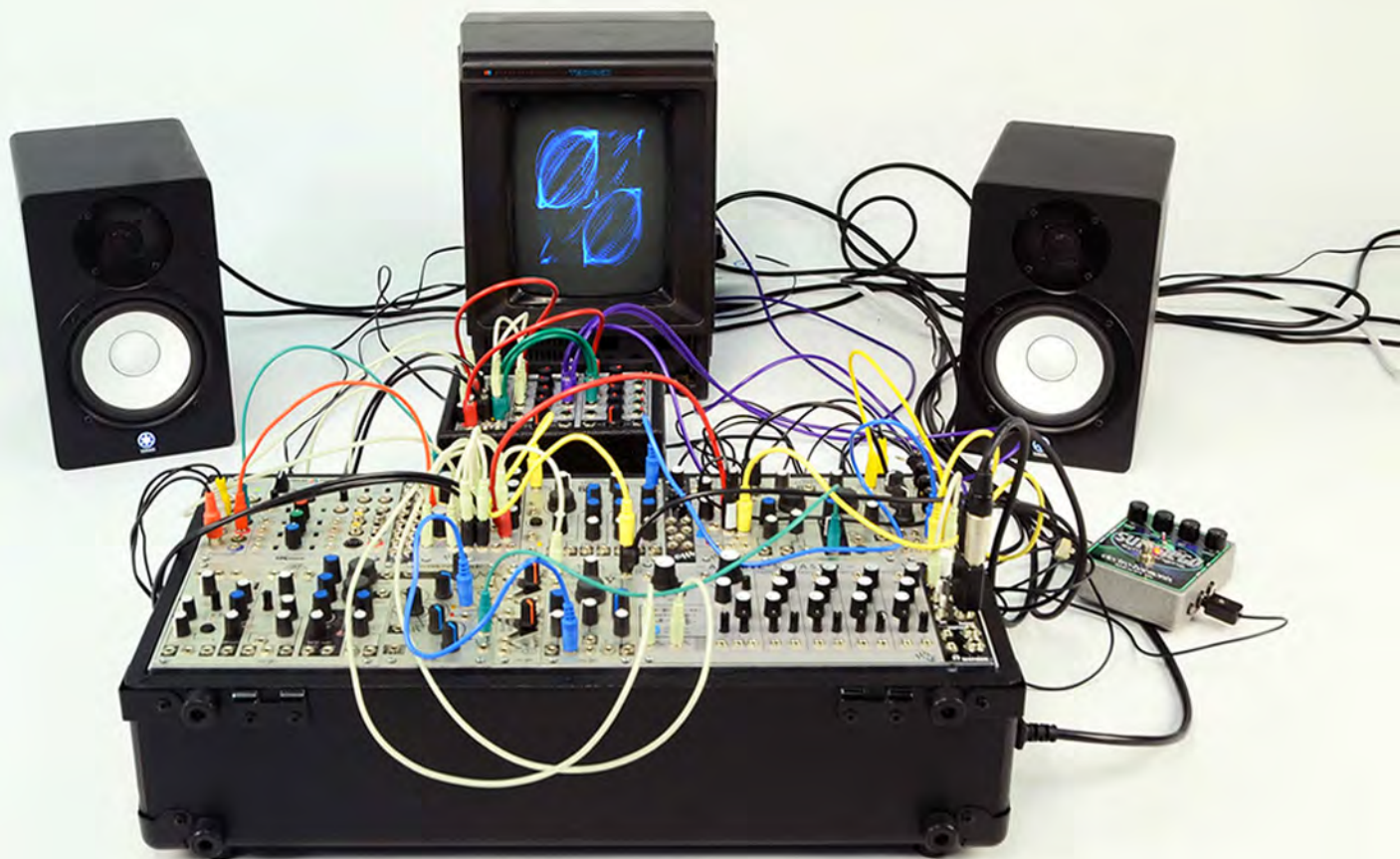


Andrew Duff / Vectrex & euro[C]rack...

The background of the image is a solid black field. Overlaid on this are numerous glowing cyan lines and patterns. These include several vertical, slightly wavy lines that resemble light trails or signal paths. There are also more complex, overlapping patterns that look like stylized, glowing letters or abstract shapes, possibly related to the 'euro[C]rack' mentioned in the text. The overall effect is a high-contrast, digital, and somewhat chaotic aesthetic.



pt.1:

some kind of intro, context, history etc.

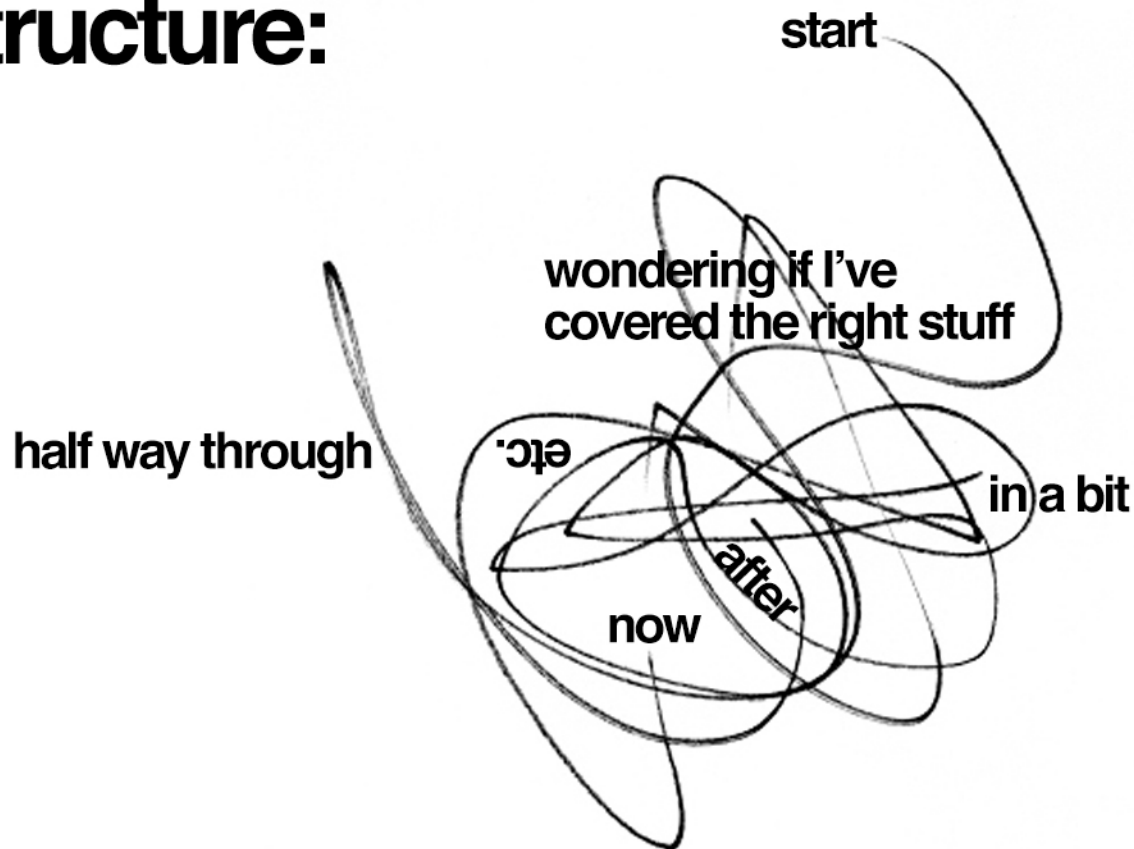
pt.2:

some examples.

pt.3:

demo/performance.

structure:



#1

who/what/why?

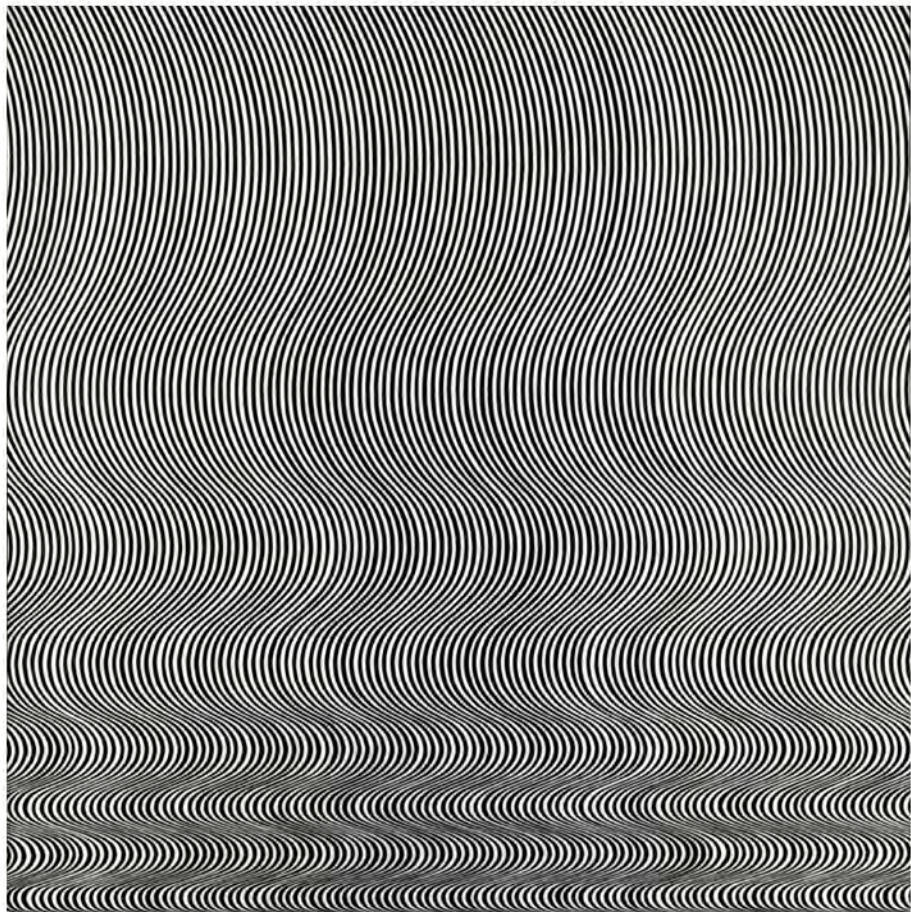
studied fine art & video art [early 90s]

with old consumer video gear.

dj'd & made beepy techno [mid 90s]

on old Roland gear.

**built an audio/visualiser in MAX
(pre-Jitter) [2000].**



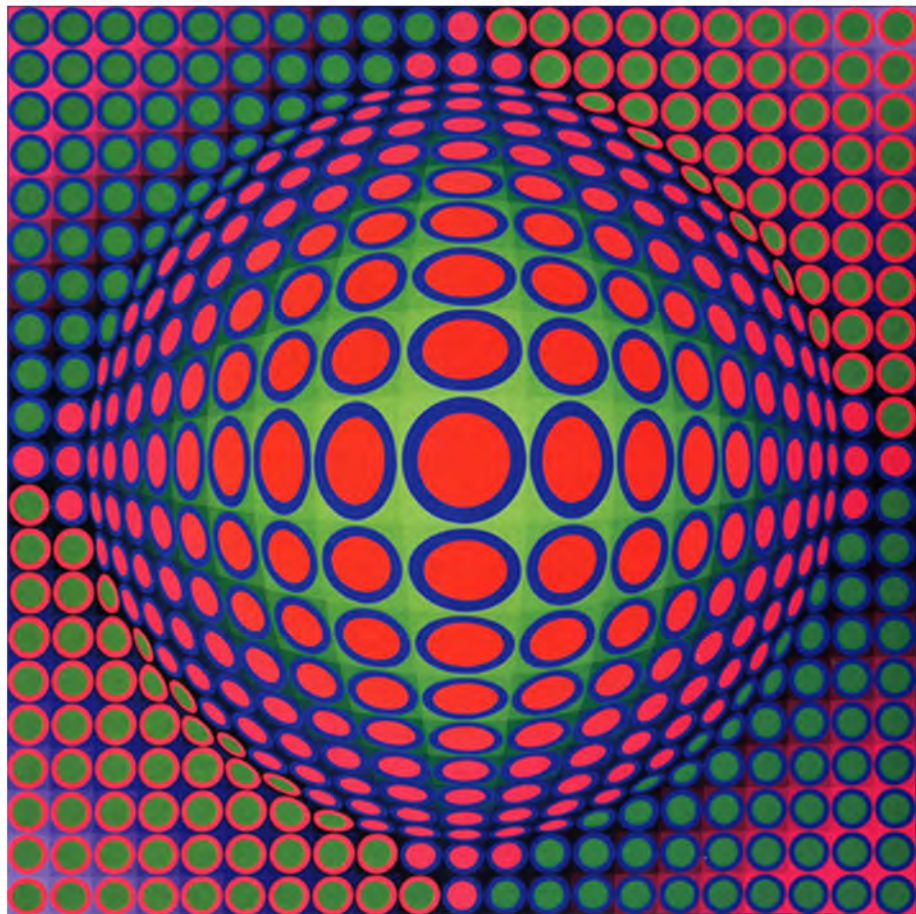
Bridget Riley, Fall 1963



Bridget Riley, Fragment 2-10 1965



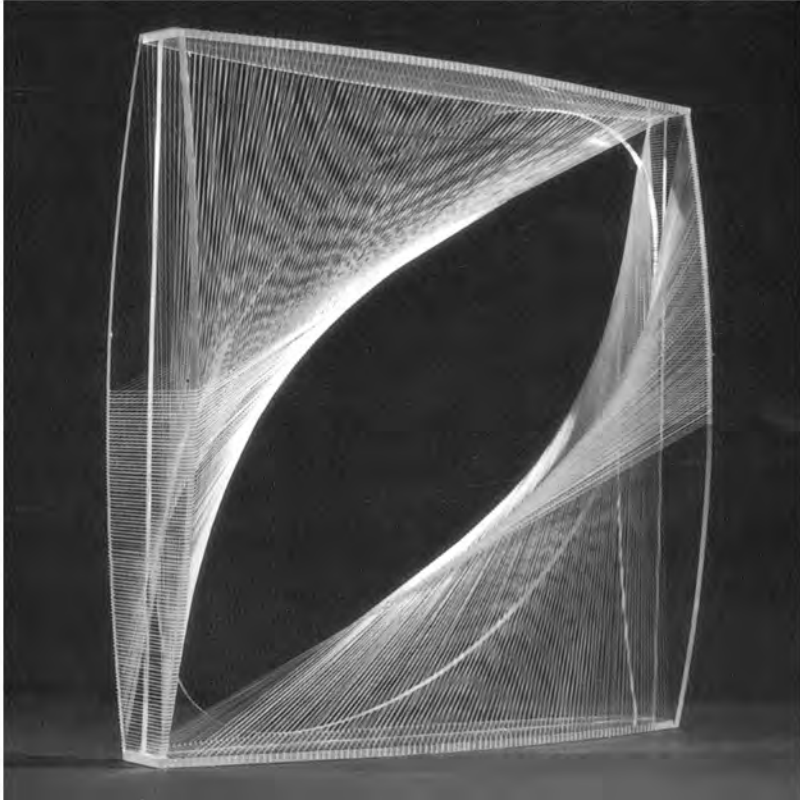
Victor Vasarely, Bora III 1964



Victor Vasarely, Vega 200 1968

Naum Gabo

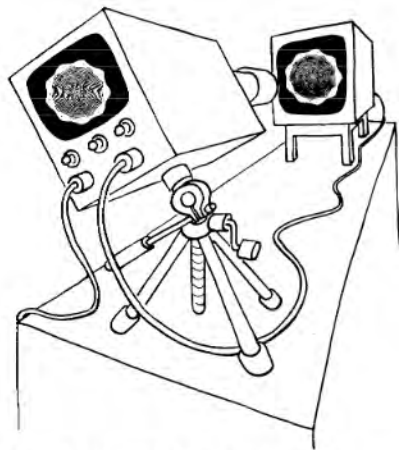
linear construction in space



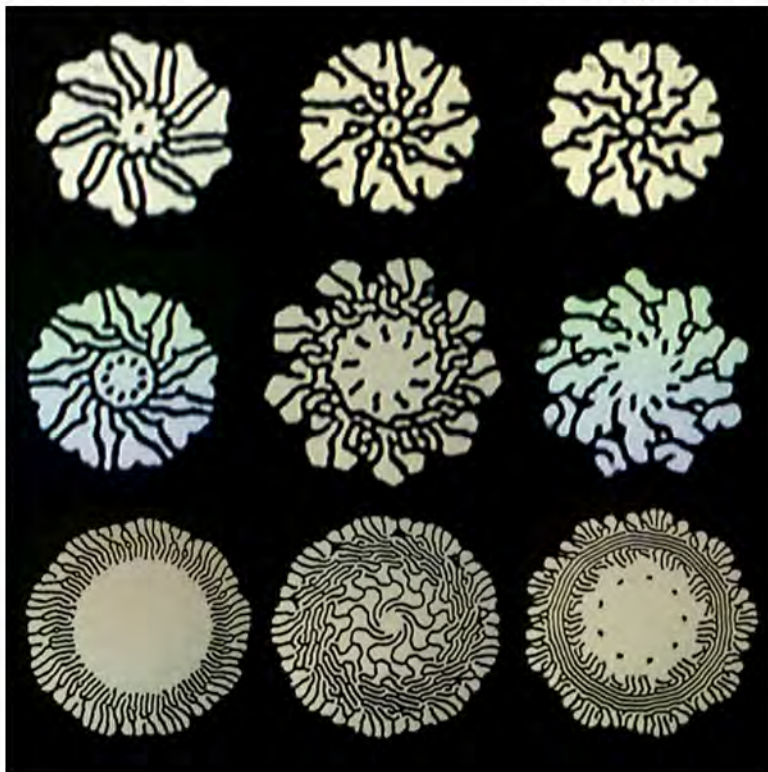
(1940s)

video feedback (not my pic)

(realmagicvideofeedbackloop.tumblr.com)



Space-Time Dynamics in
Video Feedback
Jim Crutchfield, 1984



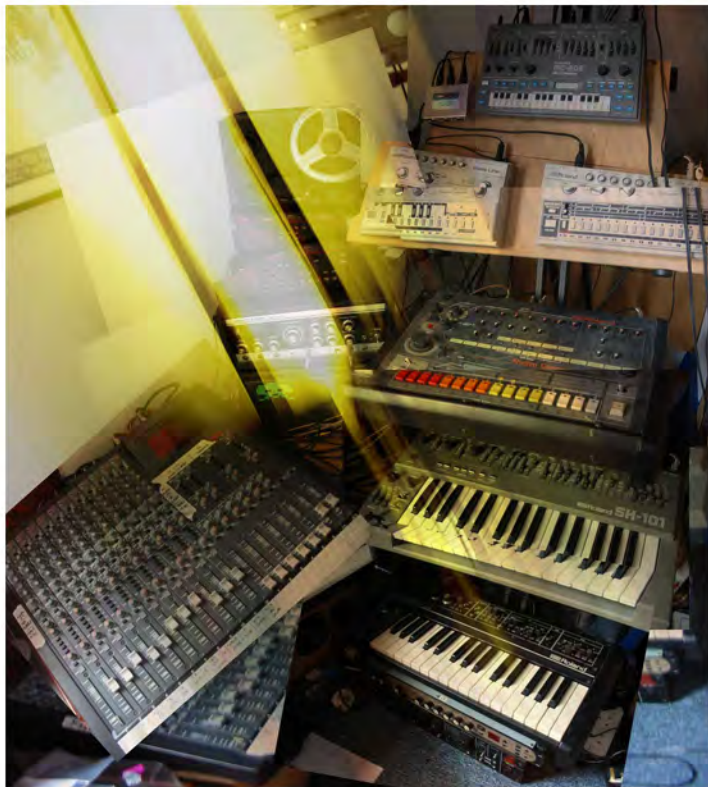
Video Feedback extract



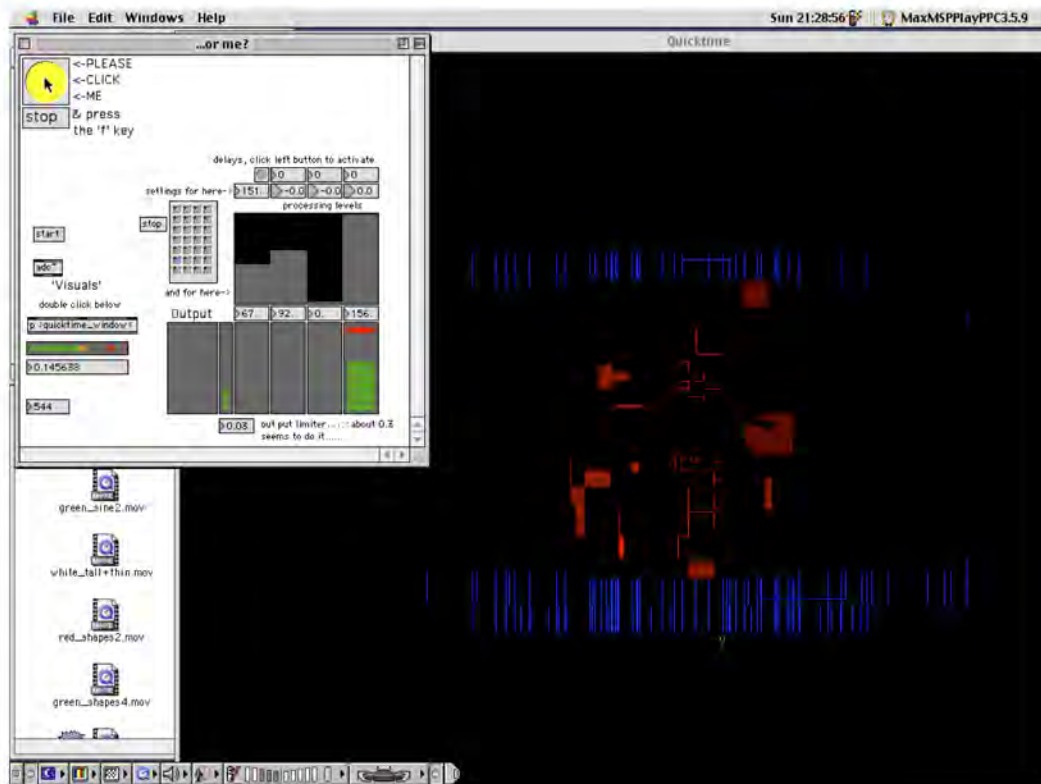
TV innards as sound source



old Roland gear



99/2000 MAX audio/visualiser



#2

who/what/why?

started teaching.

kept messing with MAX & synths.

started looking at eurorack.

began hosting modular meet at work.

made lots of new friends.

started experimenting with modular.

got into oscillographics.

muffwiggler.com



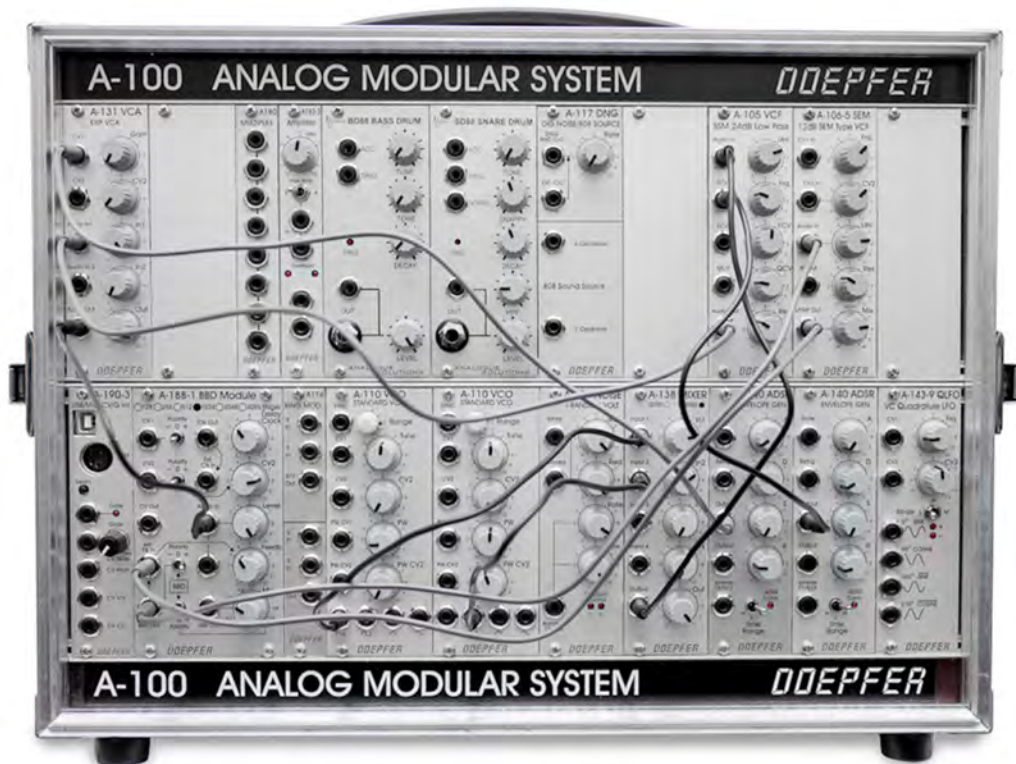
then started doing modular meets





what is this stuff, though...?

this is a modular synth (just in case...)

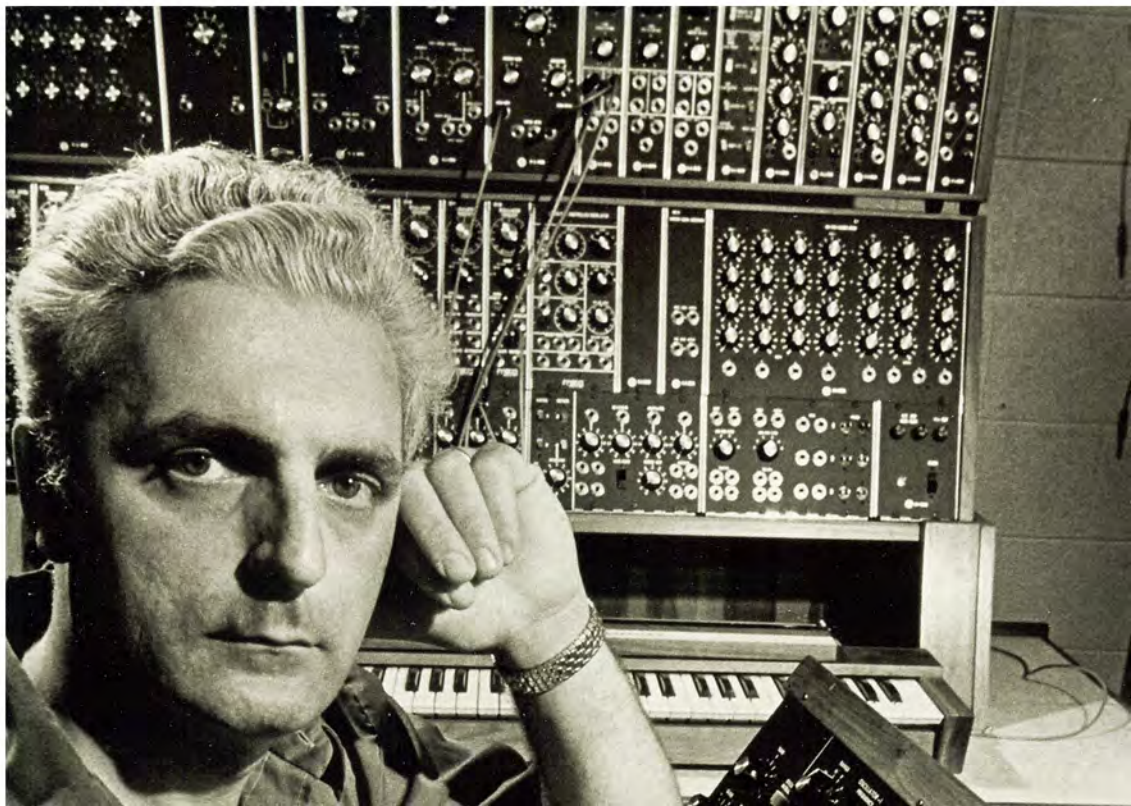


this is Hugh La Caine & his Sackbut

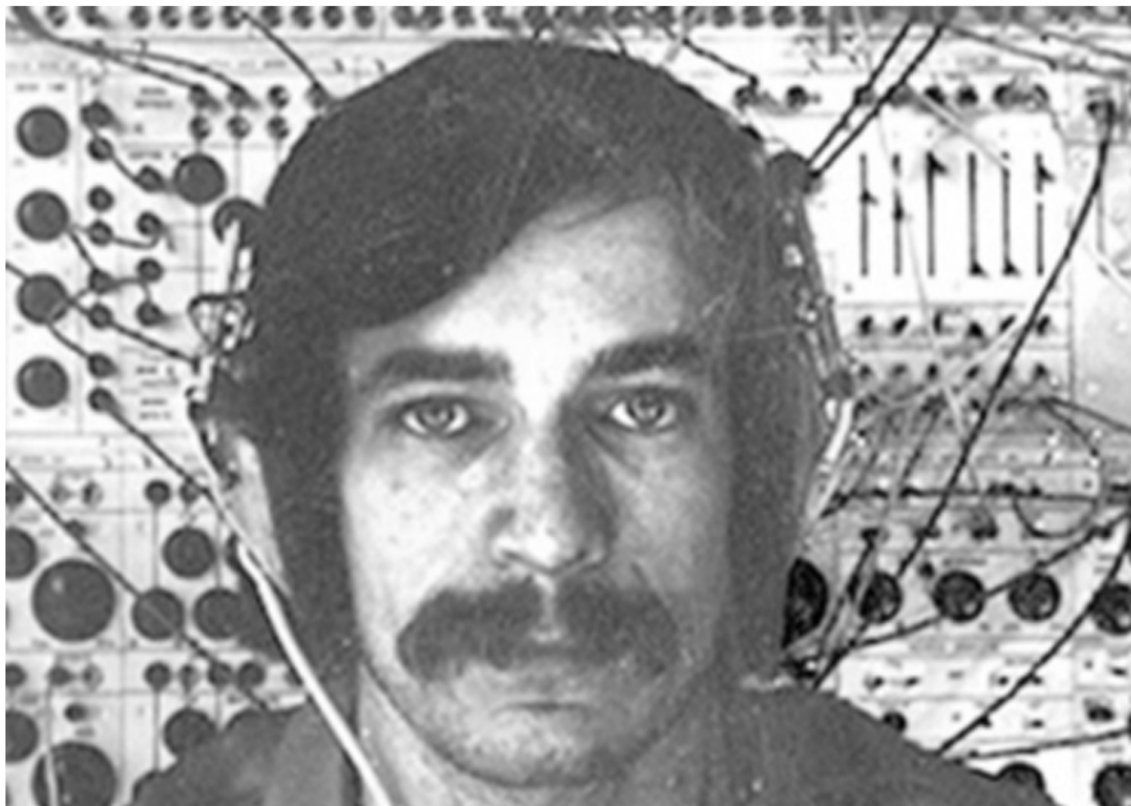
1st voltage controlled synth



this is Bob Moog & a modular synth



this is Don Buchla & his synth



Bob and Don both used Hugh's voltage control idea in their synths but their methods of manipulating sound were different.

filters // complex modulation

loads of other synth stuff happened inbetween the 60s and the mid 90s

Moog Modular 55



Moog Minimoog



Yamaha SY-1



Roland Juno-6



Casio SK-1



Yamaha DX7



Roland SH-1000



Roland SH-2000

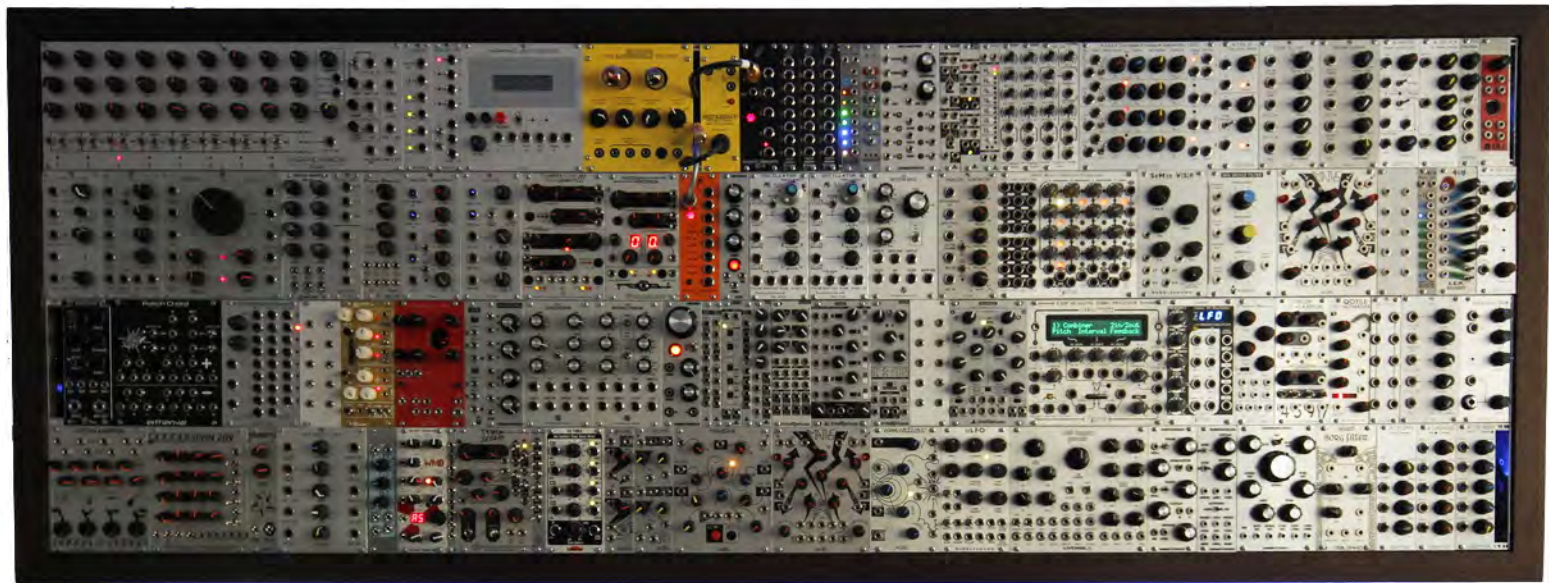


Roland Jupiter 4



etc.

**doepfer began this format in 1995
now there's loads and loads and loads
of companies and different modules.**



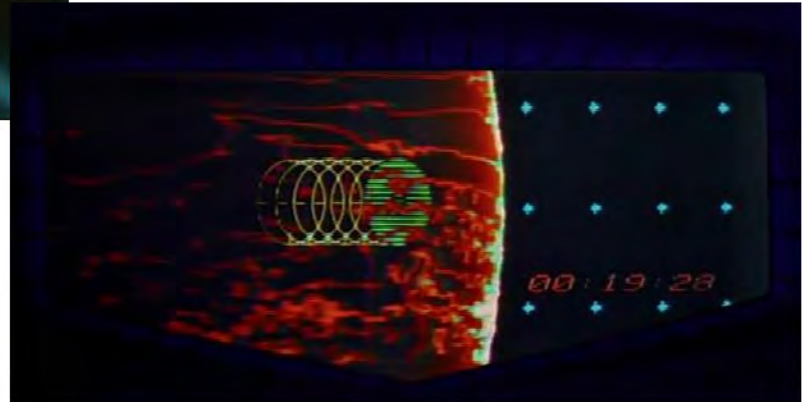
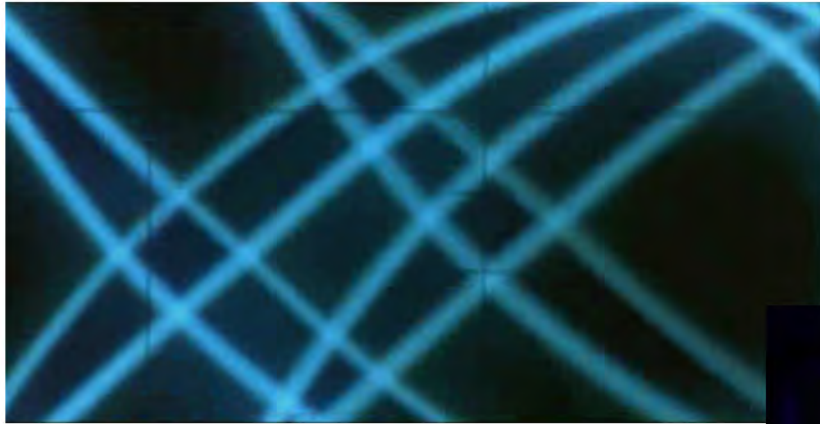
A simple & conventional sequenced synth voice:





oscillographics

old sci-fi films - tech



ben f laposky

credited with making the first computer graphics,
using an oscilloscope as the creation medium
for abstract art in 1953.





skoobert

Following

22 likes

60w

skoobert Discovered this thumbnail sheet of color [#oscillons](#) in a notebook of my late great Uncle [#BenFLaposky](#) while doing more research and photography for my book. The man's notebooks are works of art too. Many pages from the notebooks will be featured in the upcoming book on his life and work.

skoobert @ctrlmod

marklyken Look at them!!!!

castroesque [#makingcircuits](#)

perryshimon Wow amazing



Add a comment...





skoobert

Following

18 likes

54w

skoobert Starting to make some progress with the [#benflaposky](#) book 🙌 This is one of the modified oscilloscopes that my Uncle Ben used for his [#oscillons](#)

joseconsafos Crazy

skoobert @ctrlmod



Add a comment...

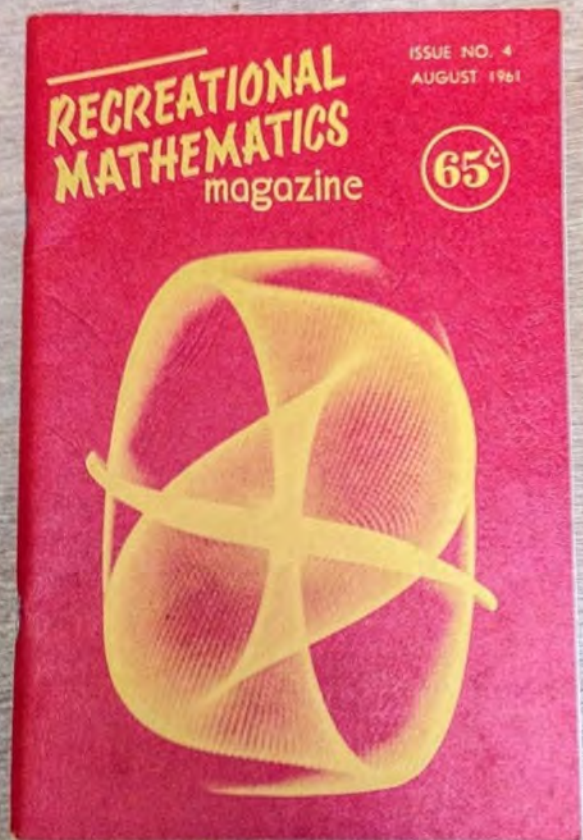




OSCILLON # 16



OSCILLON # 38



skoobert

Following

11 likes

119w

skoobert @kirlianauras

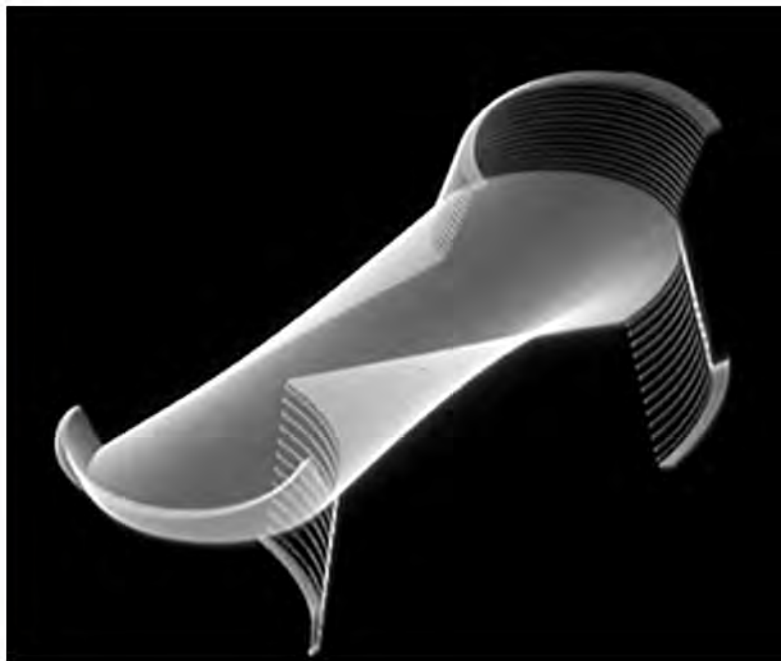
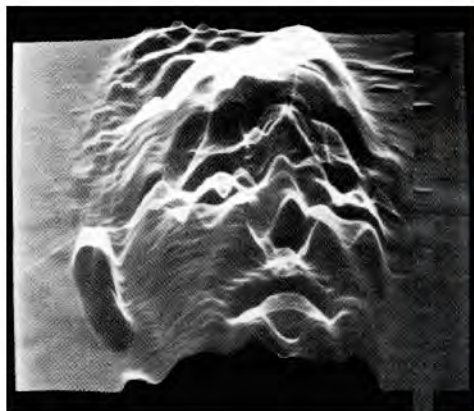
kirlianauras @skoobert YES!!!



Add a comment...

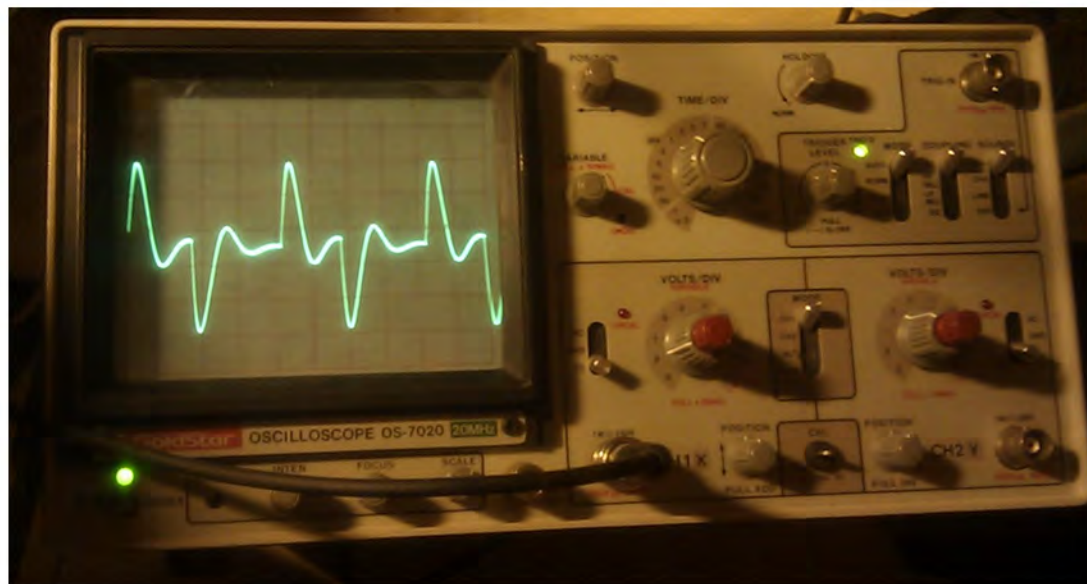


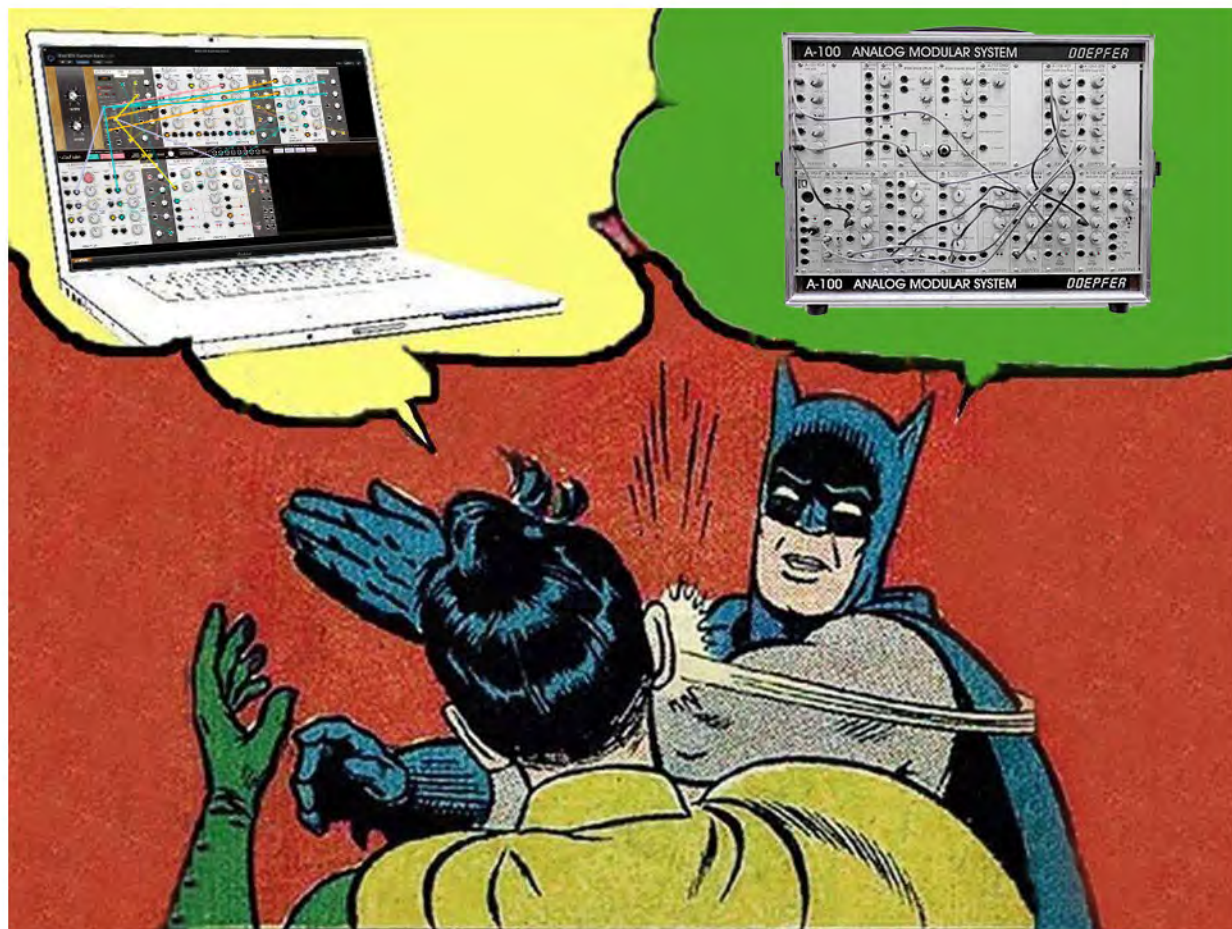
Steve Rutt / Bill Etra



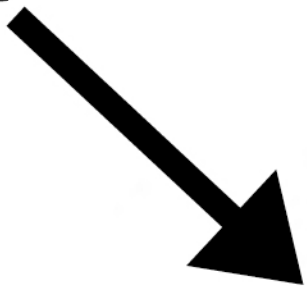
(1972)

oscilloscope - to look at sound





...but



gh

wonder
covered

etc.

now

Burroughs & Gysin



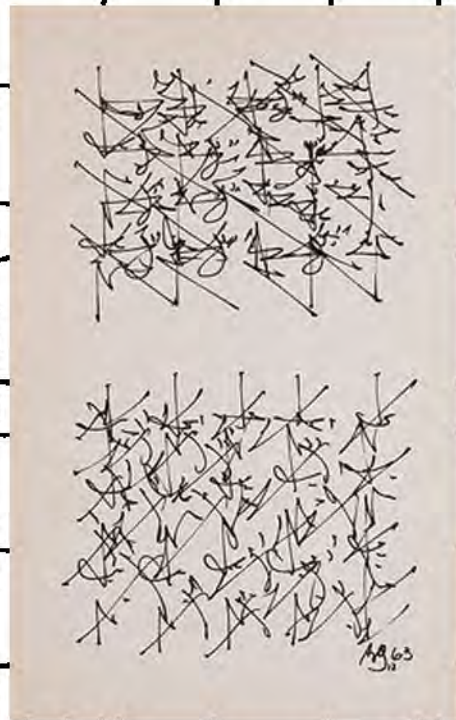
cut-up technique

Brion Gysin



(late 50s/early 60s)





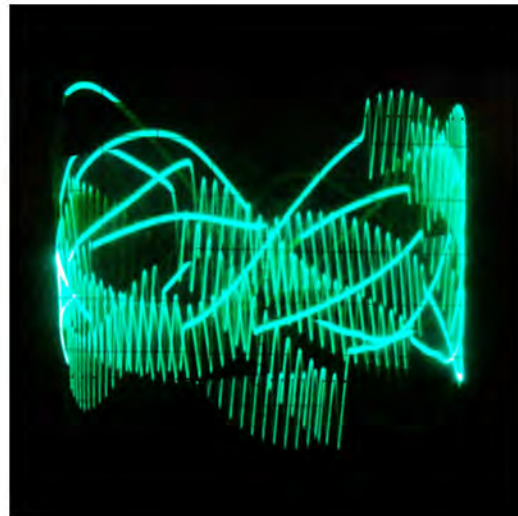
wavefolding dual OSC scope view



+



=



muffwiggler/ video synthesis forum



Hi guys,

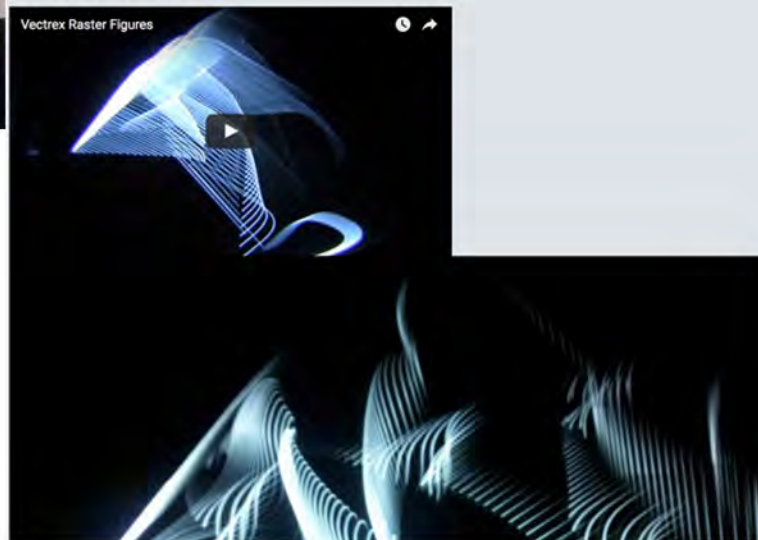
I've had a fun project this week. I got a Vectrex console in the mail, disconnected its XYZ driver board from its CPU, and wired those XYZ inputs to external BNCs on the back (really it was that simple.) I'm driving it with the LZX system, using a typical vector rescan setup.

It's a really beautiful monitor, a very different aesthetic quality from the scopes and XY displays I've used before. It's based on a modified B&W television tube, rather than an ESO tube.

It's not fast enough for image rescanning (the horizontal sawtooth folds over.)

It may be able to be optimized further (I have schematics) but I may just leave it like it is.

This is a fun project if y'all wanna try it!

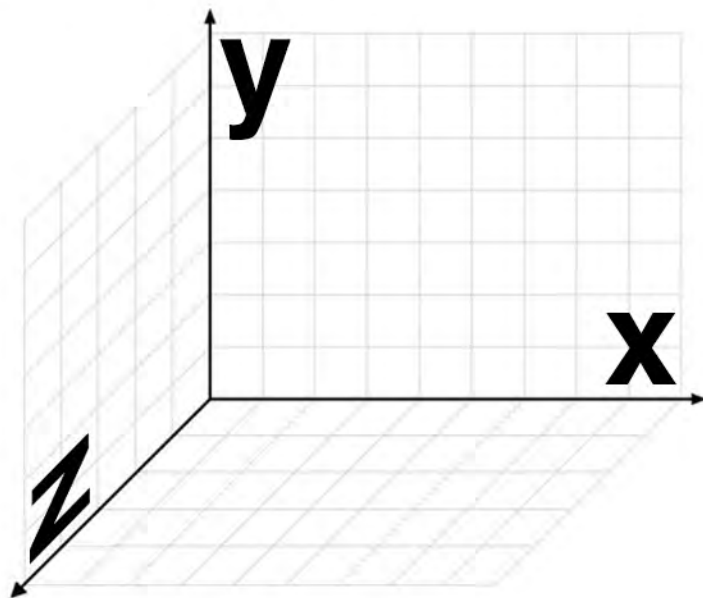


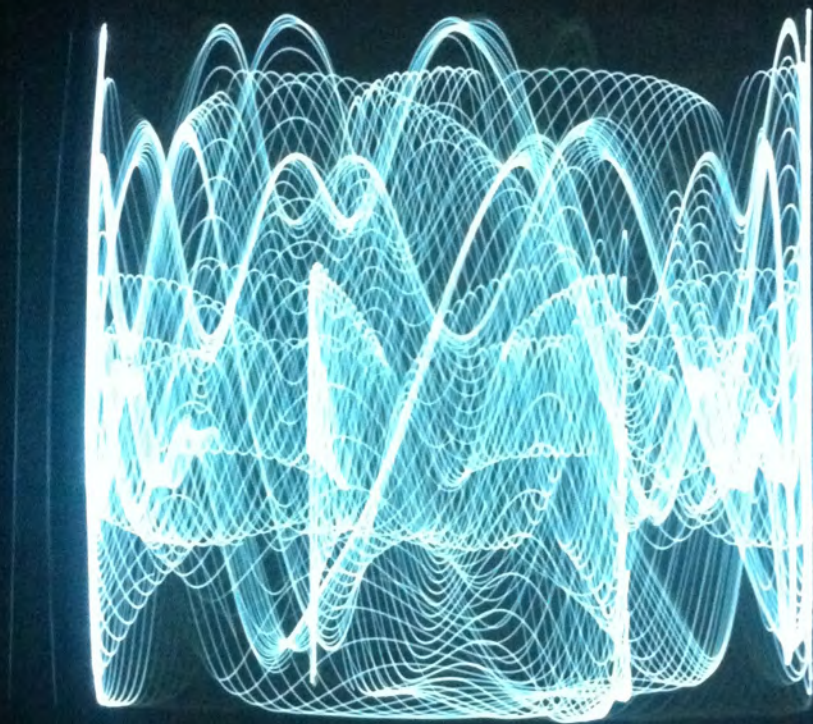
MB Games Vectrex 1982-1984

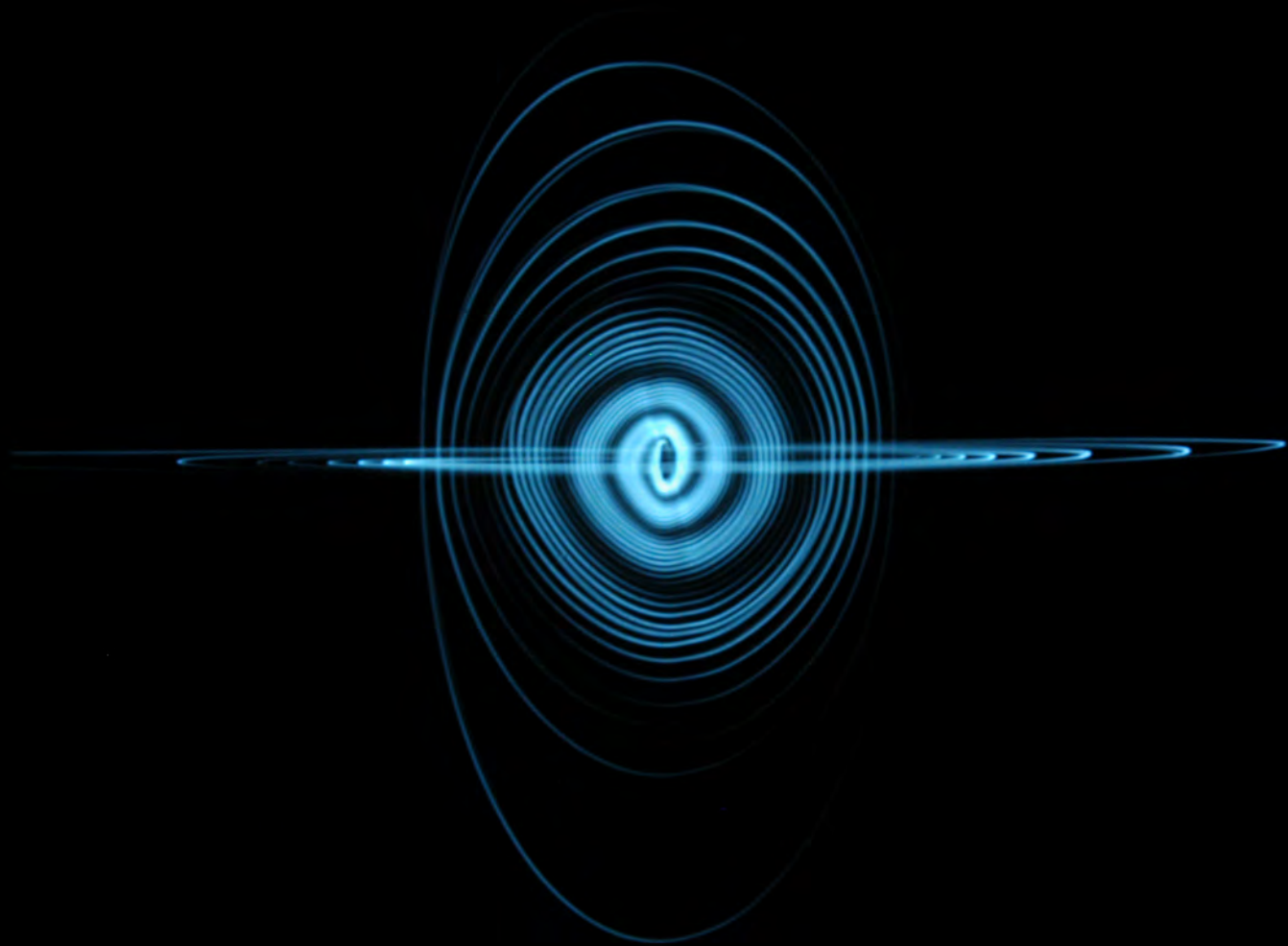
unlike a normal old CRT that displays images via a grid of pixels, a vector screen shows its images by drawing lines between points. these screens can only really show lines but do not suffer from any aliasing or pixelation.



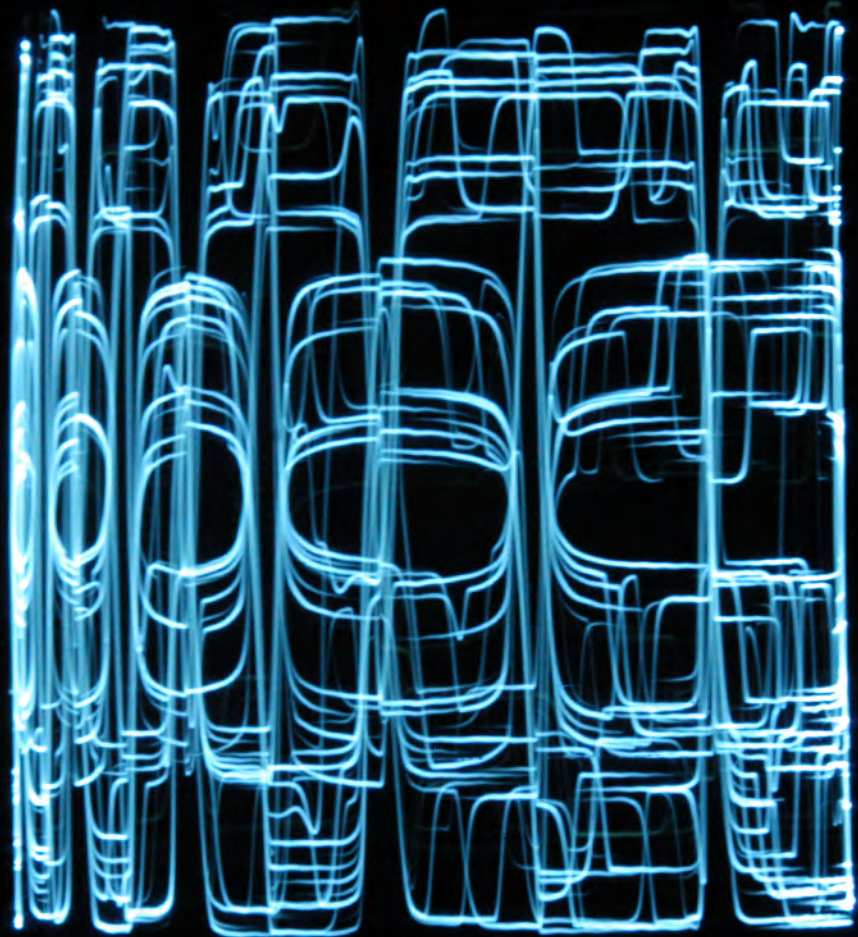
vector image 'space'











Vectrex

minijack-input mod

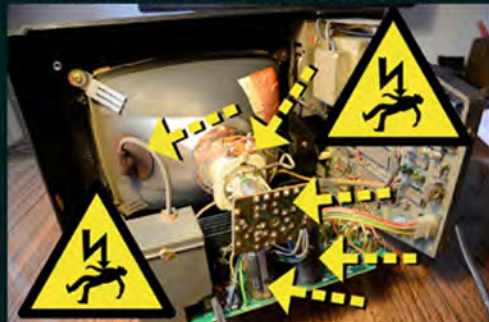


Disclaimer: I take no responsibility for any damage to the Vectrex or your own person, whilst performing this modification.

This unit can contain dangerous/heart-stopping amounts of electricity.

BEFORE EMBARKING ON THIS MODIFICATION, ENSURE THE VECTREX UNIT IS DISCONNECTED FROM ANY POWER SOURCE!

Remember this image from earlier?!
This image highlights the **DANGER** areas within the Vectrex. The tube, anode and capacitors can contain heart-stopping voltages, **AVOID** touching these parts of the unit until you are confident you have fully discharged the CRT.
IF YOU ARE UNSURE OF FOLLOWING THIS PROCEEDURE STOP NOW AND SEEK PROFESSIONAL ADVICE.



Turn your Vectrex on to its side (as the picture shows) and have a look at all the crap that has accumulated in there over the years.



Vectrex
minijack-input mod



bentoncbainbrid...

Following

14 likes

92w

bentoncbainbridge #Vectrex #minijack
#modification

thegameboymaster How does the mod
work? @bentoncbainbridge

allthesixes666 @bentoncbainbridge ×
hey, that PDF looks familiar ;) how did
you find the walk-through? I think I put
enough warnings in there... !⚠️!⚠️!⚠️!

bentoncbainbridge Thanks
@allthesixes666 your guide is very clear
and easy to follow! I am trying to mod 1
of my Vectrex consoles with switching
3.5mm minijacks so it can be played as a
console when nothing is plugged into it
(my 9 y.o. son likes it ;)

bentoncbainbridge @thegameboymaste
r [https://dl.dropboxusercontent.com
/u/4698298
/VectrexMinijackInputMod2014.pdf](https://dl.dropboxusercontent.com/u/4698298/VectrexMinijackInputMod2014.pdf)

allthesixes666 @bentoncbainbridge ×

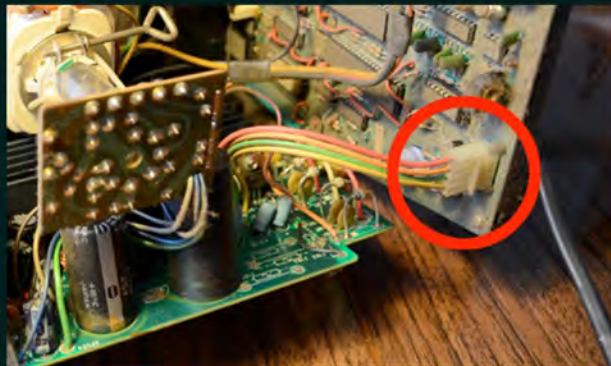


Add a comment...



Now you Vectrex should be safe for you to pull out four PCB connectors:

The 4 pin game board connector
(if you don't want the game to start up every time you switch the unit on).



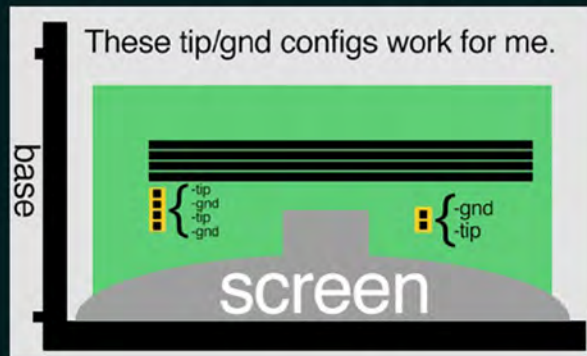
The (larger one at the rear) 2 pin speaker connector
(if you don't want to hear the speaker-buzz or game music).



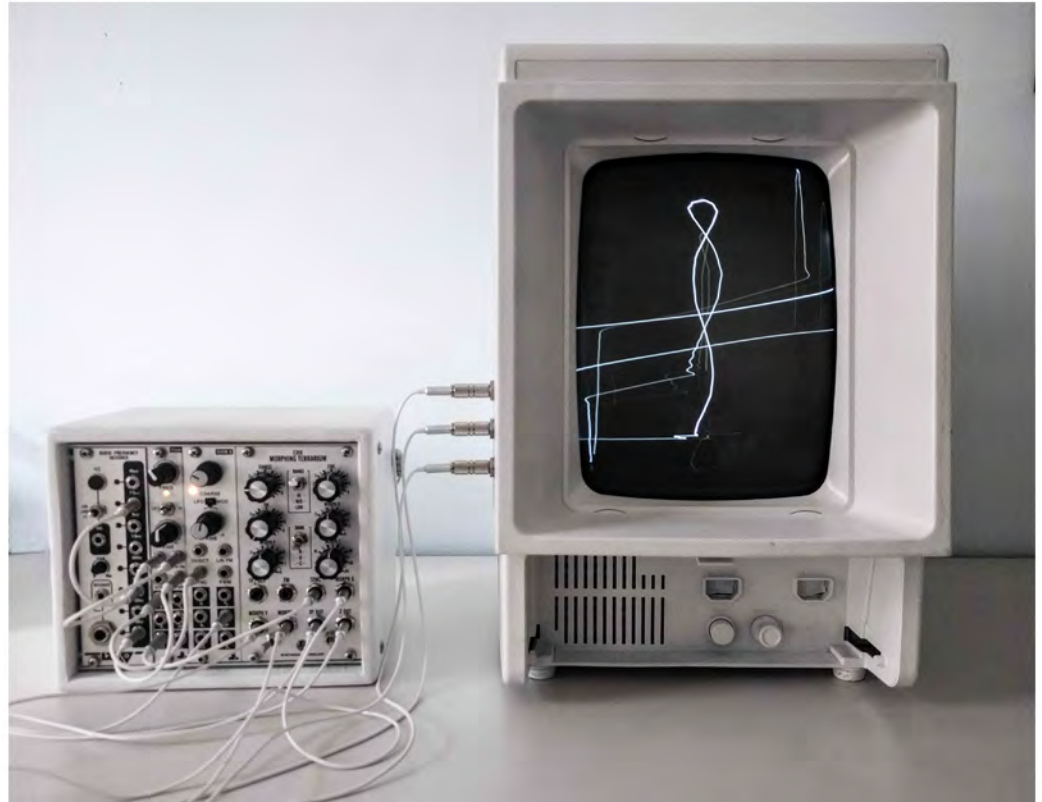
The Z cable needs to be about 6 inches longer than the X/Y if you want to poke the cables out of the bottom of the case.



This image shows you the tip and ground configurations you should need to get your cables and headers right for inputting audio signals.

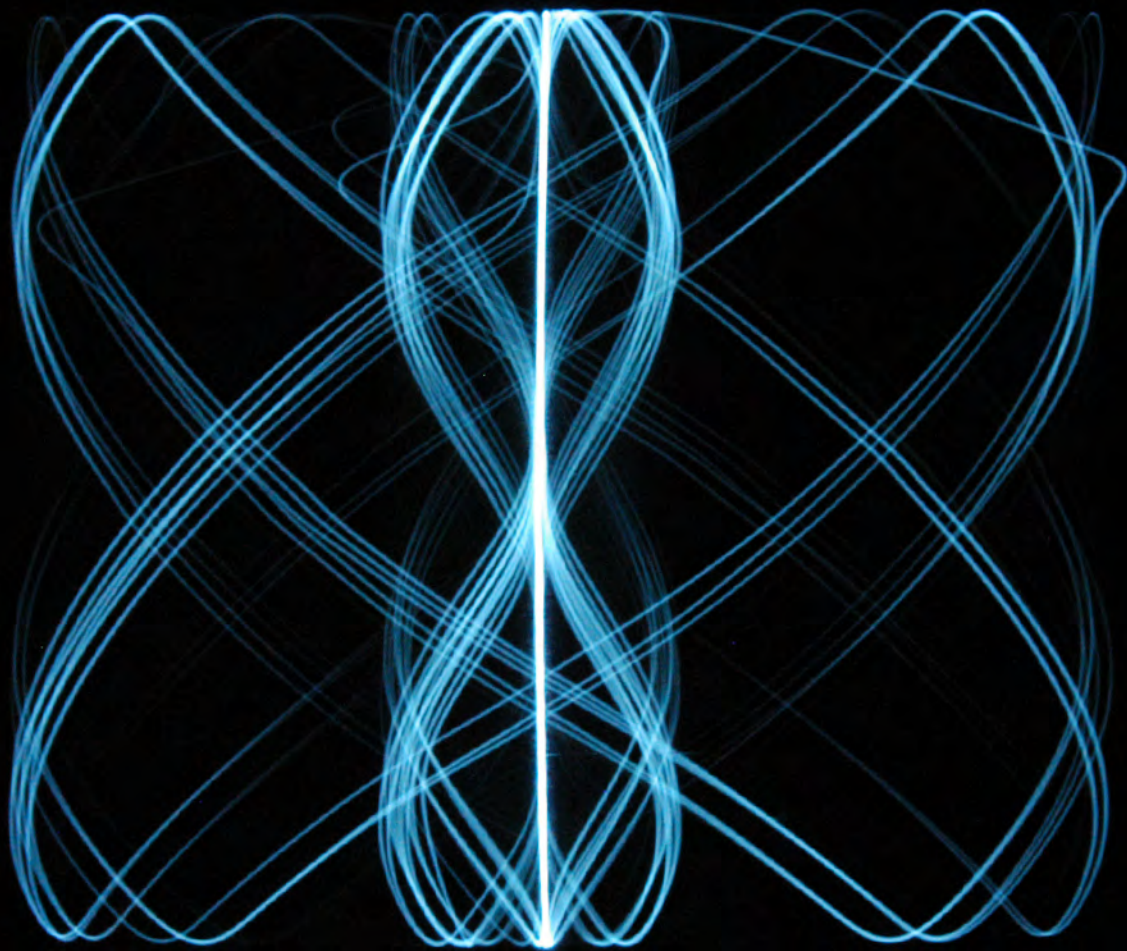


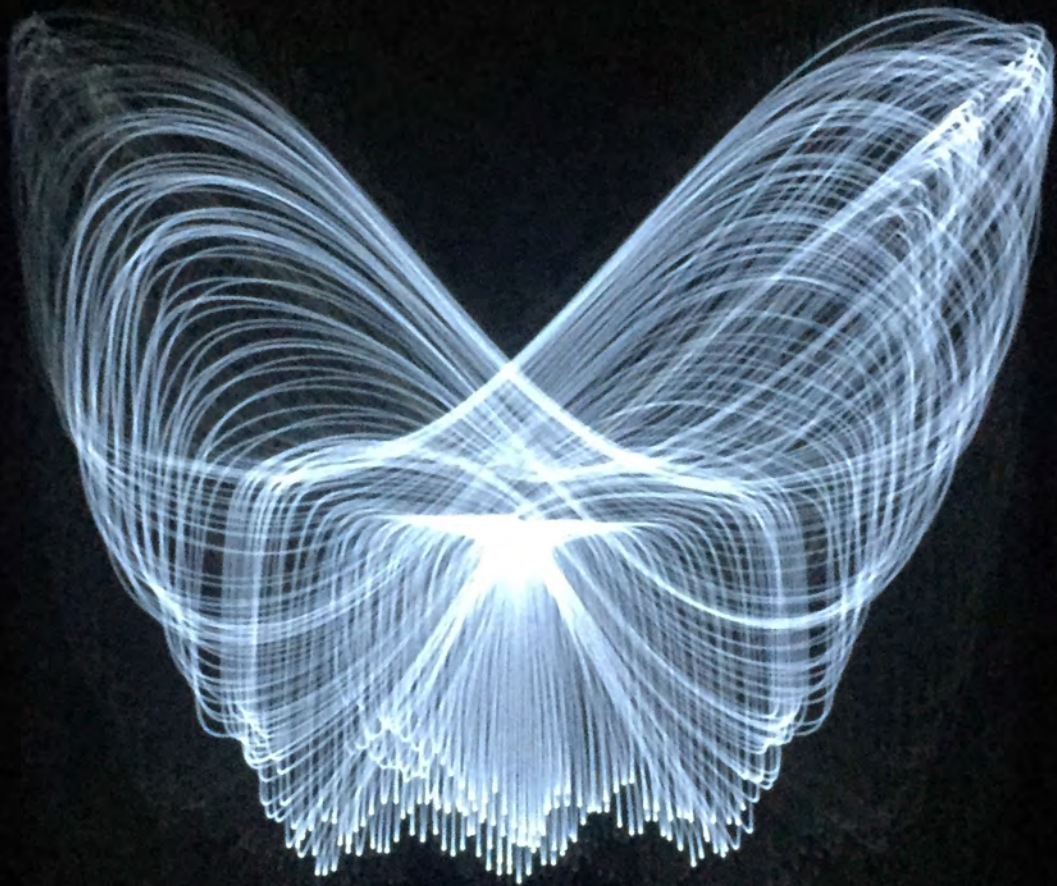
Benton Bainbridge / Lisa Joy

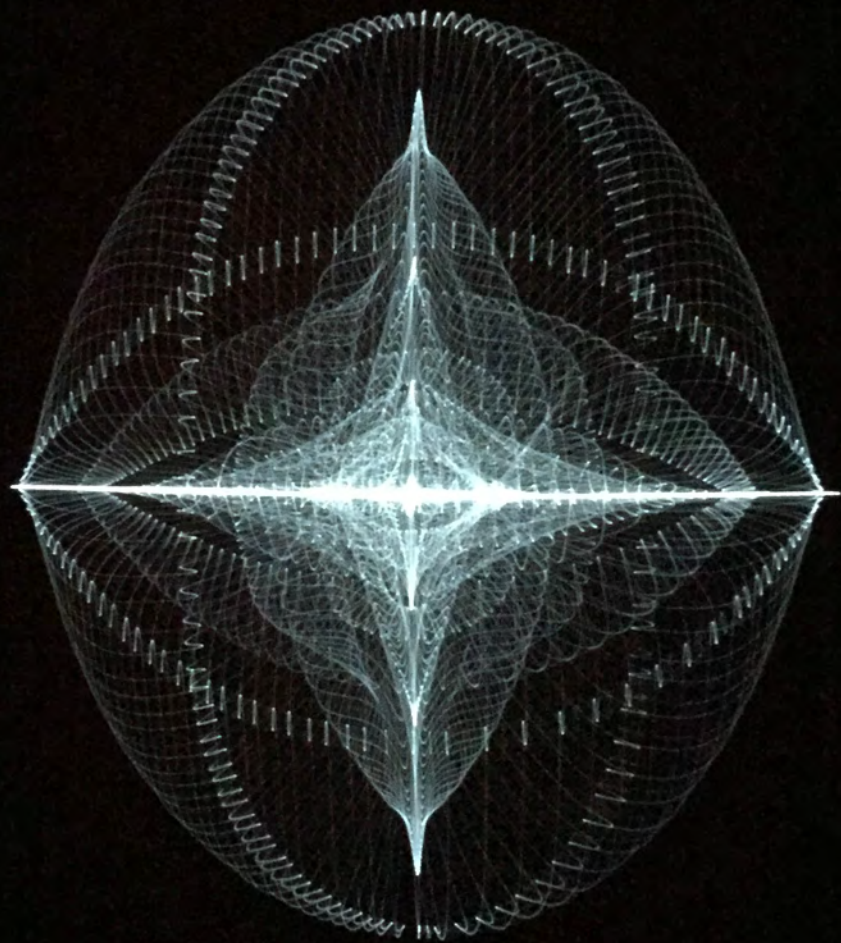


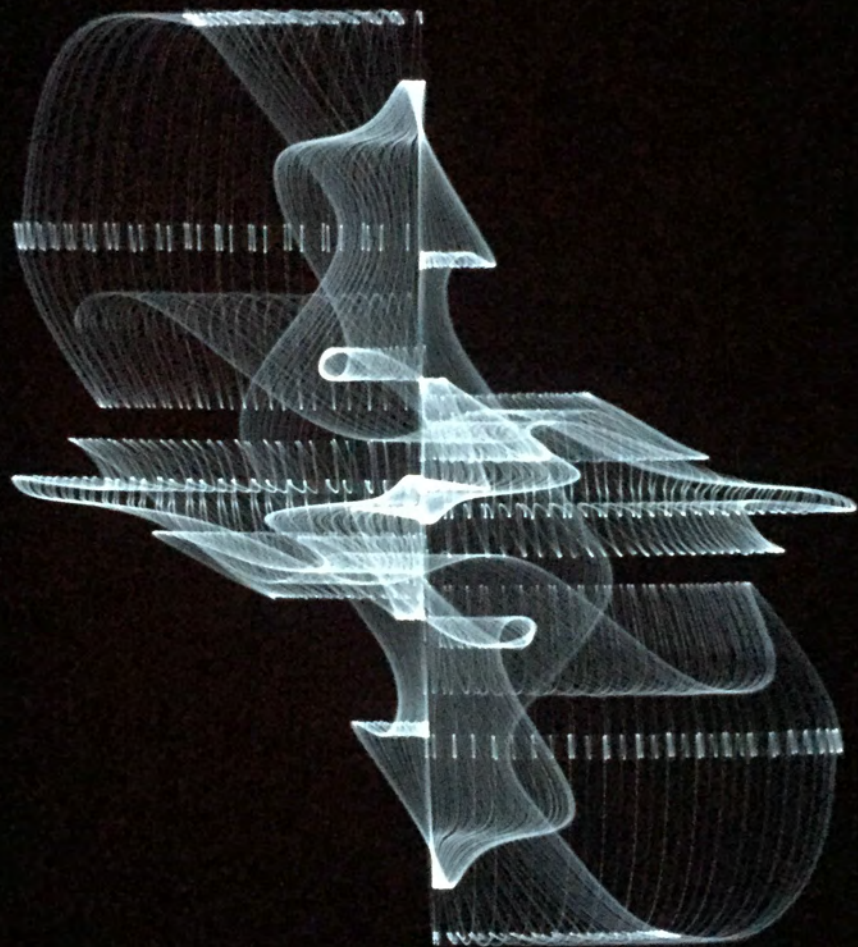
Akira's Rebirth

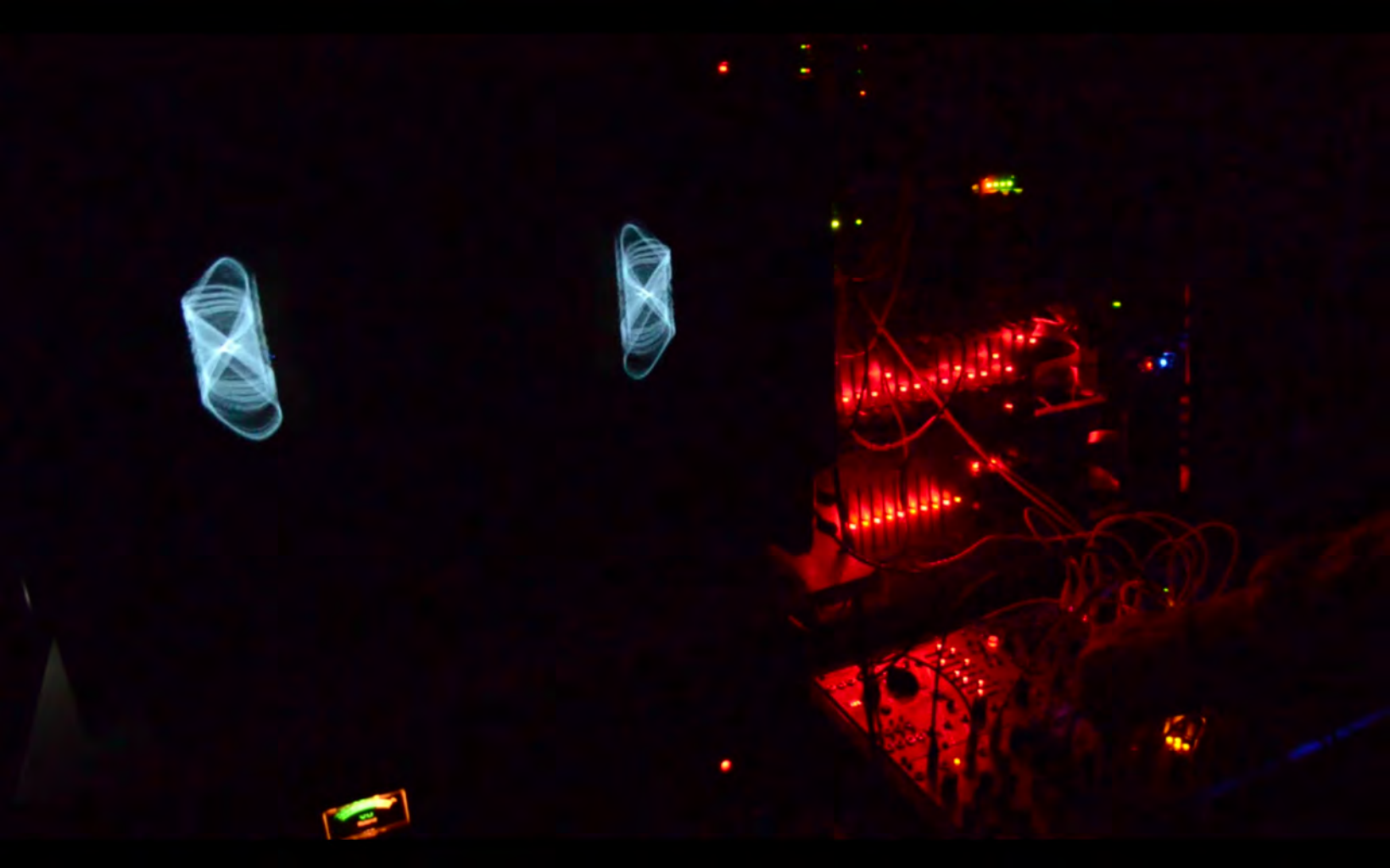






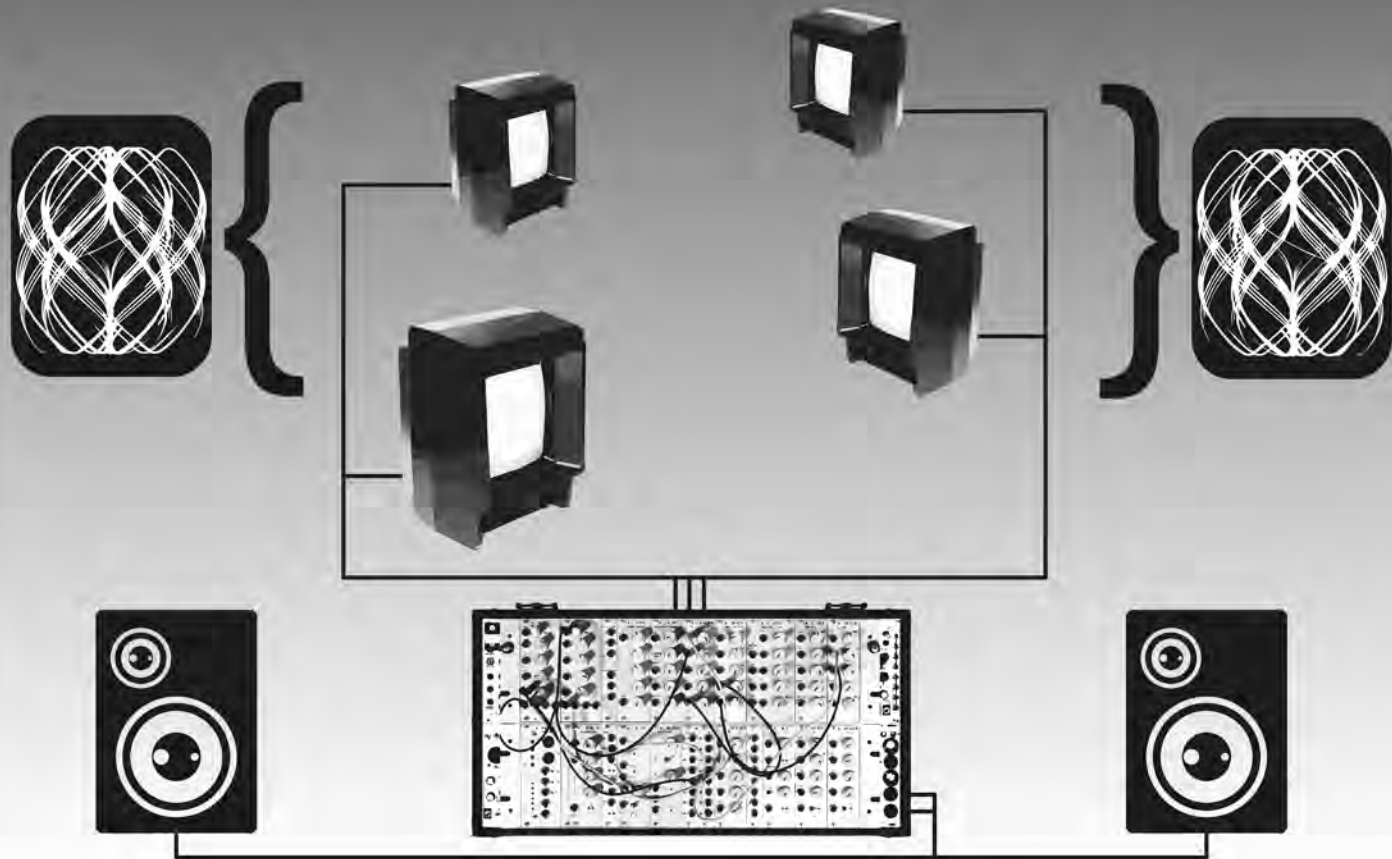








Four-screen Vectrex/Modular synth audio/visual installation.





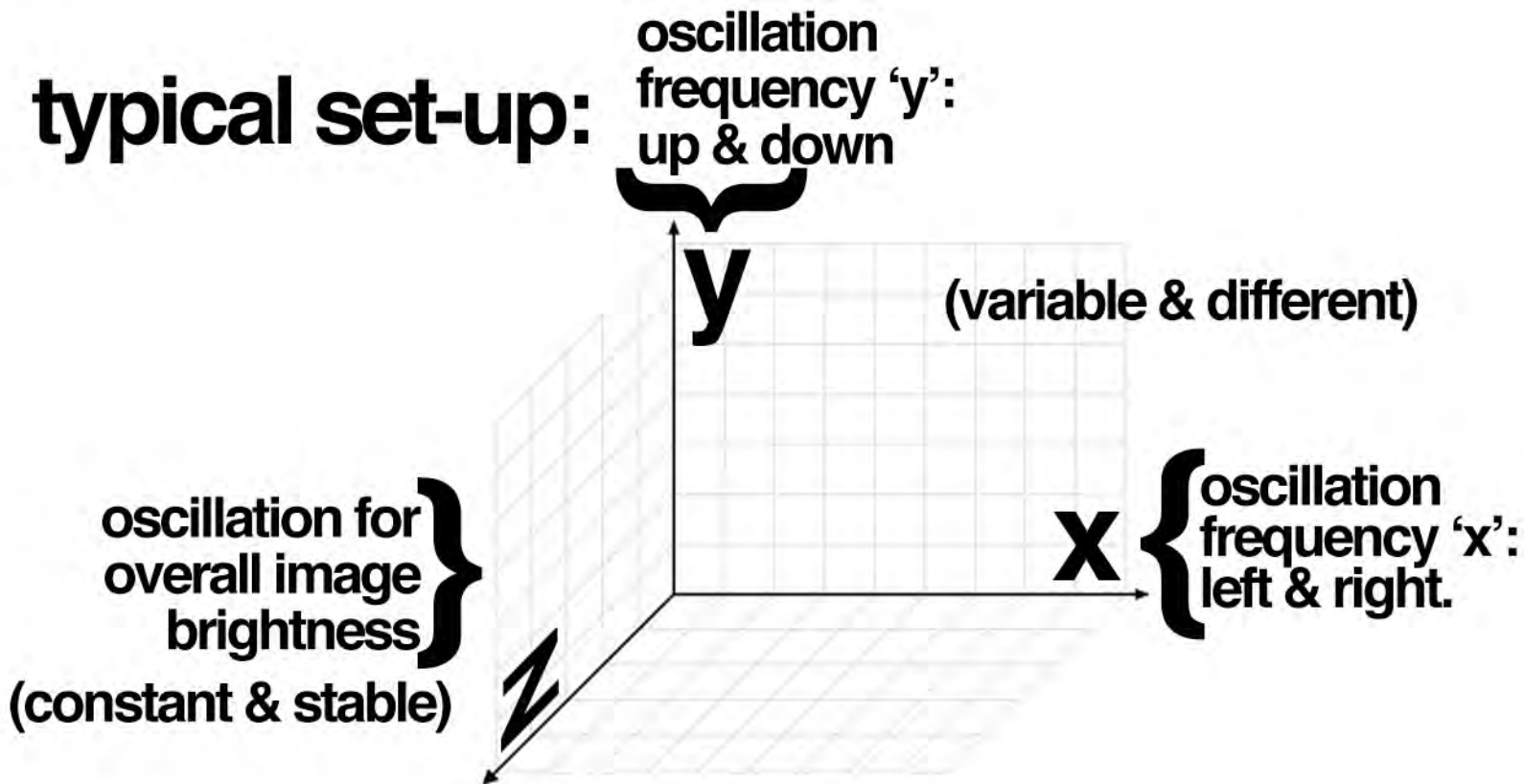
after digging around in the dark...
main tool: offset & attenuation



} to move & scale.

**+ combinations of
other modules
that make cool
shapes.**

typical set-up:



typical set-up:

oscillation
frequency 'y':
up & down

y

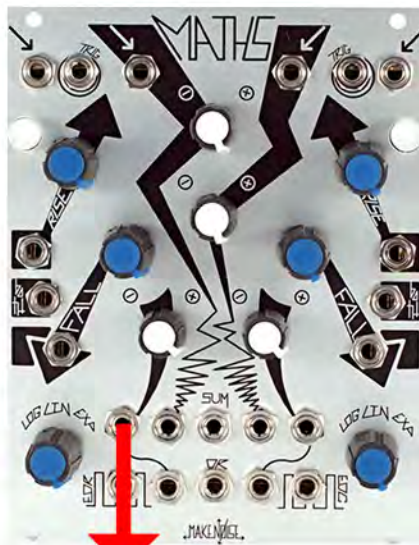
(variable & different)

x

oscillation
frequency 'x':
left & right.

oscillation for
overall image
brightness
(constant & stable)

z



z



a useful module...

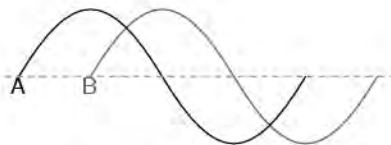


Phase Displacement Oscillator

} phase shift



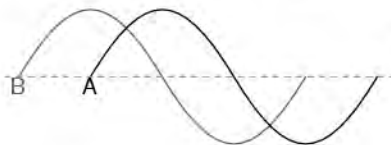
output A, B, etc.



Phase shift = 90 degrees

A is ahead of B

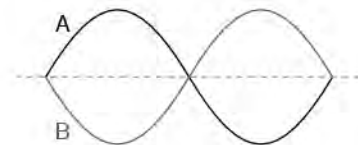
(A "leads" B)



Phase shift = 90 degrees

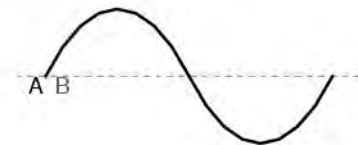
B is ahead of A

(B "leads" A)



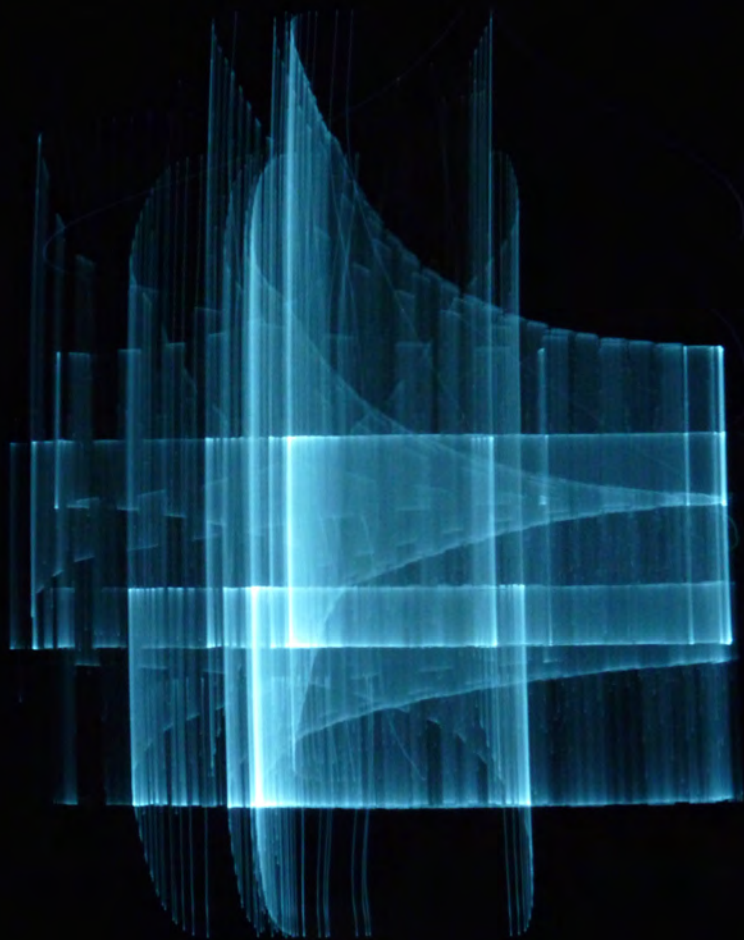
Phase shift = 180 degrees

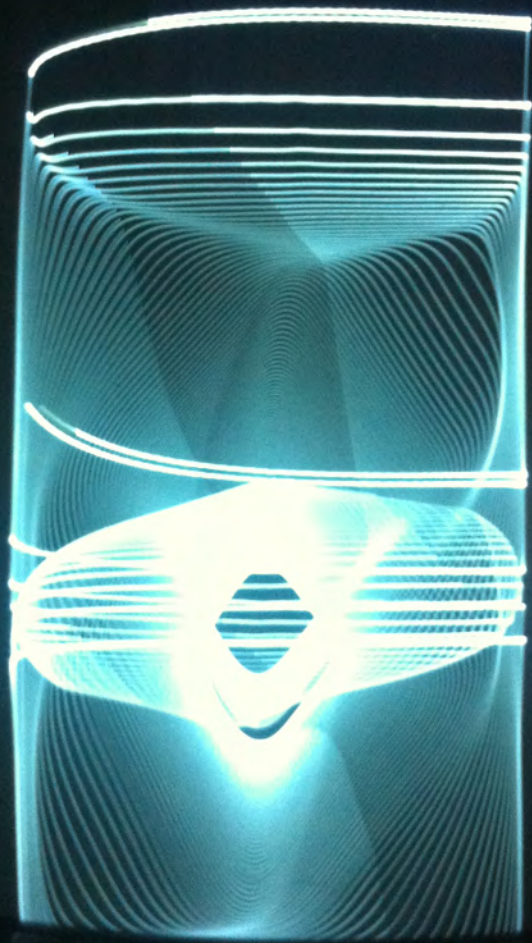
A and B waveforms are
mirror-images of each other



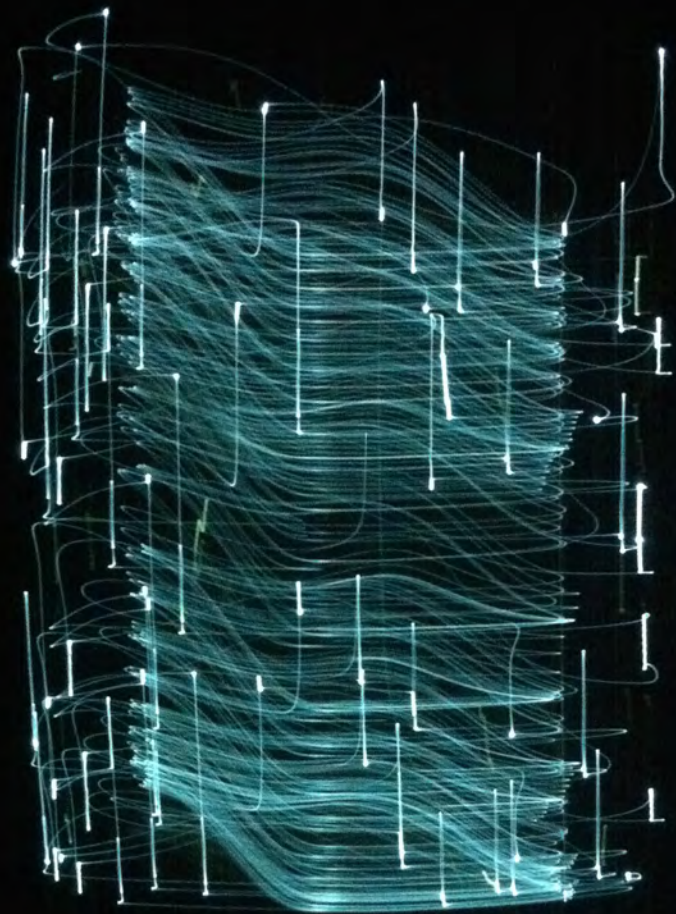
Phase shift = 0 degrees

A and B waveforms are
in perfect step with each other









DESINC LIVE
AN EVENING OF
EXPERIMENTAL MUSIC
AND
EXPERIMENTAL INSTRUMENTS

ANTON MOBIN
DESINC.OLLISIONS / PREPARED CHAMBER

ANDREW DUFF
VECTREX & EURORACK STUDY #X 'PERFORMANCE V4'

ATAU TANAKA
MYOGRAM

WE ARE RAW
AUDIOVISUAL LIVE CODING

TRASH NEURONS
DRUM KIT AND NOINPUT FEEDBACK MIXER

ALICE ELDRIDGE
FEEDBACK RESONATOR CELLO SOLO

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BrightonModularMeet

1st & 2nd July
2017

Attenborough Centre
for the Creative Arts
University of Sussex
Brighton

"The UK's
largest modular
synth event!"
Thonk.co.uk



brightonmodularmeet



#brightonmodular

brightonmodularmeet.co.uk

ta!

instagram.com/allthesixes666

andrew-duff.co.uk

youtube: halfofmeis333

@brightonmodular

brightonmodularmeet.co.uk