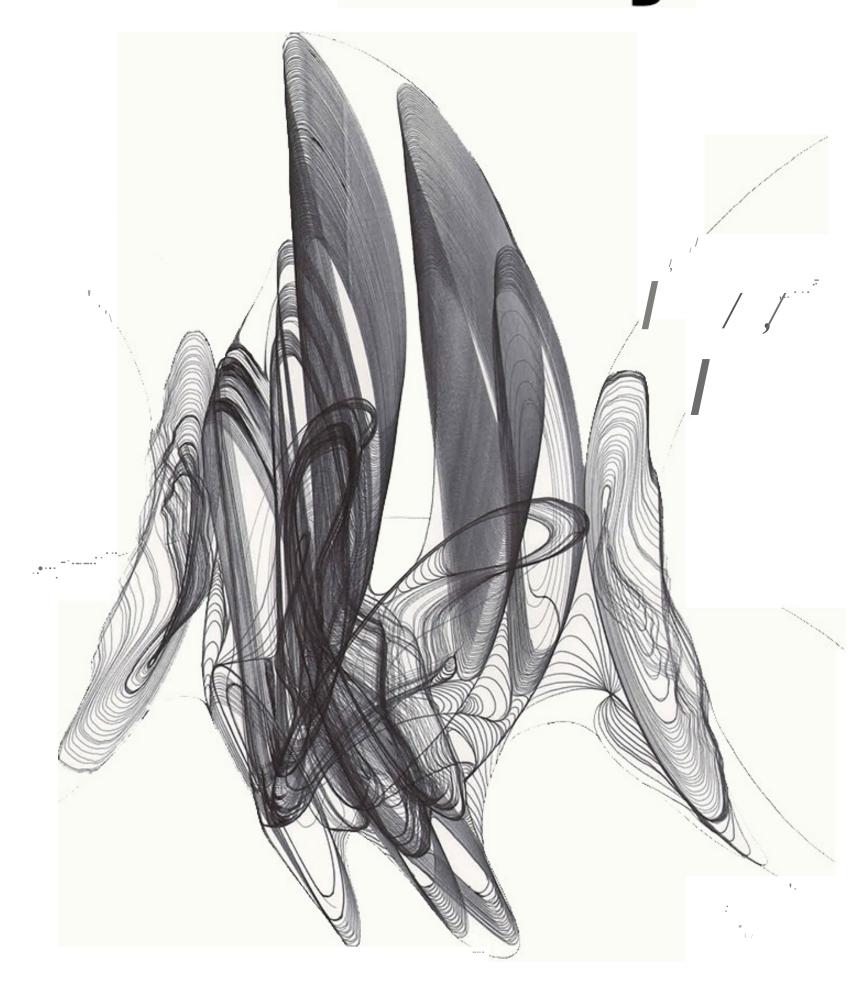
Heinrich Heidersberger

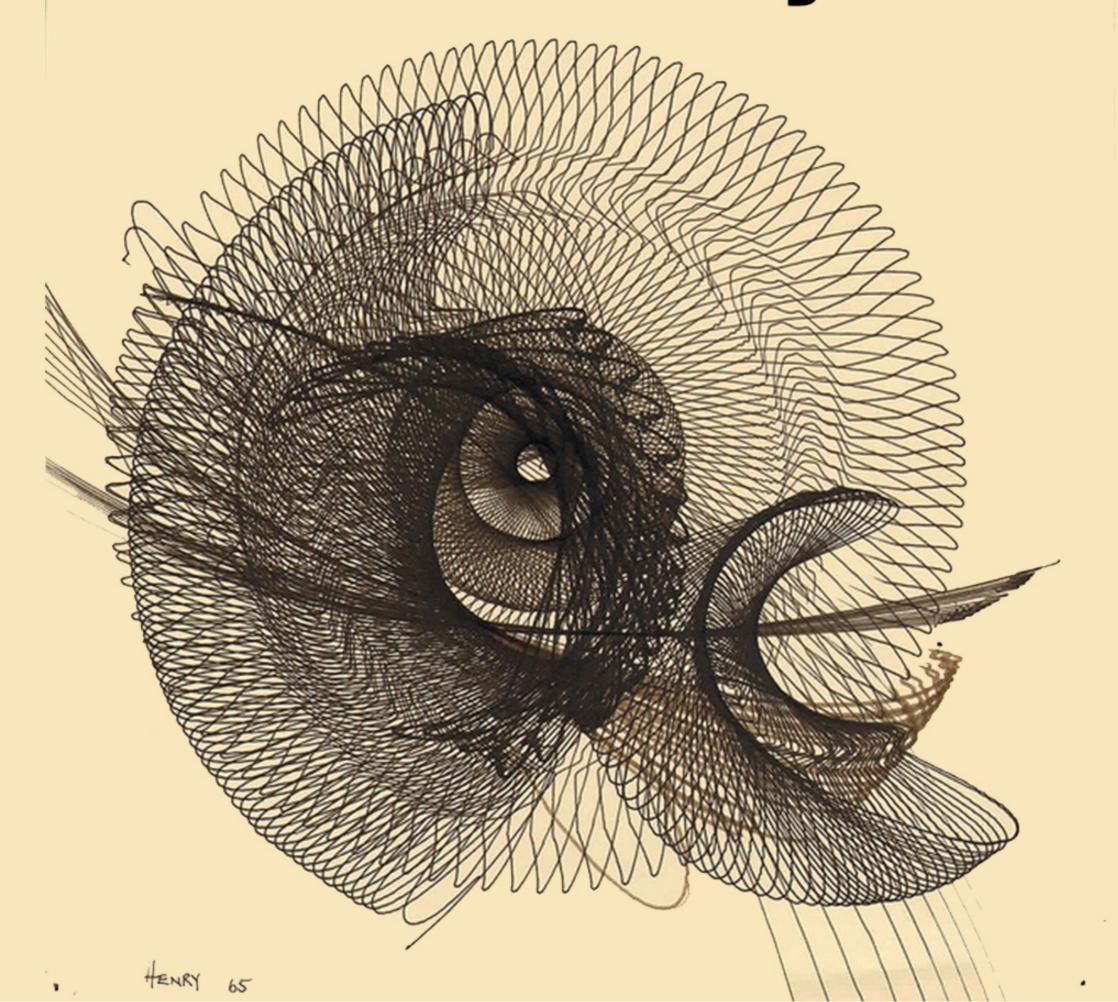


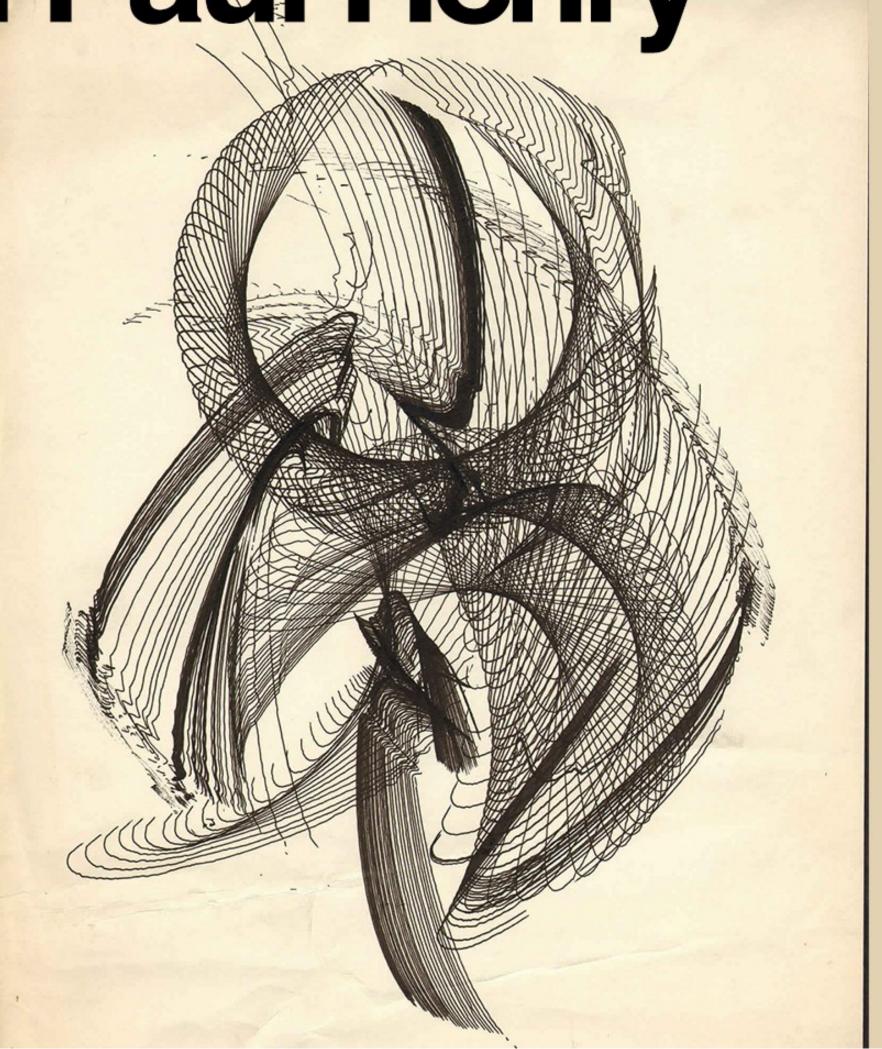
Heinrich Heidersberger

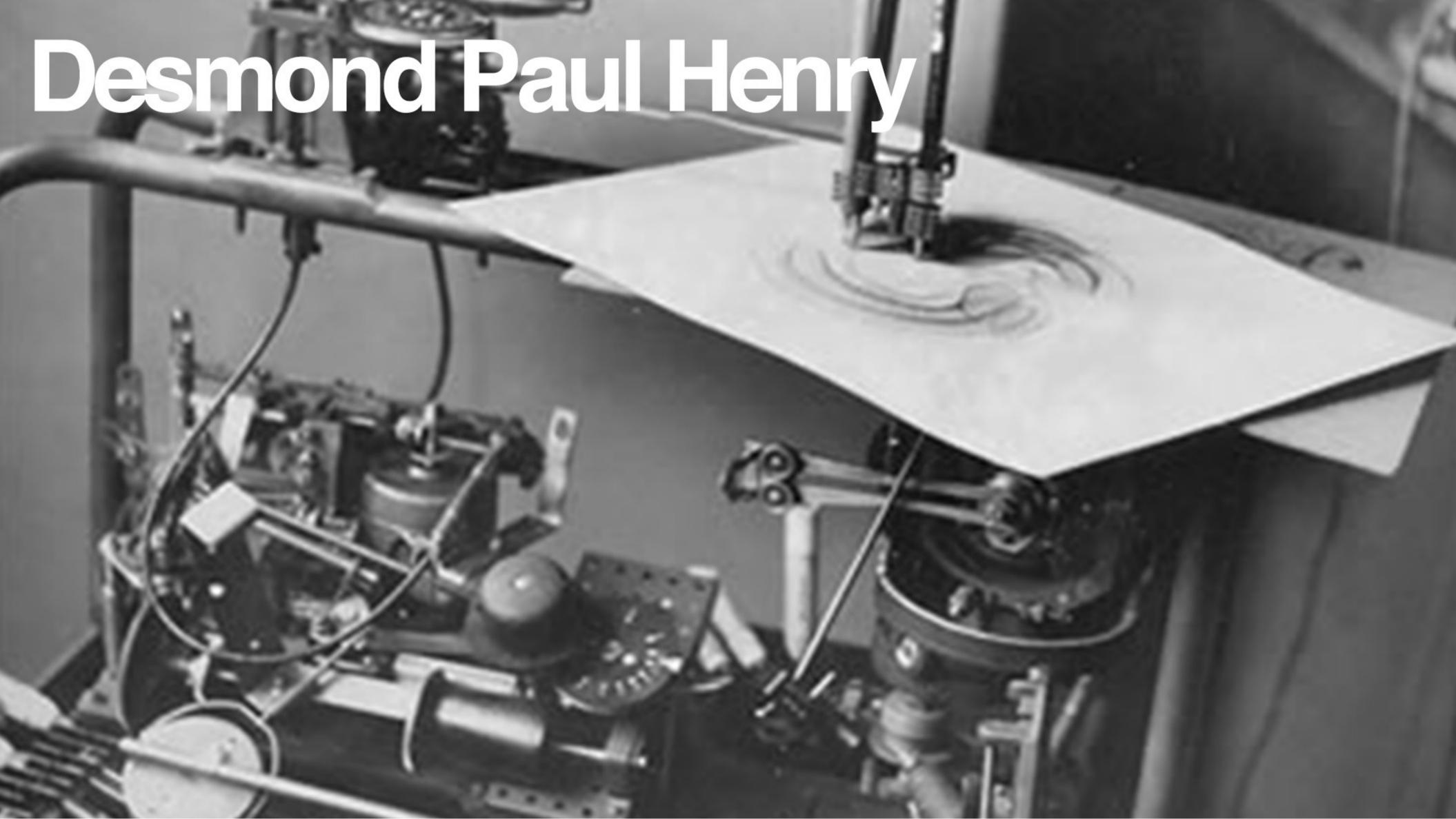








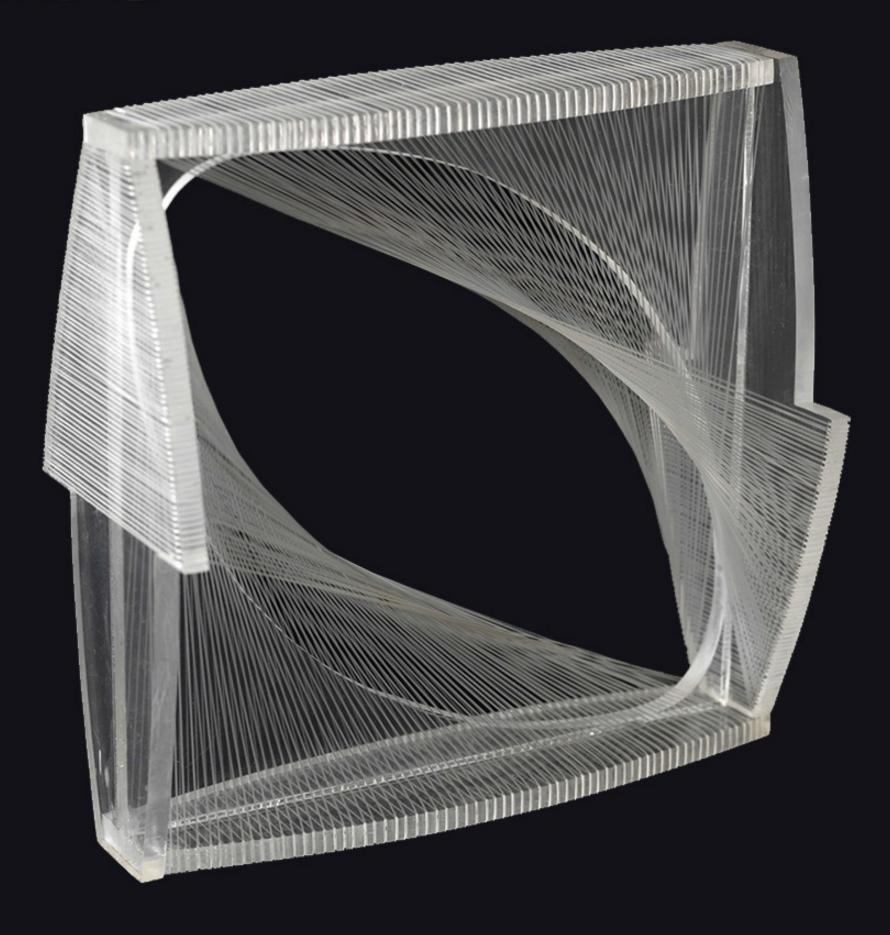




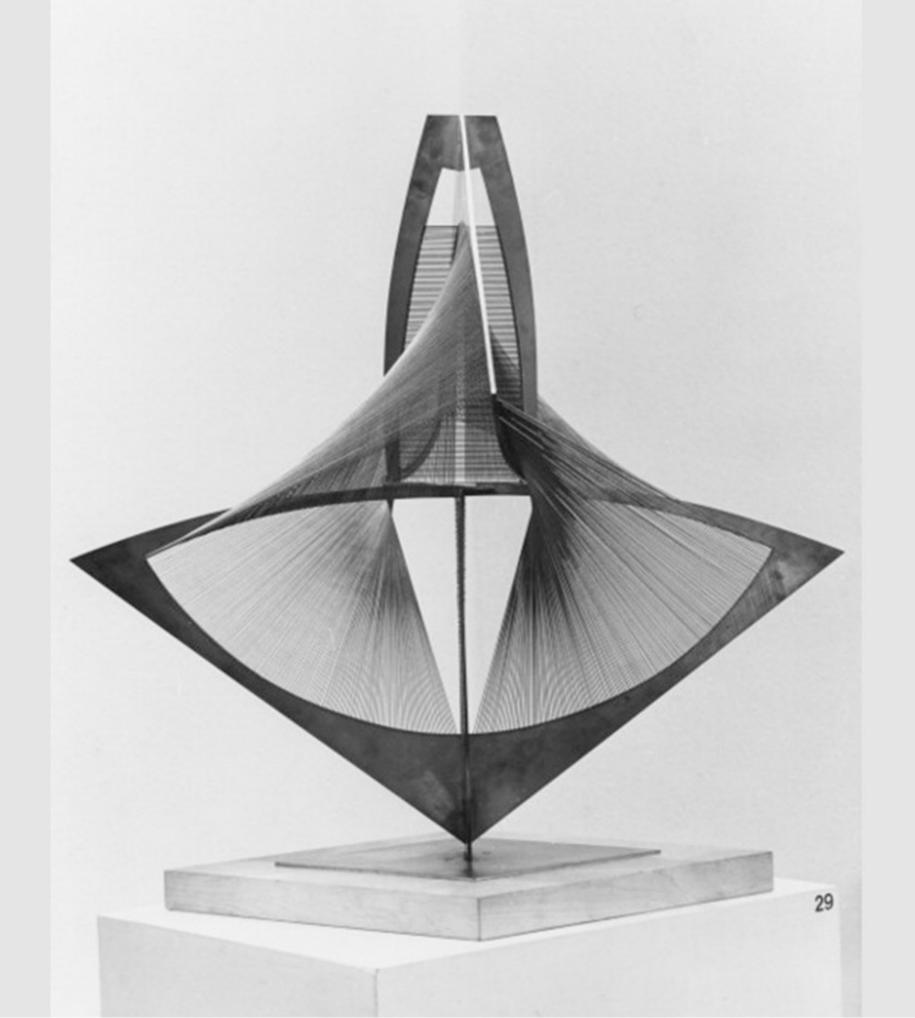


Arts and culture influences 1940s -> 1960/70s

Naum Gabo

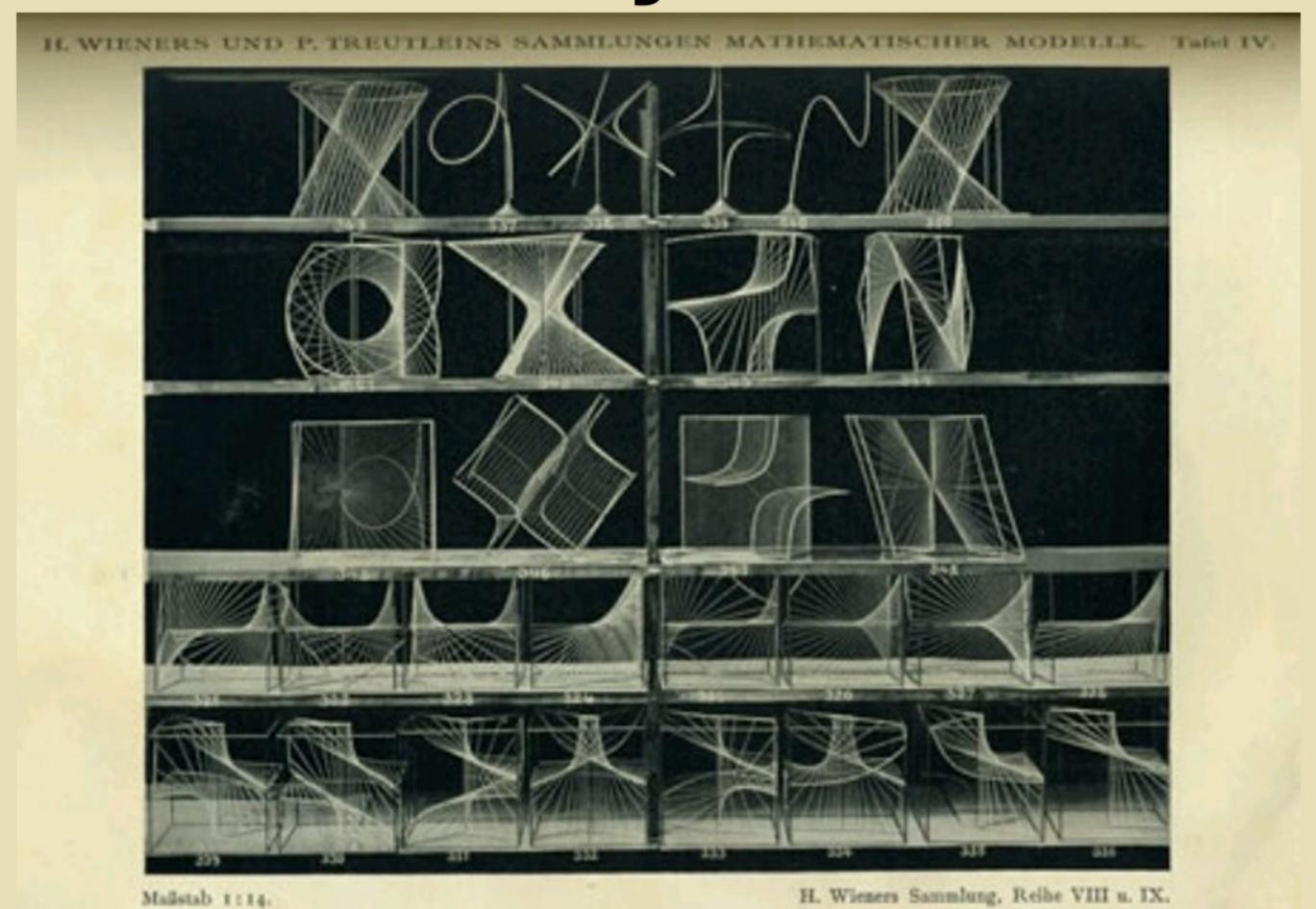


Naum Gabo

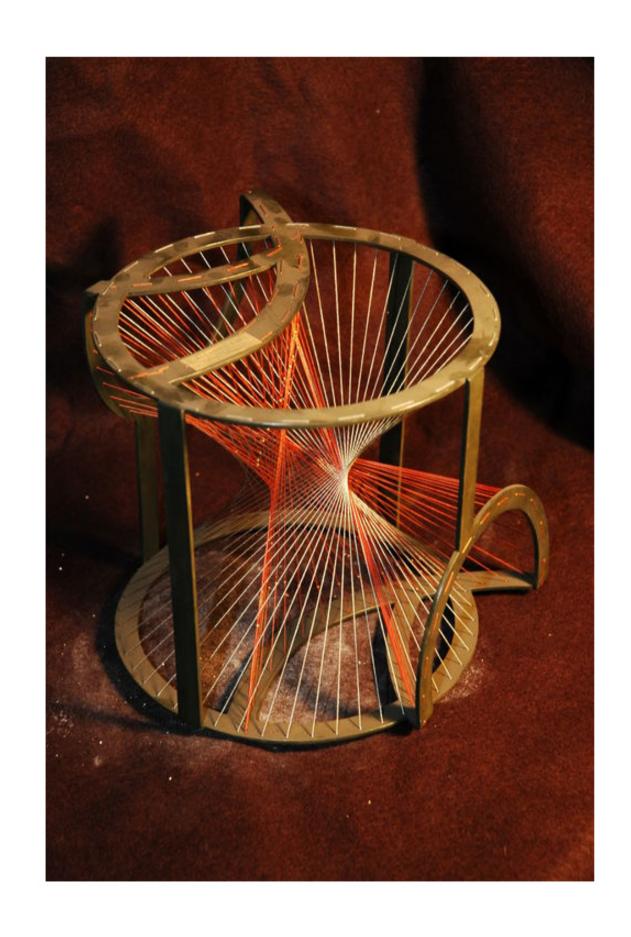




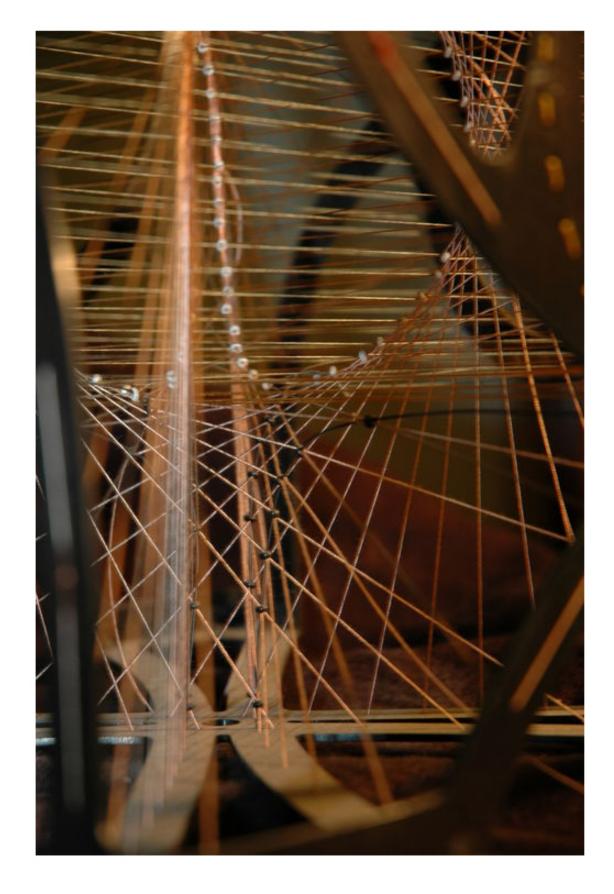
Mathematical objects

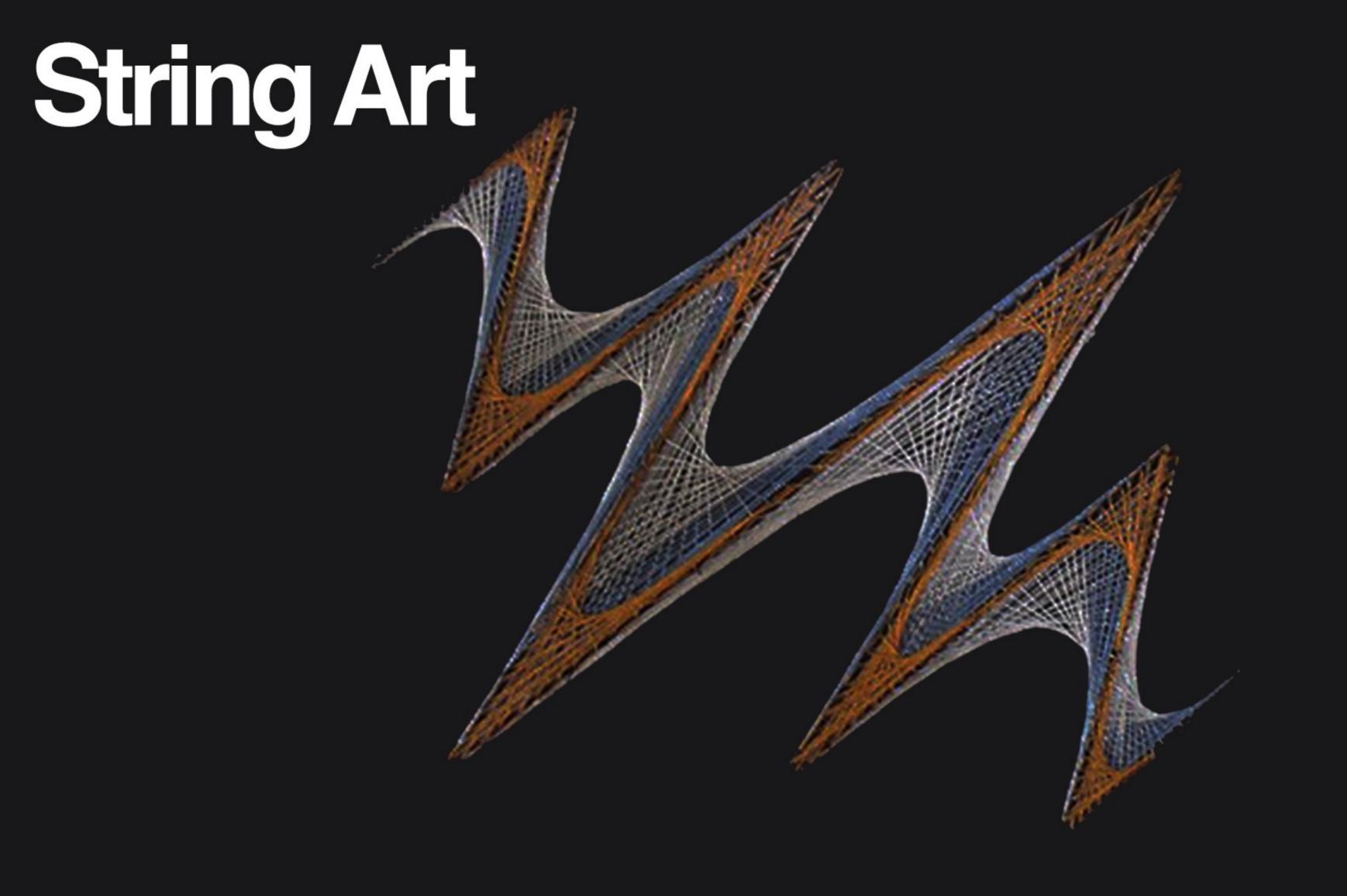


Mathematical objects

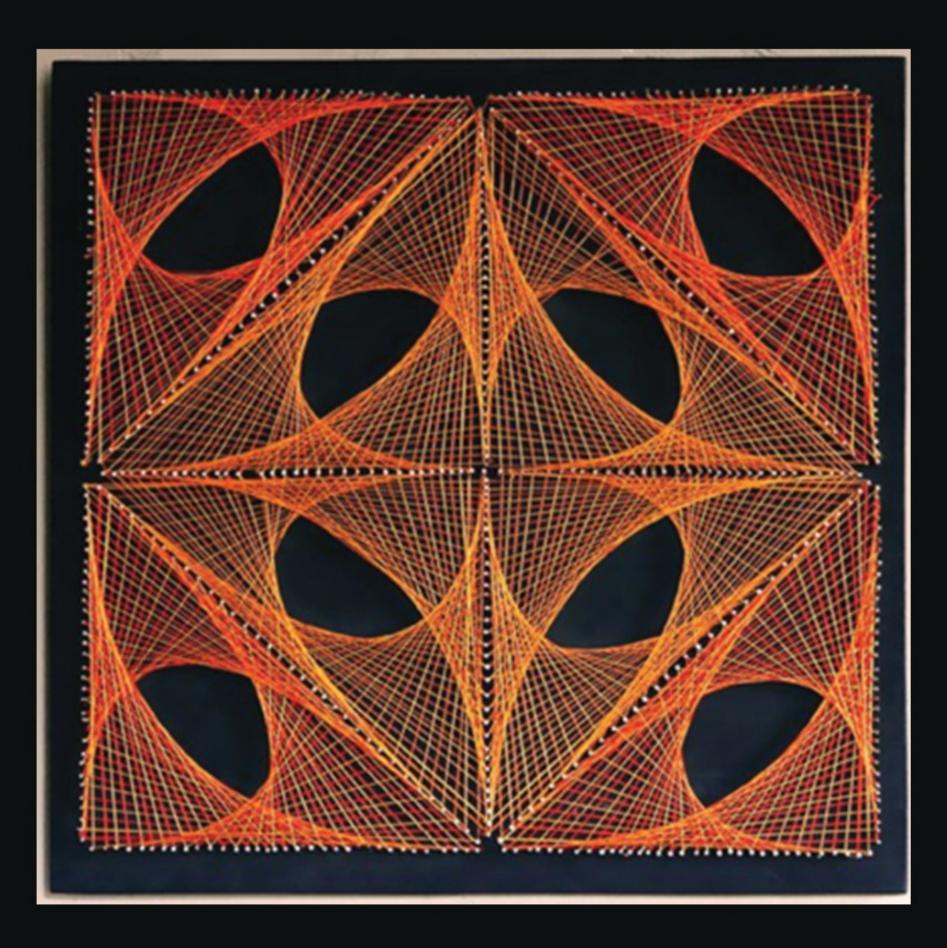




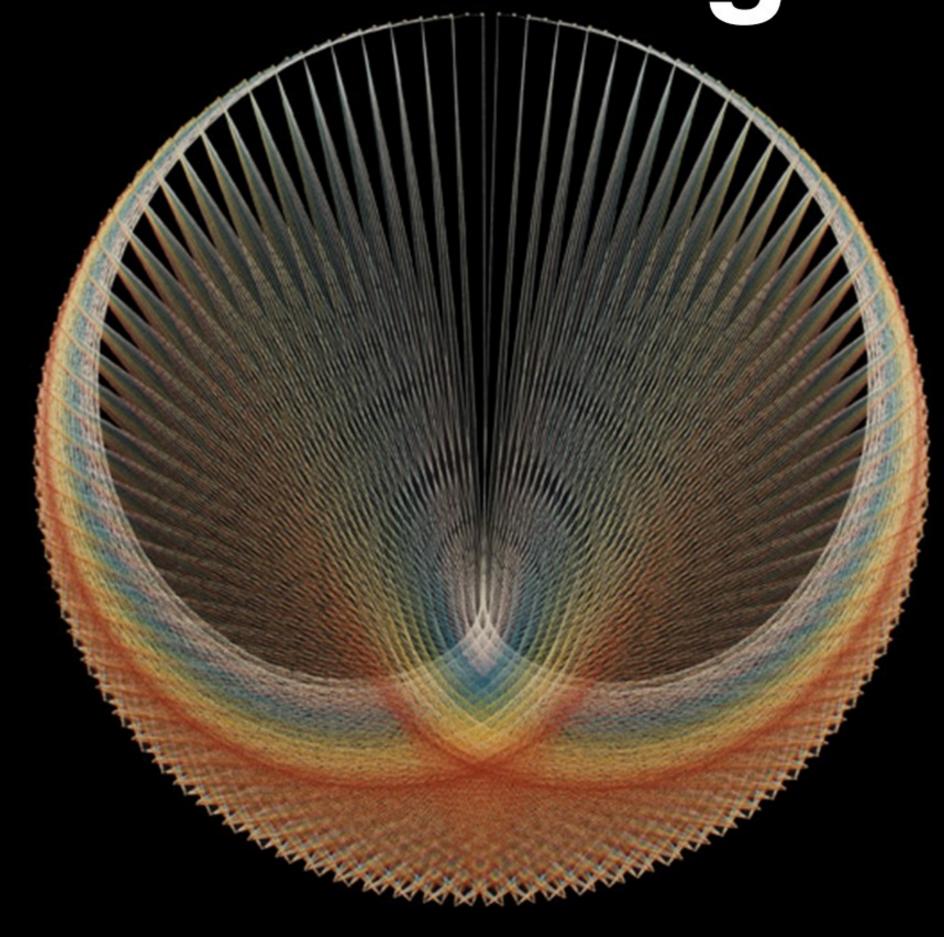


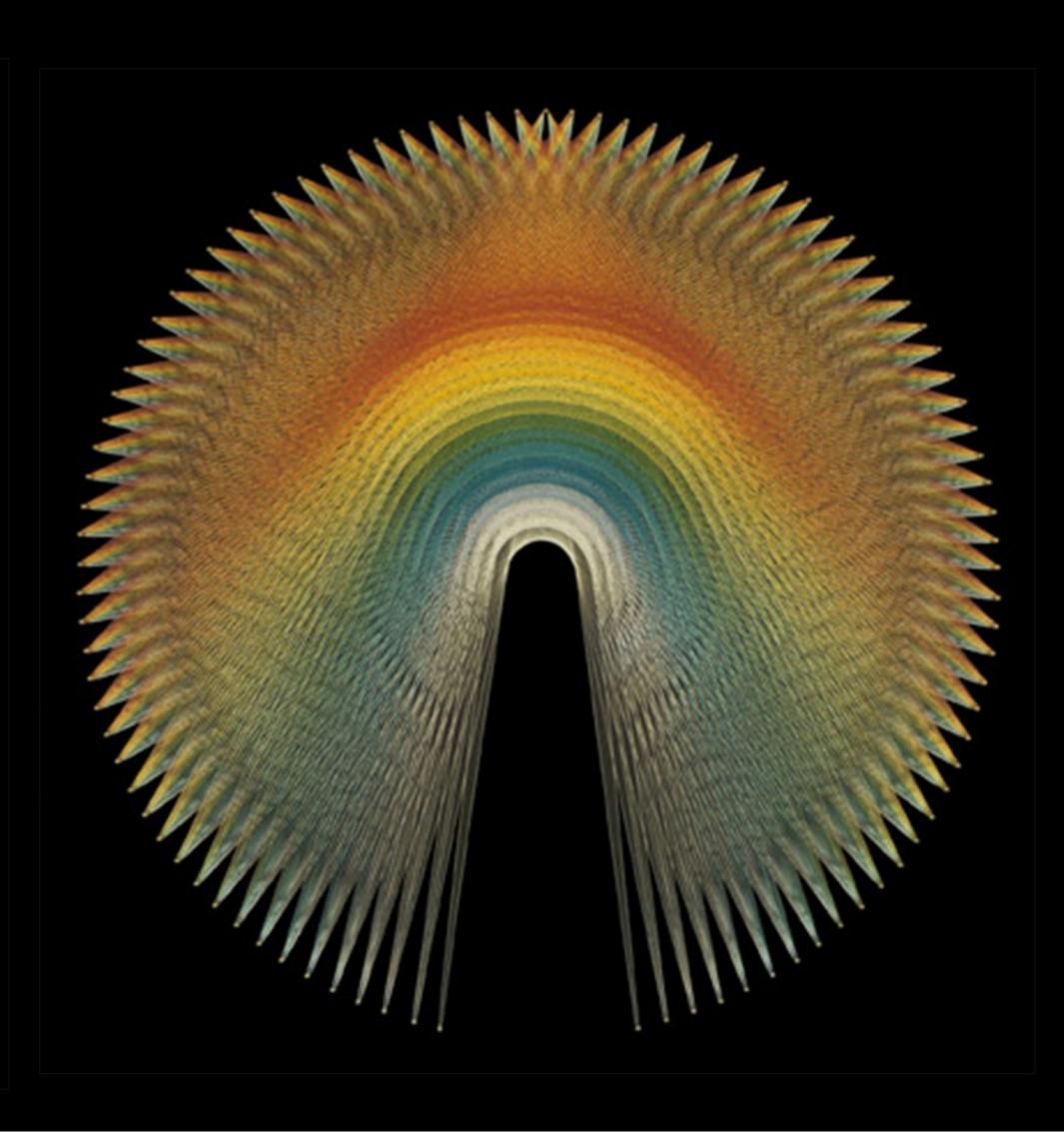


String Art



John Eichinger



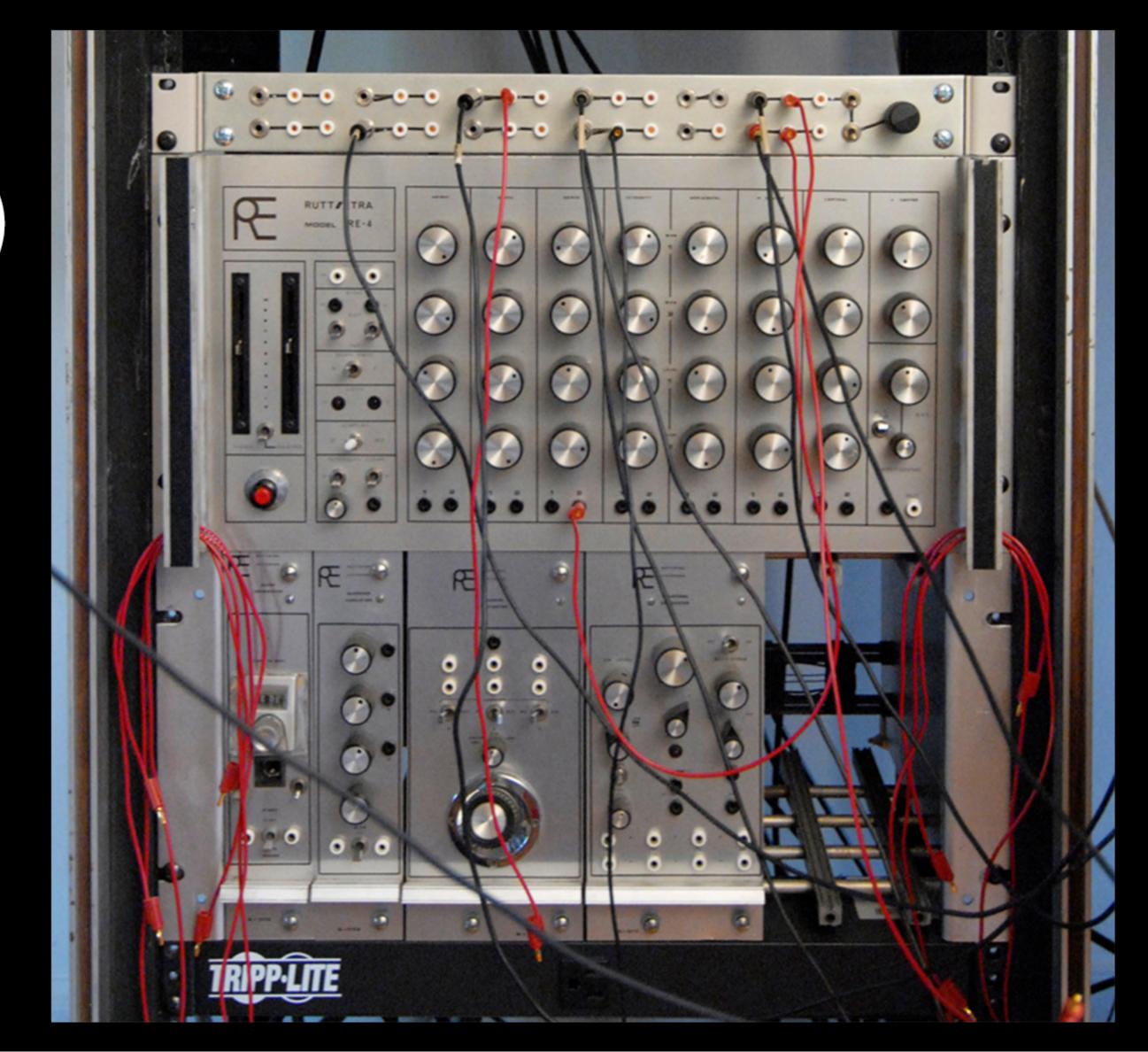




Bill Etra

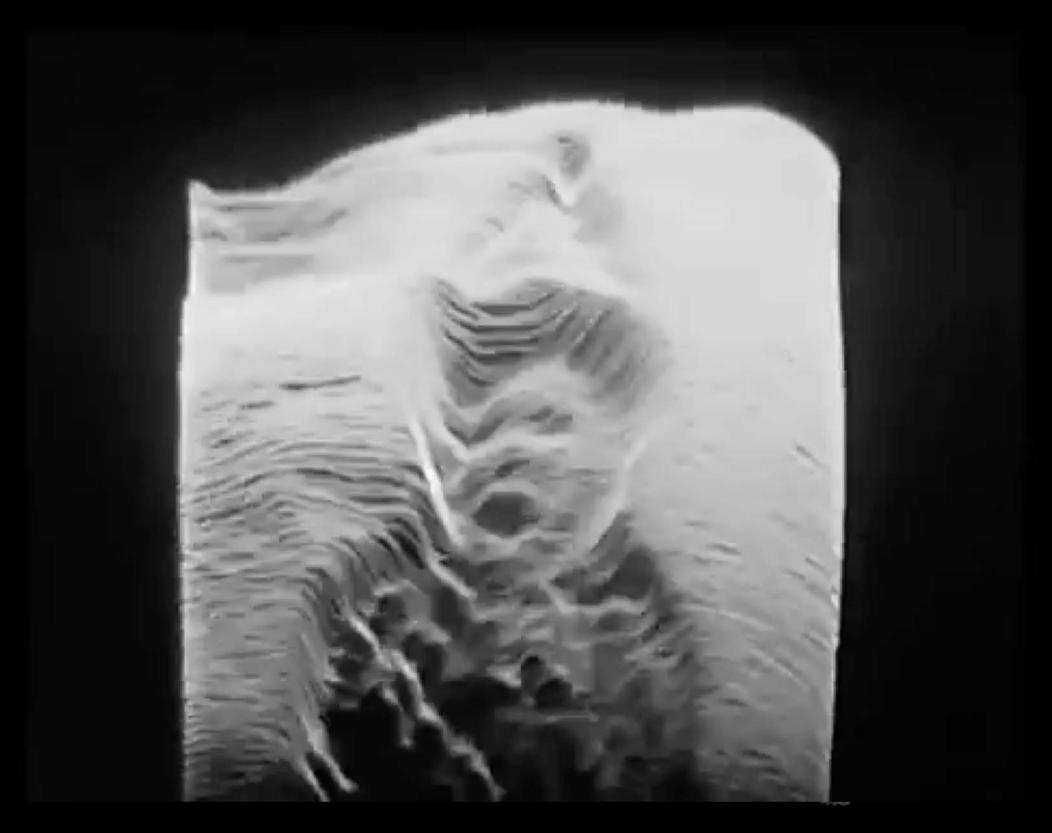


Rutt/Etra (video synth)



Woody Vasulka



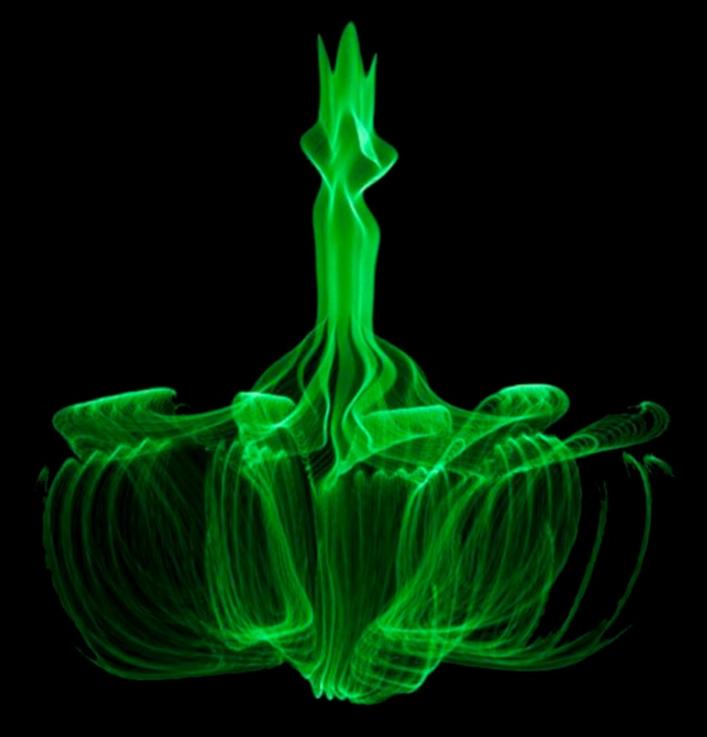


Scan Processor Studies

Current experimenters & practitioners 2010+



Gary Hill





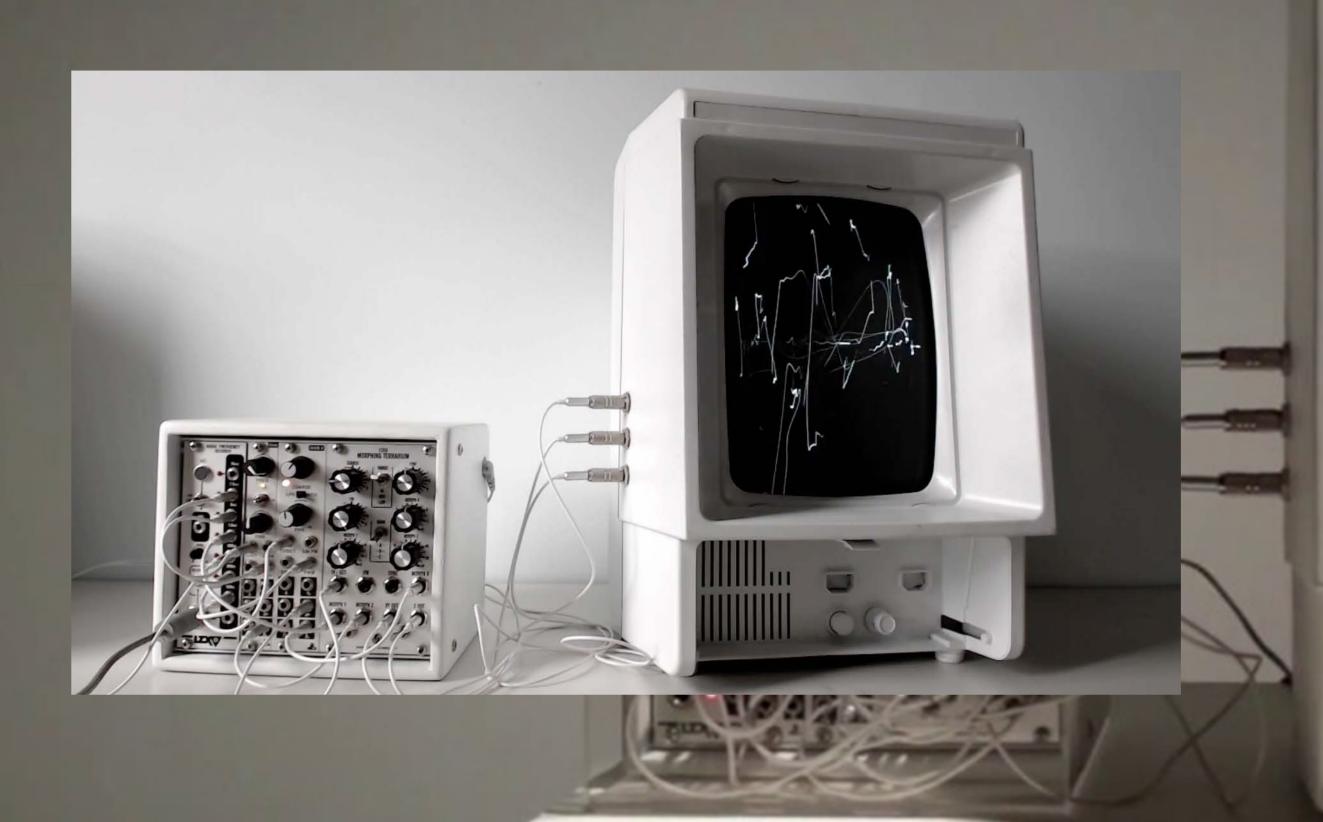
Deflection drawings

Mark Lyken

DRONE



Benton C. Bainbridge





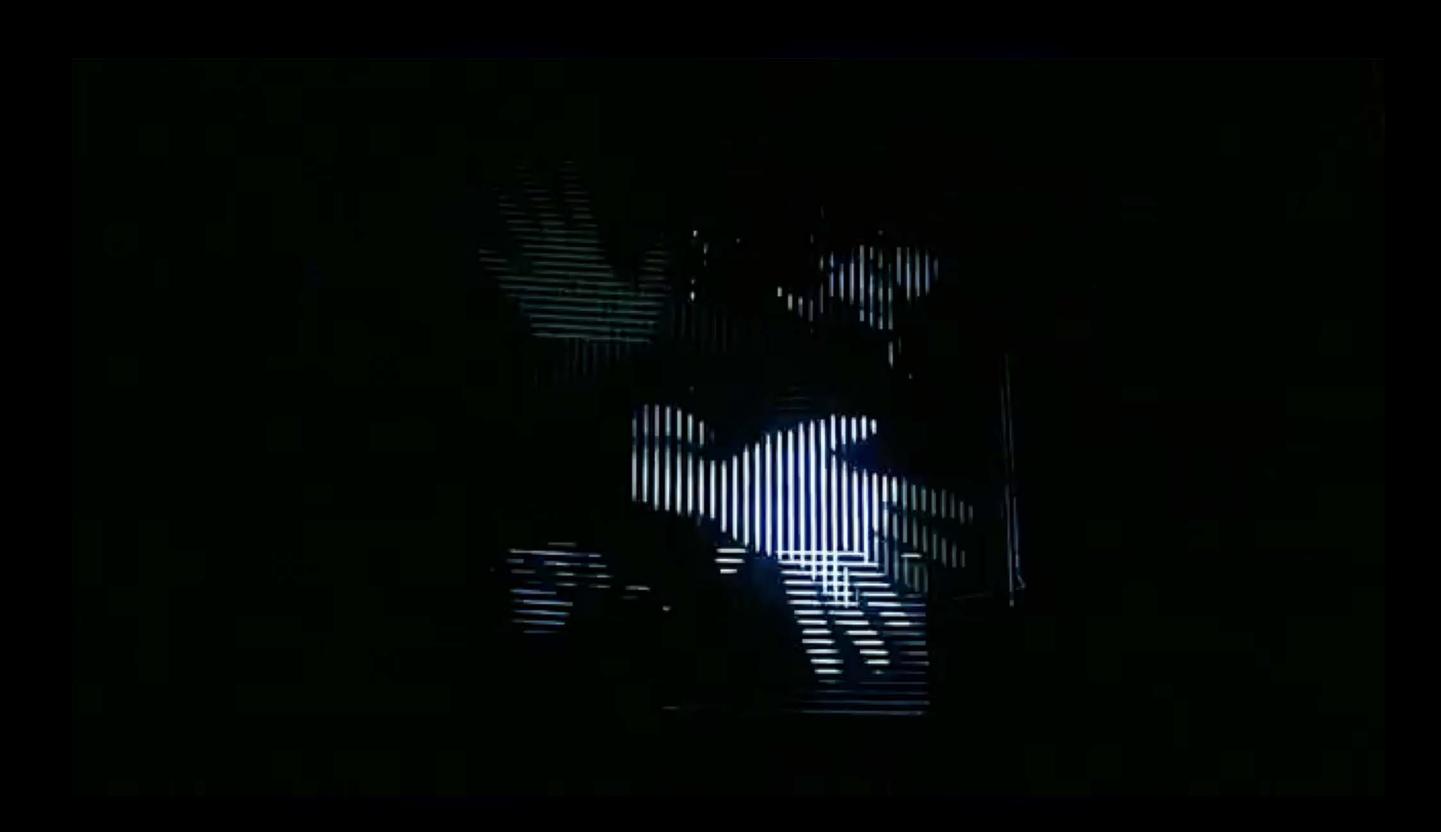
Nathan Thompson



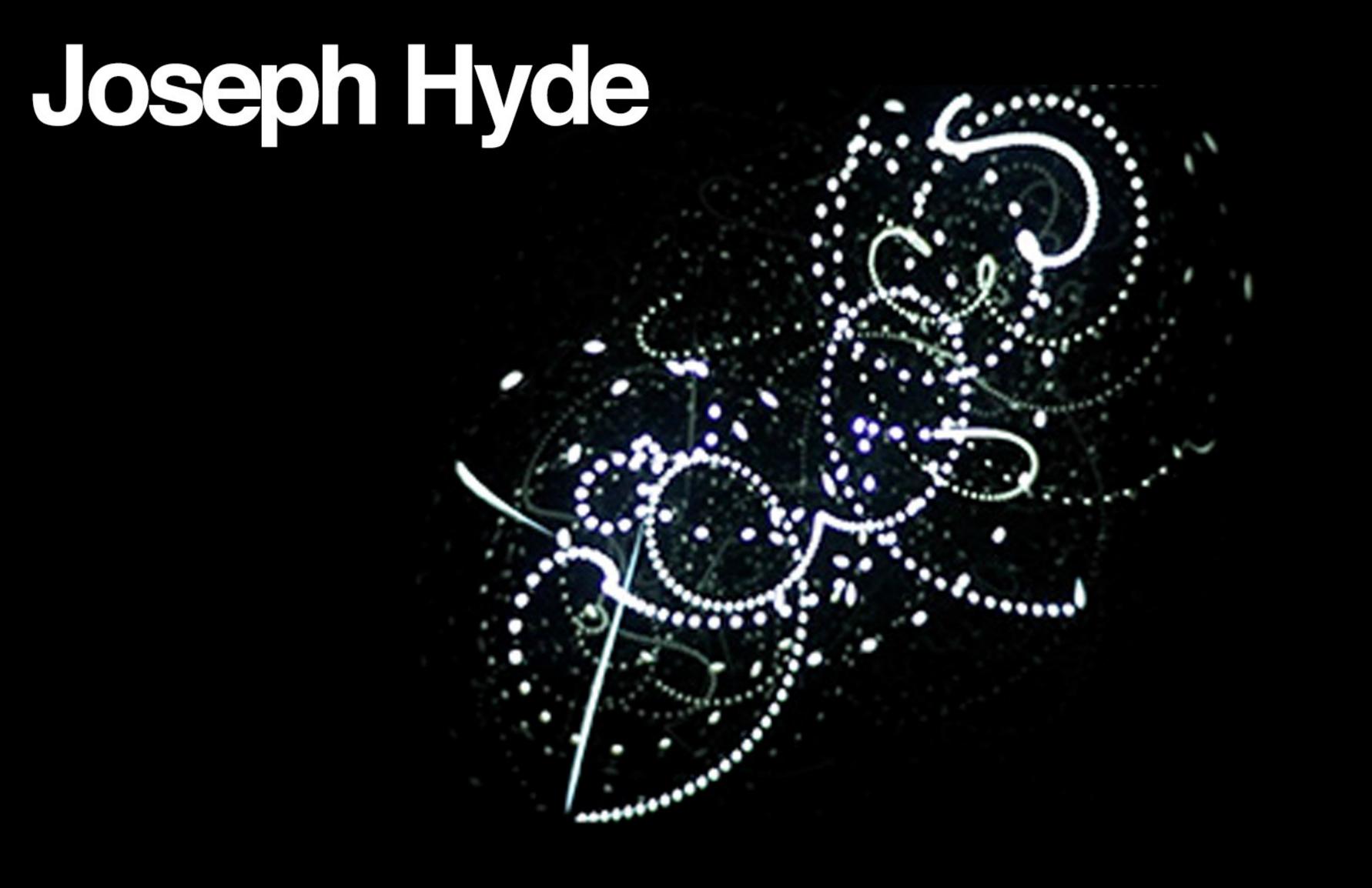
Roland Lioni



Roland Lion

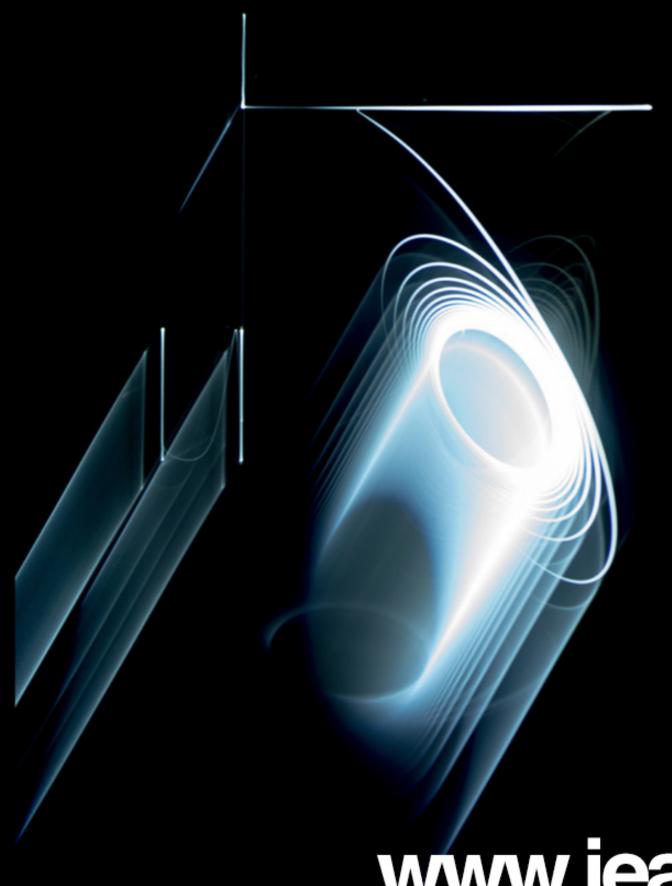








Jeannot Quenson



www.jeannotquenson.com

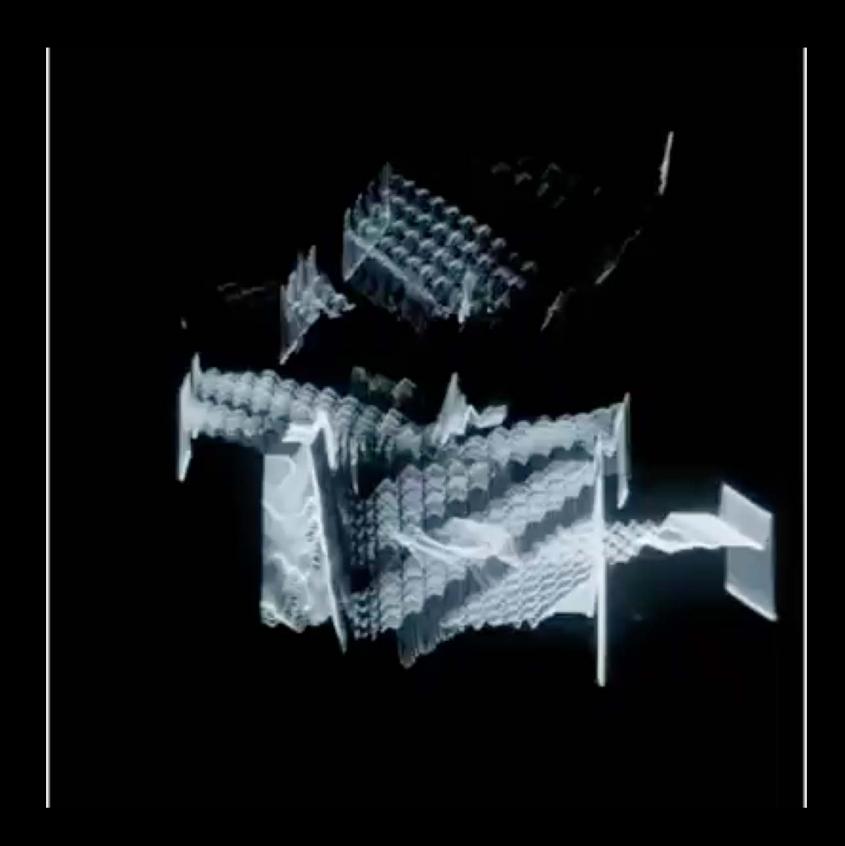
Jeannot Quenson



Jonas Bers



Philip Baljeu



Derek Holzer



Derek Holzer

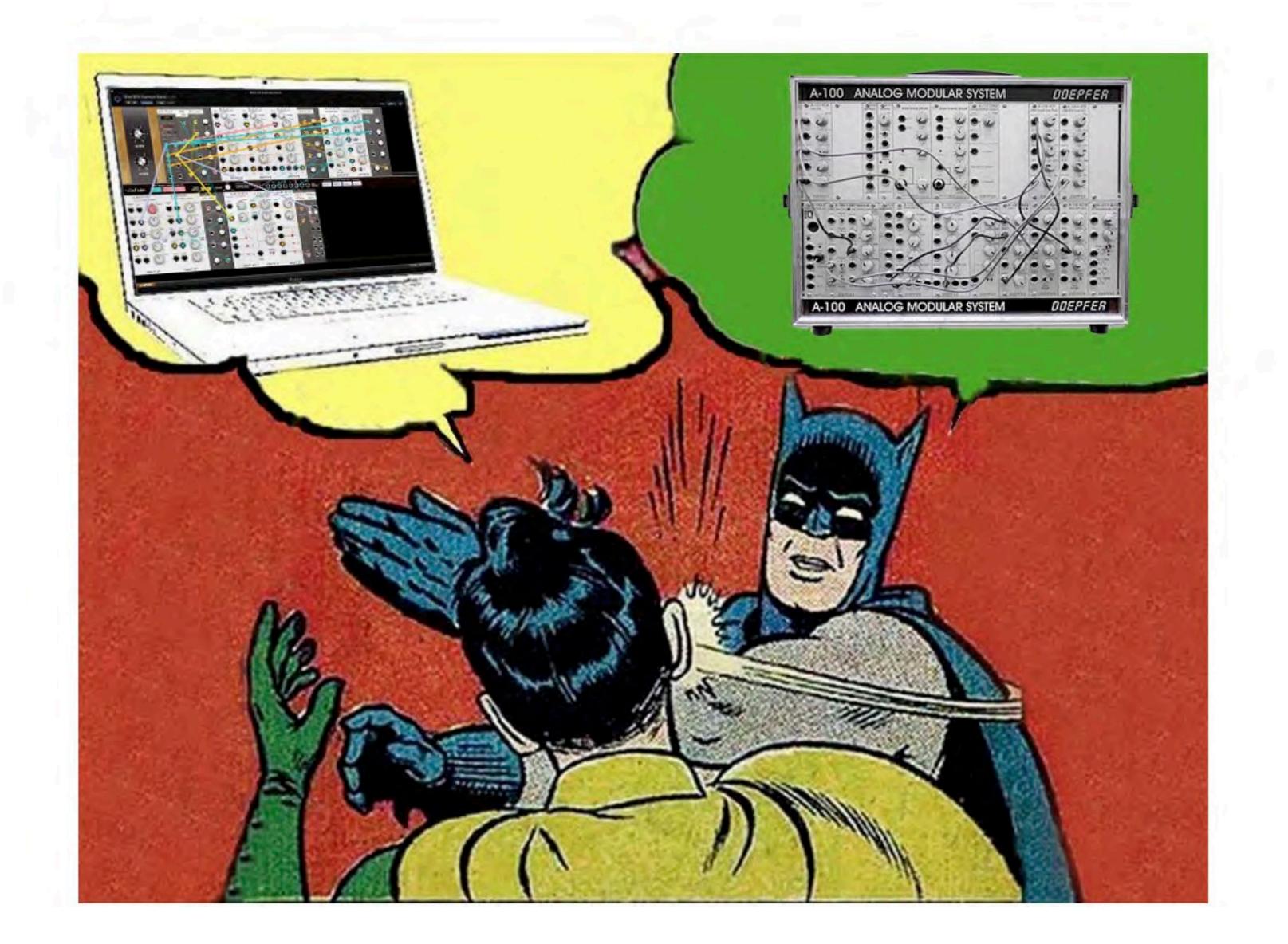






summoning beings from the Vectrex dimension





Thank you

instagram.com/allthesixes666 andrew-duff.co.uk youtube: halfofmeis333 @brightonmodular brightonmodularmeet.co.uk